

## Peer-to-Peer Networks 08 Kelips and Epidemic Algorithms

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- Indranil Gupta, Ken Birman,
   Prakash Linga, Al <u>Demers</u>,
   Robbert van Renesse
  - Cornell University, Ithaca, New York
- Kelip-kelip
  - malay name for synchronizing fireflies
- P2P Network
  - uses DHT
  - constant lookup time
  - O(n<sup>1/2</sup>) storage size
  - fast and robust update



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CoNe out-degree Loohup Freiburg  $O(\sim^{1/d})$ d: dimasion (AN ~ O(d) O (logm) (hord (10)m) - Parto 2 Gnutelle 2 Napste  $\mathcal{O}(\land)$ m-1Koorde O(lojm)  $O(\Lambda)$  $\mathcal{G}(\sqrt{m})$ Kelips  $\hat{O}(\Lambda)$ 







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Kelips Overview

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- Peers are organized in k affinity groups
  - peer position chosen by DHT mechanism
  - k is chosen as  $n^{1/2}$  for n peers
- Data is mapped to an affinity group using DHT
  - all members of an affinity group store all data
- Routing Table
  - each peer knows all members of the affinity group
  - each peer knows at least one member of each affinity group
- Updates
  - are performed by epidemic algorithms







- Affinity Group View
  - Links to all O(n/k) group members
  - This set can be reduced to a partial set as long as the update mechanism works
- Contacts
  - For each of the other affinity group a small (constant-sized) set of nodes
  - O(k) links
- Filetuples
  - A (partial) set of tuples, each detailing a <u>file</u> name and host IP address of the node storing the file
  - Q(F/k) entries, if F is the overall number of files
- Memory Usage: O(n/k + k + F/k)
  - $\text{ for } \mathbf{k} = \mathbf{O}\big(\sqrt{n+F}\big)$



INN

$$O(\sqrt{n+F})$$

$$\frac{n}{k} + k + \frac{1}{4}$$









- Lookup-Algorithm
  - compute index value
  - find affinity group using hash function
  - contact peer from affinity group
  - receive index entry for file (if it exists)
  - contact peer with the document
- Kelips needs four hops to retrieve a file





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 $h\left( Lady Lbega'' \right) = 2$ 

## A Inserting a Peer Freiburg

- Algorithm
  - Every new peer is introduced by a special peer, group or other method,
    - e.g. web-page, forum etc.
  - The new peer computes its affinity group and contacts any peer
  - The new peer asks for one contact of the affinity group and copies the contacts of the old affinity group
  - By contacting a neighbor node in the affinity group it receives all the necessary contacts and index filetuples
  - Every contact is replaced by a random replacement (suggested by the contact peer)
  - The peer starts an epidemic algorithm to update all links
- Except the epidemic algorithm the runtime is O(k) and only O(k) messages are exchanged





 $O(\sqrt{m})$ 





- Start an Epidemic Algorithm to Spread the news in the affinity group
- Such an algorithm uses O(n/k) messages and needs O(log n) time
- We introduce Epidemic Algorithms later on







- Kelip works in heartbeats, i.e. discrete timing
- In every heartbeat each peer checks one neighbor
- If a neighbor does not answer for some time
  - it is declared to be dead
  - this information is spread by an epidemic algorithm
- Using the heartbeat mechanisms all nodes also refresh their neighbors
- Kelips quickly detects missing nodes and updates this information





- Kelips has lookup time O(1), but needs O(n<sup>1/2</sup>) sized Routing Table
  - not counting the  $O(F/n^{1/2})$  file tuples
- Chord, Pastry & Tapestry use lookup time O(log n) but only O(log n) memory units
- Kelips is a reasonable choice for medium sized networks
  - up to some million peers and some hundred thousands index entries



degree: Ohn = O (3m) with constations CoNe Freiburg



 $3\frac{3}{7}\frac{3}{3} - 1$ 





What is an Epidemic Algorithm

fibomace.



# A Epidemic Spread of Viruses

### Observation

- <sup>0</sup>- most viruses do not prosper in real life
- 6- other viruses are very successful and spread fast
- How fast do viruses spread?
- How many individuals of the population are infected?
- Problem
  - »- social behavior and infection risk determine the spread
  - the reaction of a society to a virus changes the epidemy
  - viruses and individuals may change during the infection





- <u>SI-Model (rumor spreading)</u>
  - susceptible  $\rightarrow \underline{\mathsf{infected}}$
- SIS-Model (birthrate/deathrate)
  - susceptible  $\rightarrow$  infected  $\rightarrow$  susceptible
- SIR-Model
  - susceptible  $\rightarrow$  infected  $\rightarrow$  recovered
- Continuous models
  - \_- deterministic
  - <u>-</u> or stochastic
- Lead to differential equations
- Discrete Models
  - graph based models
  - random call based
- Lead to the analysis of Markov Processes





- SI-Model (rumor spreading)
  - susceptible  $\rightarrow$  infected
  - At the beginning one individual is infected
  - Every contact infects another indiviual
  - In every time unit there are in the expectation ß contacts
- SIS-Model (birthrate/deathrate)
  - susceptible  $\rightarrow$  infected  $\rightarrow$  susceptible
  - similar as in the SI-Model, yet a share of  $\overline{\delta}$  of all infected individuals is healed and can receive the virus again
  - with probability  $\boldsymbol{\delta}$  an individual is susceptible again
- SIR-Model
  - susceptible  $\rightarrow$  infected  $\rightarrow$  recovered
  - like SI-Model, but healed individuals remain immune against the virus and do not transmit the virus again



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- Variables
  - \_\_\_n: total number of individuals
    - remains constant
  - $\underline{S}(t)$ : number of (healthy) susceptible individuals at time t
  - I(t): number of infected individuals
- Relative shares
  - s(t) := S(t)/n
  - i(t) := l(t)/n
- At every time unit each individual contacts ß partners
- Assumptions:
  - Among ß contact partnres ß s(t) are susceptible
  - All I(t) infected individuals infect  $\[mbox{\sc s}(t)\]$  I(t) other individuals in each round

I(t)

- Leads to the following recursive equations:
  - $-\underline{l(t+1)} = \underline{l(t)} + \beta s(t) \underline{l(t)}$
  - $-i(t+1) = i(t) + \beta i(t) s(t) \zeta$
  - $S(t+1) = S(t) \beta s(t) I(t)$
  - $s(t+1) = s(t) \beta i(t) s(t)$

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 $\frac{S(t)}{S(t)} = S(t)$ 

 $B \cdot s(t) \cdot \overline{f}(t)$ 





$$\sum_{\substack{c \in \mathbf{N} \in \mathbf{Freiburg}}} SI-Model$$

$$s(t) = A - i(t)$$

$$i(t+1) = i(t) + \beta i(t) s(t)$$

$$s(t+1) = s(t) - \beta i(t) s(t)$$

$$i(t+1) - i(t) = s(t) - \beta i(t) s(t)$$

$$i(t+1) - i(t) = \frac{i(t+1) - i(t)}{1} \approx \frac{di(t)}{dt}$$

$$\frac{di(t)}{1} = \beta \cdot i(t)(1 - i(t))$$

$$i(t) = \frac{1}{1 + \left(\frac{1}{i(0)} - 1\right)} e^{-\beta t}$$

$$\frac{A + c \cdot e^{-\beta t}}{e^{-\beta t}}$$





#### Variables

- n: total number of individuals
  - remains constant
- S(t): number of (healthy) susceptible individuals at time t
- I(t): number of infected individuals

#### Relative shares

- s(t) := S(t)/n
- i(t) := I(t)/n
- At every time unit each individual contacts ß partners





- Assumptions:
  - Among ß contact partners ß s(t) are susceptible
  - All I(t) infected individuals infect ß s(t) I(t) other individuals in each round
  - A share of  $\delta$  of all infected individuals is susceptible again
- Leads to the following recursive equations:

$$- I(t+1) = I(t) + \beta i(t) S(t) - \delta I(t)$$

$$- i(t+1) = \underline{i(t) + \beta i(t) s(t)} - \underline{\delta i(t)}$$

$$- S(t+1) = S(t) - \beta i(t) S(t) + \delta I(t)$$

$$- s(t+1) = s(t) - \beta i(t) s(t) + \delta i(t)$$



$$\underbrace{\bigwedge_{T \in iburg}}_{\text{Freiburg}} \underbrace{\text{SI-Model}}_{\substack{n-i(t)}}$$

$$= i(t+1) = i(t) + \beta i(t) s(t) - \delta i(t)$$

$$= s(t+1) = s(t) - \beta i(t) s(t) + \delta i(t)$$

$$= \text{Idea:}$$

$$= i(t) \text{ is a continuous function} = \frac{i(t+1) - i(t)}{1} \approx \frac{di(t)}{dt}$$

$$= \frac{di(t)}{dt} = \beta \cdot i(t)(1 - i(t)) - \delta i(t)$$

$$= \underbrace{\text{Solution:}}_{for} = \frac{\delta}{\beta}$$

$$i(t) = \underbrace{1 - \rho}_{l + (\frac{1-\rho}{i(0)} - 1)} e^{-(\beta - \delta)t}$$



SIS-Model

Interpretation of Solution

$$i(t) = \frac{1-\rho}{1+\left(\frac{1-\rho}{i(0)}-1\right)e^{-(\beta-\delta)t}} \qquad \rho = \frac{\delta}{\beta}$$
If  $\beta < \delta$ 

- then i(t) is strictly decreasing
- If ß > δ
  - then i(t) converges against  $1 \rho = 1 \delta/\beta$
- Same behavior in discrete model<sub>20</sub>
   has been observed
  - [Kephart,White'94]





Variables

- n: total number of individuals
  - remains constant
- -S(t): number of (healthy) susceptible individuals at time t
- I(t): number of infected individuals
- -R(t): number or recovered individ.
- Relative shares
  - -s(t) := S(t)/n
  - -i(t) := I(t)/n
  - -r(t) := R(t)/n
- At every time unit each individual contacts ß partners





- Assumptions:
  - Among ß contact partners ß s(t) are susceptible
  - All I(t) infected individuals infect ß s(t) I(t) other individuals in each round
  - A share of  $\delta$  of all infected individuals is immune (recovered) and never infected again
- Leads to the following recursive equations:

$$-I(t+1) = I(t) + \beta i(t) S(t) - \delta I(t)$$

$$-i(t+1) = i(t) + \beta i(t) i(t) - \delta i(t)$$

$$-\underline{S}(t+1) = S(t) - \beta i(t) S(t)$$

$$-s(t+1) = s(t) - \beta i(t) s(t)$$

$$-R(t+1) = R(t) + \delta I(t)$$

$$-r(t+1) = r(t) + \delta i(t)$$







 The equations and its differential equations counterpart

$$-i(t+1) = i(t) + \beta i(t) i(t) - \delta i(t)$$

- $s(t+1) = s(t) \beta i(t) s(t)$
- $r(t+1) = r(t) + \delta i(t)$
- No closed solution known
   hence numeric solution
- Example
  - s(0) = 1
  - $-i(0) = 1.27 \cdot 10^{-6}$
  - r(0) = 0
  - ß = 0.5
  - -δ = 0.3333

$$\begin{aligned} \frac{ds(t)}{dt} &= -\beta \cdot i(t)s(t) \\ \frac{di(t)}{dt} &= \beta \cdot i(t)s(t) - \delta i(t) \\ \frac{dr(t)}{dt} &= -\delta i(t) \end{aligned}$$







- Same data storage at all locations
  - new entries appear locally
- Data must be kept consistently
- Algorithm is supposed to be decentral and robust
  - since connections and hosts are unreliable
- Not all databases are known to all
- Solutions
  - Unicast
    - New information is sent to all data servers
  - Problem:
    - not all data servers are known and can be reached
  - Anti-Entropy
    - Every local data server contacts another one and exchanges all information
    - total consistency check of all data
  - Problem
    - comunication overhead
- Epicast ...





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### Epicast

- new information is a rumor
- as long the rumor is new it is distributed
- Is the rumor old, it is known to all servers
- Epidemic Algorithm [Demers et al 87]
  - distributes information like a virus
  - robust alternative to BFS or flooding
- Communication method
  - <u>Push & P</u>ull, d.h. infection after log<sub>3</sub> n + O(log log n) rounds with high probability
- Problem:
  - growing number of infections increases comunication effort
  - trade-off between robustness and communication overhead





- Given a contact graph G=(V,E)
  - n: number of nodes
  - I(t) := number of infected nodes in round t
  - i(t) = I(T)/n
  - S(t) := number of susceptible nodes in round t
    - I(t)+S(t)=n
  - s(t) = S(T)/n
- Infection:

- If u is infected in round t and (u,v)  $\in$  E, then v is infected in round t+1

- Graph determines epidemics
- Complete graph:
  - 1 time unit until complete infection
- Line graph
  - n-1 time units until complete infection





# Epidemics in Static Random Graphs

- Random graph G<sub>n,p</sub>
  - n nodes
  - Each directed edge occurs with independent probability p
- Expected indegre  $\gamma = p(n-1)$
- How fast does an epidemic spread in  $G_{n,p}$ , if  $\gamma \in O(1)$  ?
- Observation f
  ür n>2:
  - With probability  $\geq 4^{-\gamma} \ \text{and} \leq e^{-\gamma}$ 
    - a node has in-degree 0 and cannot be infected
    - a node has out-degree 0, and cannot infect others
- Implications:
  - Random (static) graph is not a suitable graph for epidemics



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