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UNIVERSITÄT FREIBURG

# Algorithms for Radio Networks

**Public Key Cryptography and Byzantine  
Generals Problems**

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# Asymmetric Encryption

- ▶ **E.g. RSA, Ronald Rivest, Adi Shamir, Lenard Adleman, 1977**
  - Diffie-Hellman, PGP
- ▶ **Secret key: sk**
  - Only the receivers of the message know the secret key
- ▶ **Public key: pk**
  - All participants know this key
- ▶ **Generated by**
  - $\text{keygen}(\text{sk}) = \text{pk}$
- ▶ **Encryption function f and decryption function g**
  - Known to everybody
- ▶ **Encryption**
  - $f(\text{pk}, \text{text}) = \text{code}$
  - everybody can generate code
- ▶ **Decryption**
  - $g(\text{sk}, \text{code}) = \text{code}$
  - only possibly by receiver

# Example: RSA

## ► R. Rivest, A. Shamir, L. Adleman

- On Digital Signatures and Public Key Cryptosystems, Communication of the ACM

## ► Algorithm is based on the computational complexity of integer factorization

### ► 1st example

- $15 = ? * ?$
- $15 = 3 * 5$

### ► 2nd example

- 386581864584112731912956727734835955  
7444790410289933586483552047443 =  
1234567890123456789012345678900209 \*  
313131313131313131313131313131300227

## ► To this day no efficient integer factorization algorithm is known

- Yet, multiplication can be done efficiently
- Prime numbers can be found efficiently
  - Since prime numbers occur frequently
  - Efficient randomized prime number tests are available

# RSA

## ► Generation of keys

- Choose two random prime numbers  $p, q$  with  $k$  bits ( $k \geq 500$ ).
- $n = p \cdot q$
- $e$  is a number relatively prime to  $(p - 1) \cdot (q - 1)$ .
- $d = e^{-1} \bmod (p - 1)(q - 1)$ 
  - i.e.  $d \cdot e \equiv 1 \bmod (p - 1)(q - 1)$

► Public key  $pk = (e, n)$

► Secret key  $sk = (d, n)$

## ► Encoding

- Partition message in block sizes of  $2k$  bits
- Interpret block  $M$  as number  $0 \leq M < 2^{2k}$
- Code:  $P(M) = M^e \bmod n$

## ► Decoding

- $S(C) = C^d \bmod n$

► Correctness follow from the little theorem of Fermat

# Digital Signatures

## ► Digital Signatures

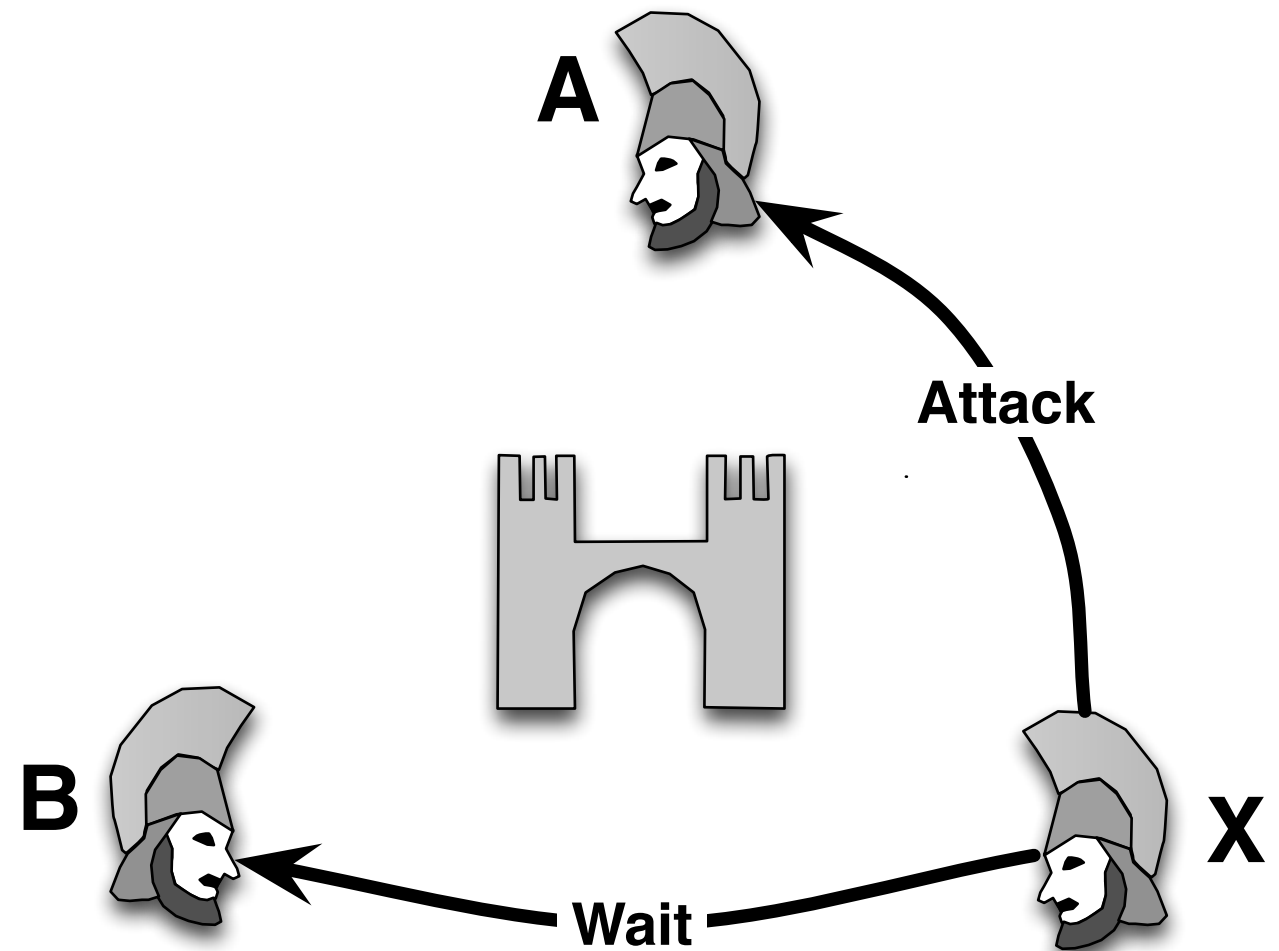
- signer has a secret key **sk**
- document will be signed with the secret key
- and can be verified with a public key **pk**
- public key is known to all

## ► Example of a signature scheme

- m: message
- Signer
  - computes  **$h(\text{text})$**  with cryptographic hash function **h**
  - and publishes m and  **$\text{signature} = g(\text{sk}, h(\text{text}))$** , **g** is the decryption function
- Checker
  - computes  **$h(\text{text})$**
  - and verifies  **$f(\text{pk}, \text{signature}) = h(\text{text})$**  for the asymmetric encryption function **f**

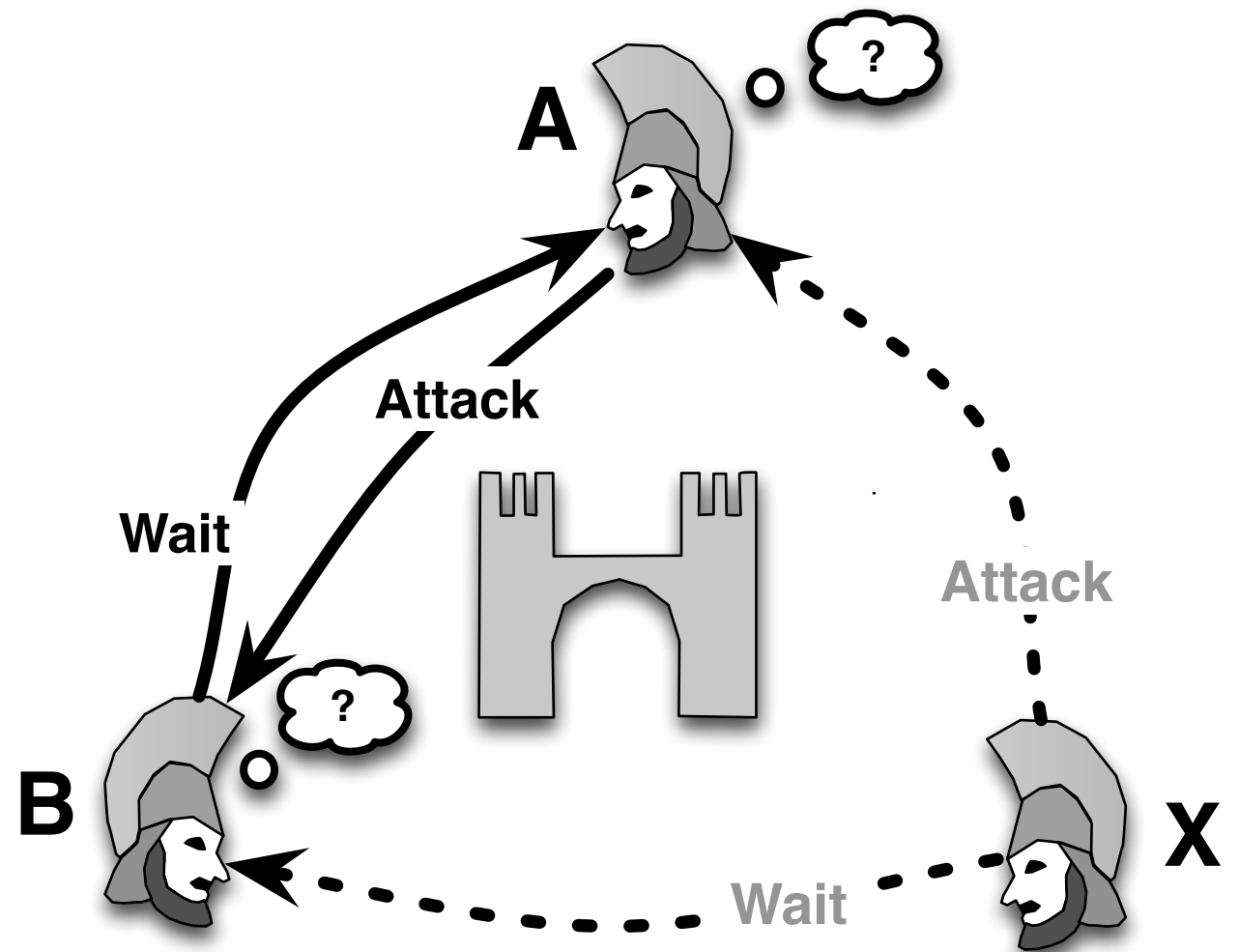
# Problem of Byzantine Generals

- ▶ **After the hijacking of a node in a network it can cause malicious actions on the network**
  - This problem is known as the Byzantine Generals problem
- ▶ **3 armies are ready to conquer the enemy castle**
  - These are separated and communicate via messengers
  - If only army attacks then all will loose
  - If two armies attack, they will win
  - If no army attacks, they will win
    - (because the defenders will starve out)
- ▶ **But one general is an evil traitor**
  - you do not know who ...



# Problem of Byzantine Generals

- ▶ **The traitorous general X tries to**
  - persuade A to attack
  - persuade B to wait
- ▶ **A tells B about the command**
- ▶ **B tells A about the command**
  - Something is wrong
  - But nobody can tell who is cheating
    - Even after further communication



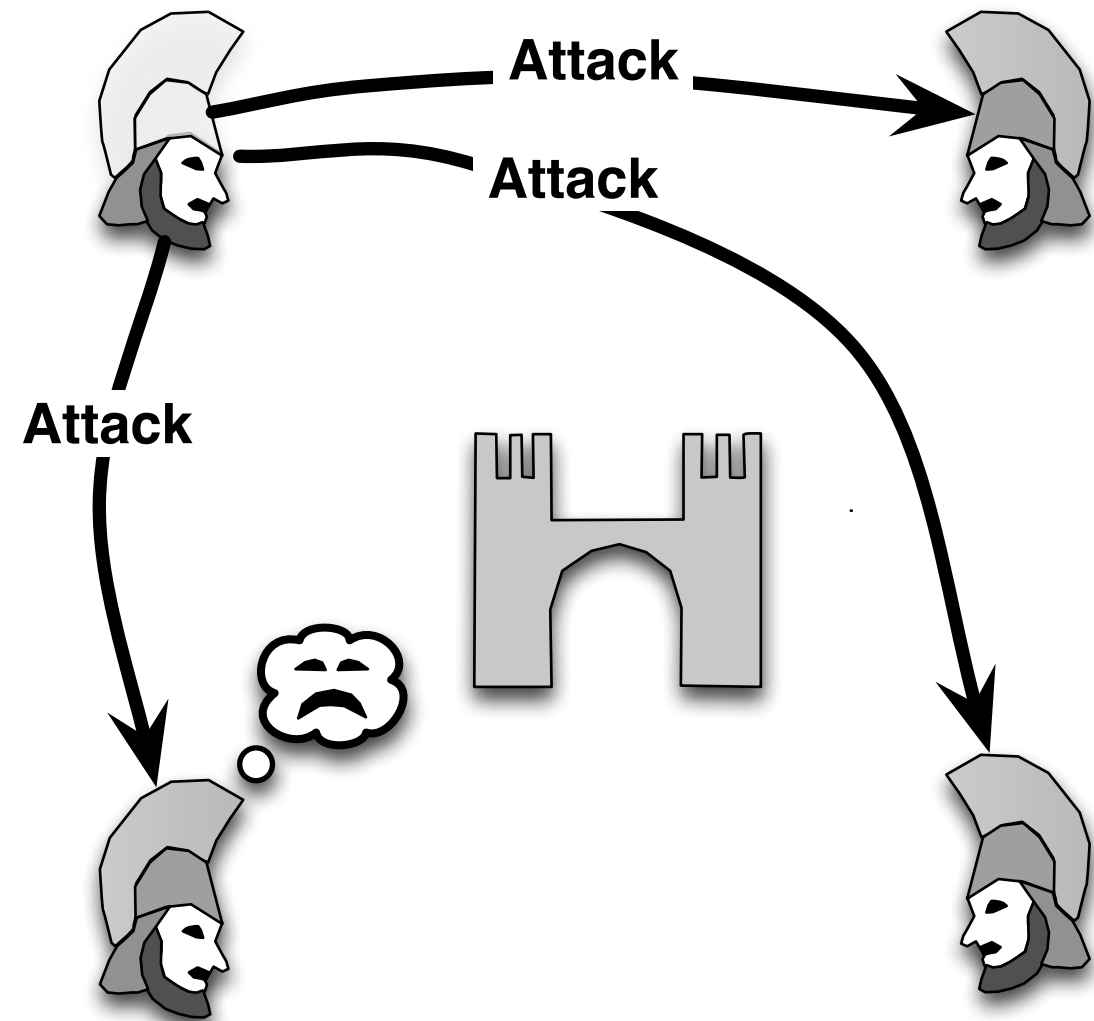
# Byzantine Agreement

## ► Theorem

- The problem of the three Byzantine generals cannot be solved\*

## ► For four generals, the problem is solvable

\* if all participants have no computing limitations





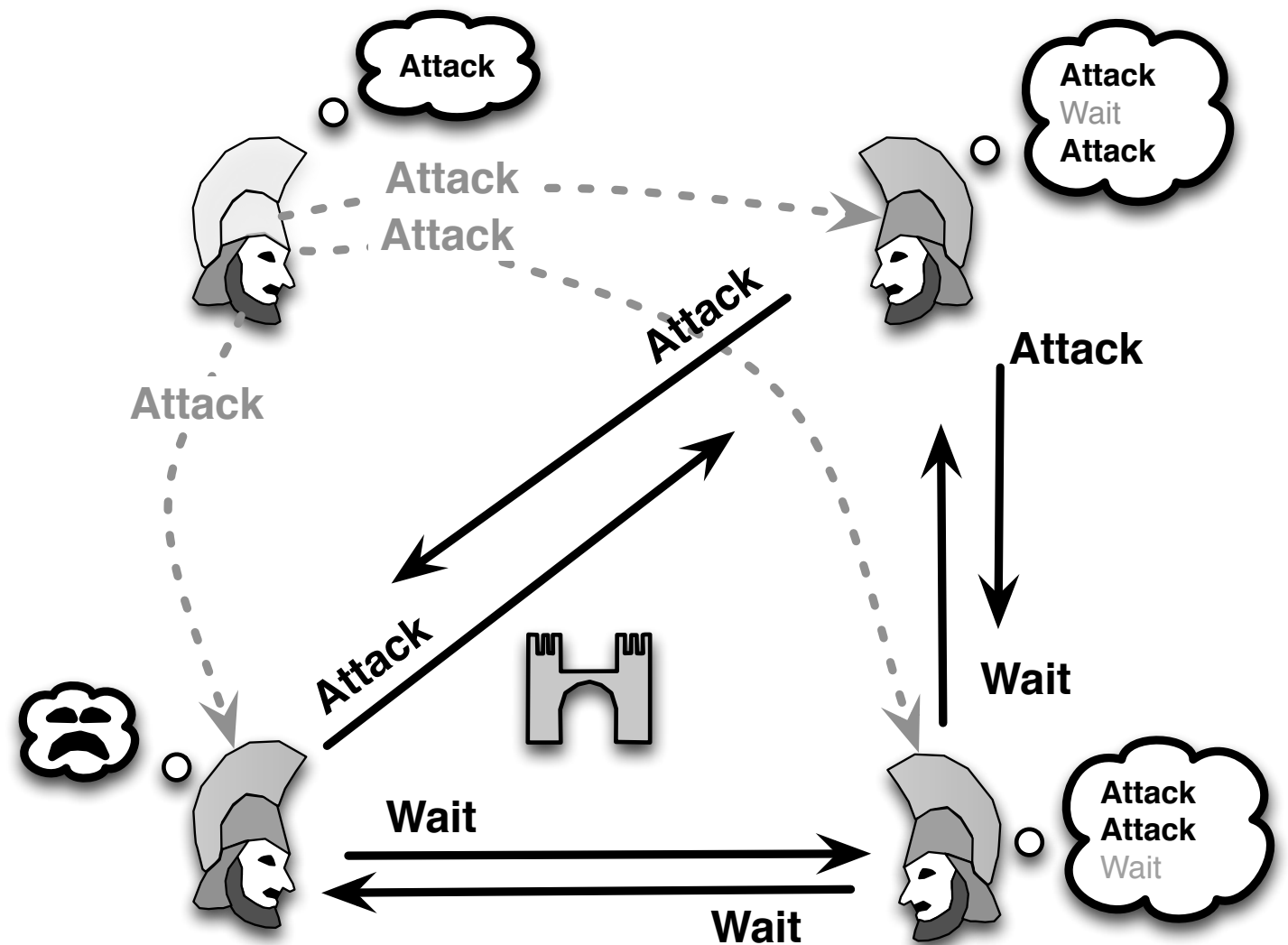
# Byzantine Agreement

## ► For four generals, the problem is solvable:

- 1 general, 3 officers problem
- consider a (loyal) general and three officers.
- Disseminate information to all officers of the loyal generals

## ► Algorithm

- General A sends his command to all others
  - A follows his own command
- Any other office sends that its received order to all others
- Each officer calculates the majority decision of the orders of B, ..., D



# Byzantine Agreement

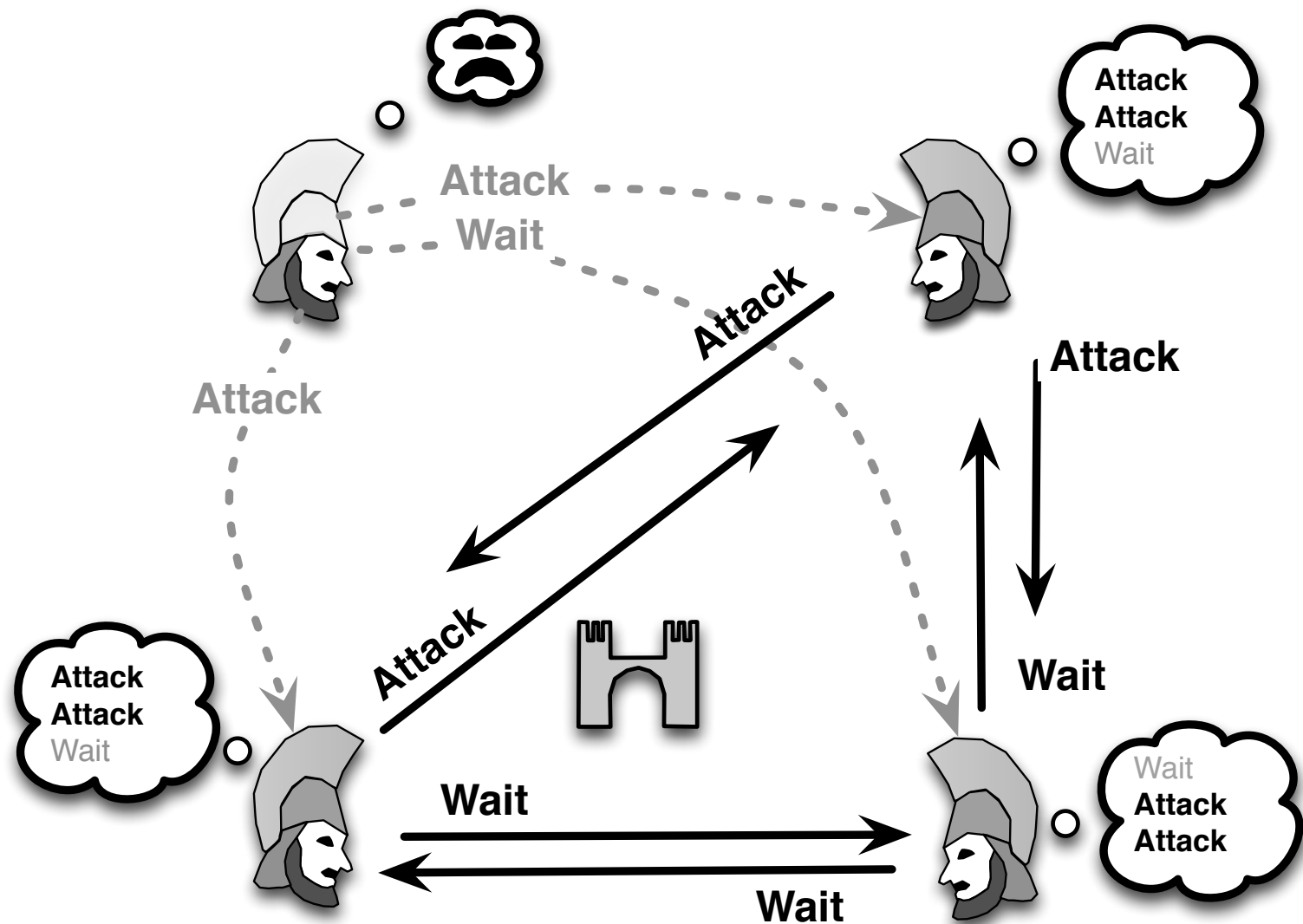
## What if General A is a Traitor

### ► For four generals, the problem is solvable:

- 1 general, 3 officers problem
- consider a (loyal) general and three officers.
- Disseminate information to all officers of the loyal generals

### ► Algorithm

- General A sends his command to all others
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# Solution of the Byzantine General Problem

## ► Theorem

- If  $m$  generals are traitors, then at least  $2m + 1$  generals must be honest such that the problem of the Byzantine Generals is solvable.

## ► This barrier is tight if we do not allow cryptography

- i.e. if you have powerful computers which can break into every encryption

## ► Theorem

- If a digital signature scheme is available, then any number of false generals can be dealt with

## ► Solution:

- Every general signs his commands
- In each round every general forwards all commands and signatures to all others
- Each inconsistent command or false forwarding can be immediately detected and proved
- False silence or changed commands can be detected



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