

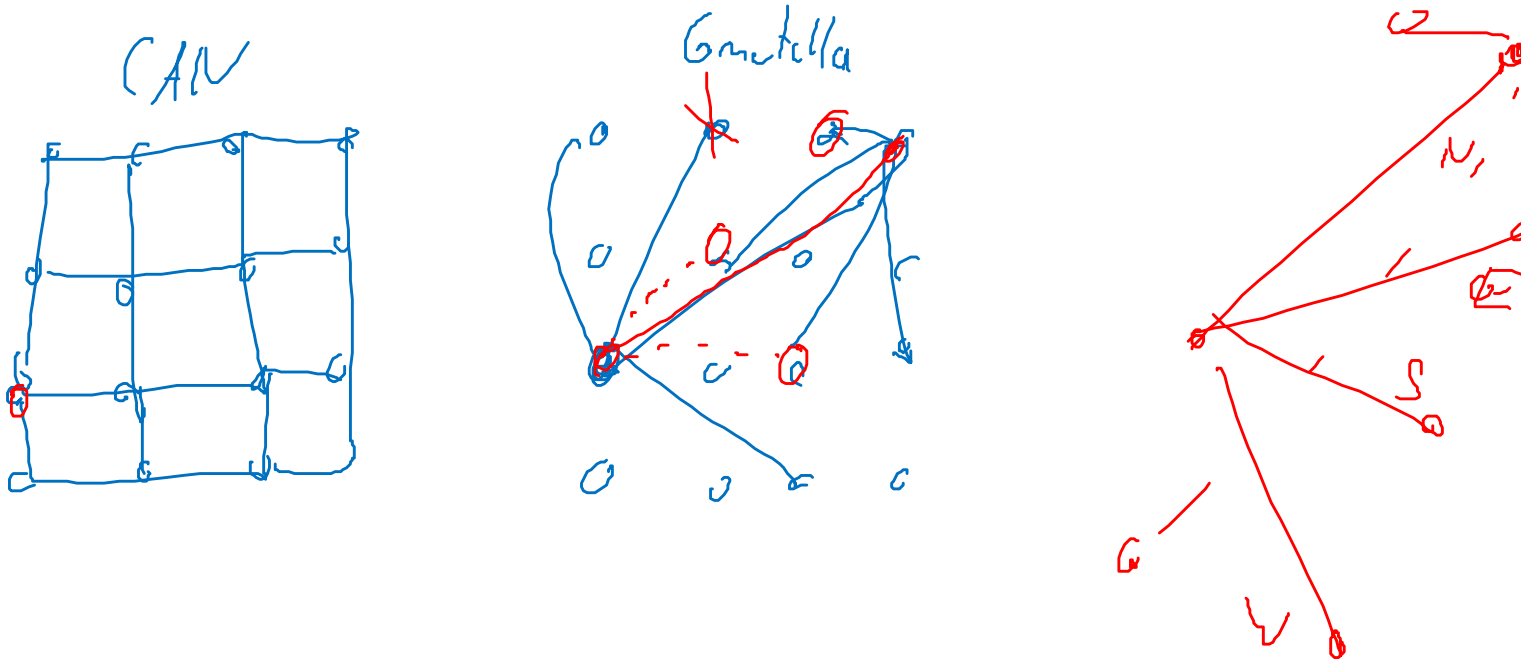


# Peer-to-Peer Networks

## 15 Self-Organization

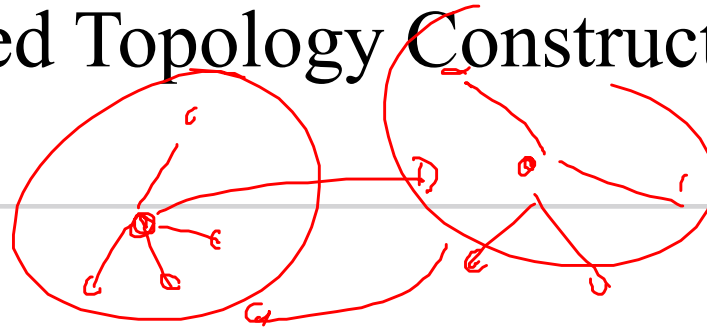
Christian Schindelhauer  
Technical Faculty  
Computer-Networks and Telematics  
University of Freiburg

- T-Man: Fast Gossip-based Construction of Large-Scale Overlay Topologies Mark Jelasyty  
Ozalp Babaoglu, 1994



# Distributed Topology Construction

## T-Man



**do** at a random time once in each consecutive interval of T time units

```

p ← selectPeer()
myDescriptor ← (myAddress,myProfile)
buffer ← merge(view,{myDescriptor})
buffer ← merge(buffer,rnd.view)
send buffer to p
receive bufferp from p
buffer ← merge(bufferp,view)
view ← selectView(buffer)

```

(a) active thread

**do** forever

```

receive bufferq from q
myDescriptor ← (myAddress,myprofile)
buffer ← merge(view,{myDescriptor})
buffer ← merge(buffer,rnd.view)
send buffer to q
buffer ← merge(bufferq,view)
view ← selectView(buffer)

```

(b) passive thread

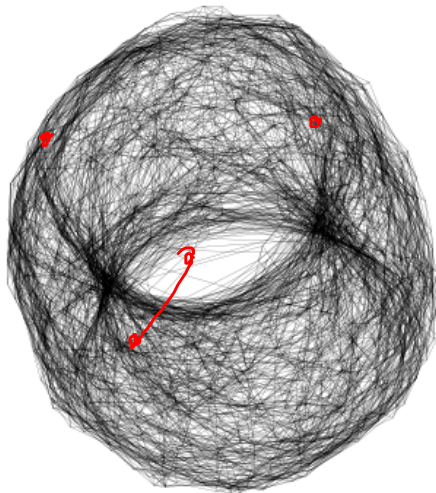
**Fig. 1.** The T-MAN protocol.

# Finding a Torus

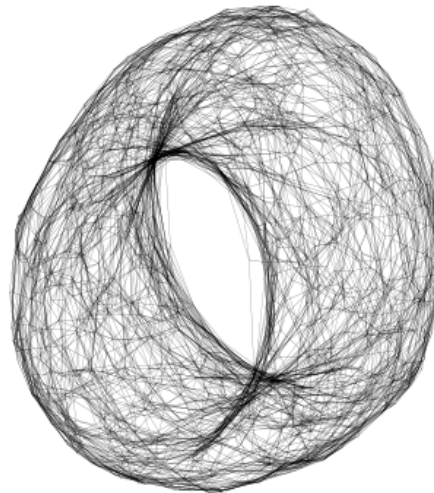


*mean*

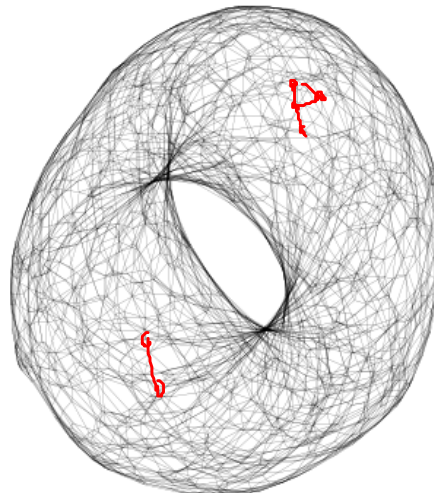
CAIV



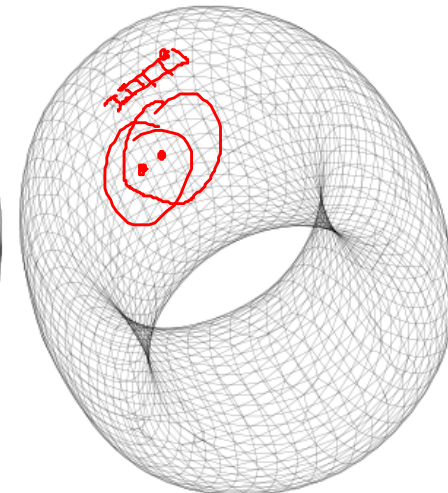
after 3 cycles



after 5 cycles



after 8 cycles

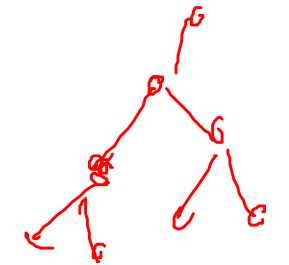
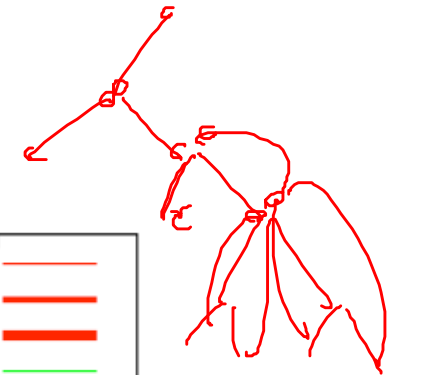
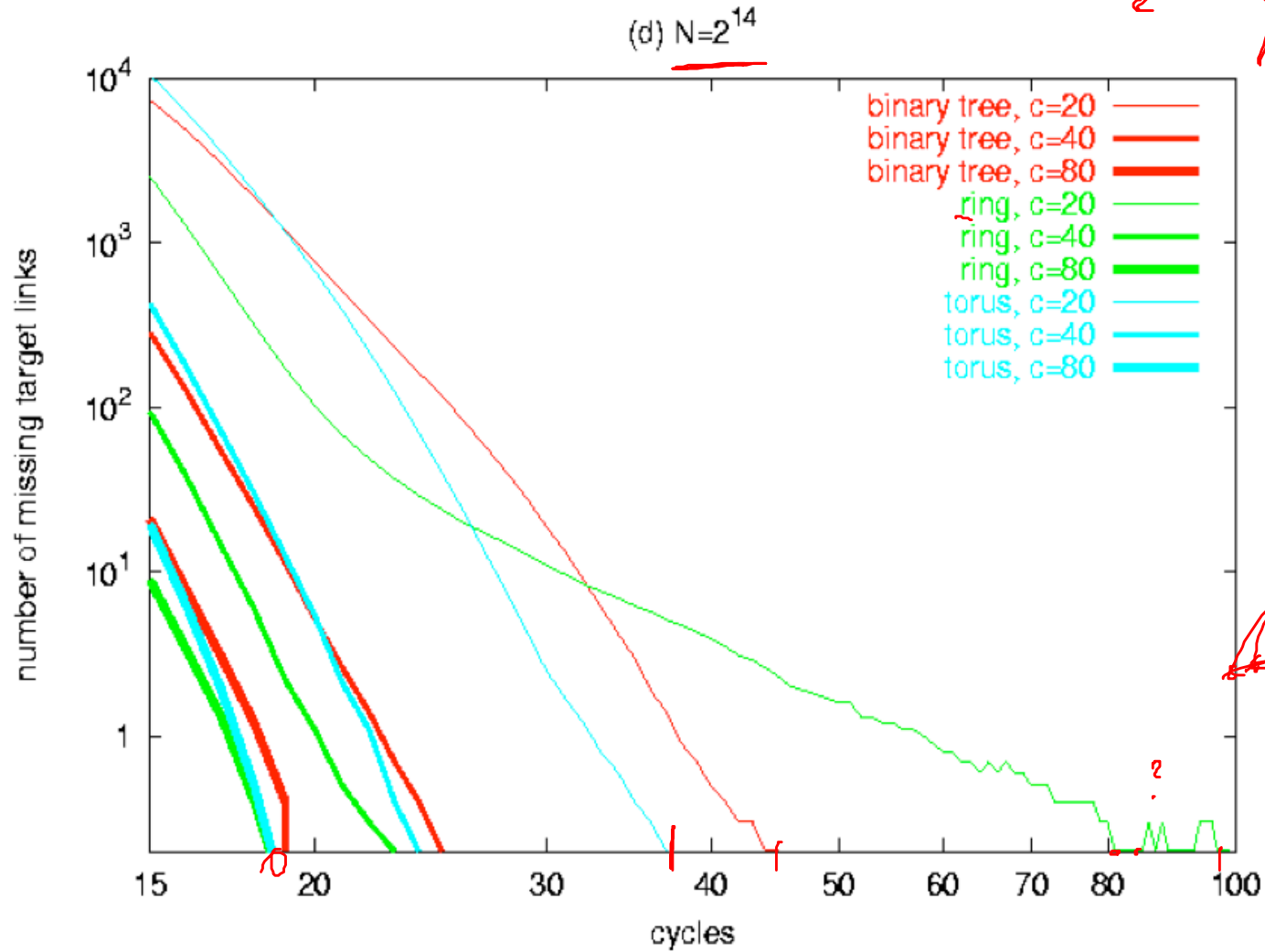


after 15 cycles

**Fig. 2.** Illustrative example of constructing a torus over  $50 \times 50 = 2500$  nodes, starting from a uniform random topology with  $c = 20$ . For clarity, only the nearest 4 neighbors (out of 20) of each node are displayed.

# Convergence of T-MAN

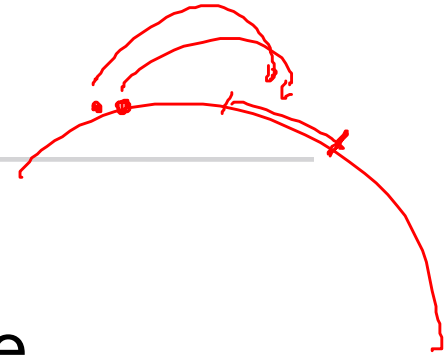
$$2^4 \cdot 2^{10} = 16,384$$



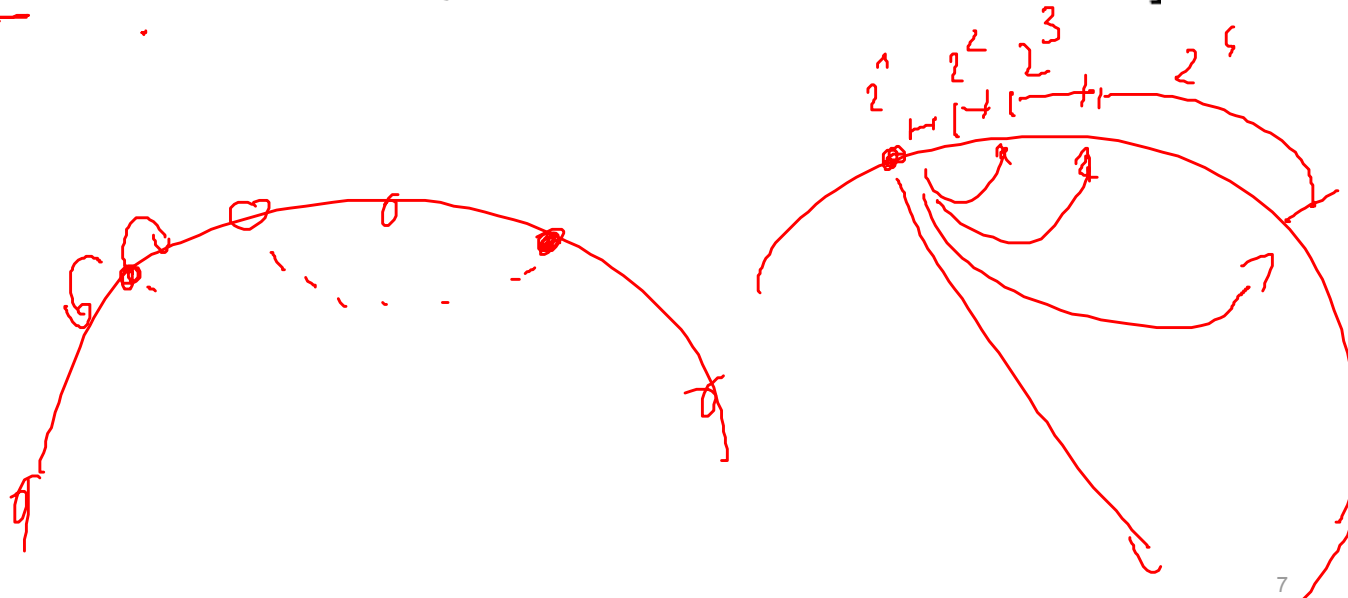
- Chord on demand, A Montresor, M Jelasity, O Babaoglu - Peer-to-Peer Computing, 2005
- Apply self-organization to Chord
  - compare insertion operation Pastry
- T-Chord
  - Apply T-Man
  - preferring Chord edges
- T-Chord-Prox
  - rank according to RTT

# Ranking Function T-Chord

- 1st rank
  - nearest successor/predecessor on the ring  $[0, 2^m - 1]$
- For each exponent  $j \in [1, m - 1]$ 
  - select from view the nodes nearest to  $[\underline{\text{ID}} + 2^j \text{ mod } 2^m, \text{ID} + 2^{j+1} - 1 \text{ mod } 2^m]$



DHASH++



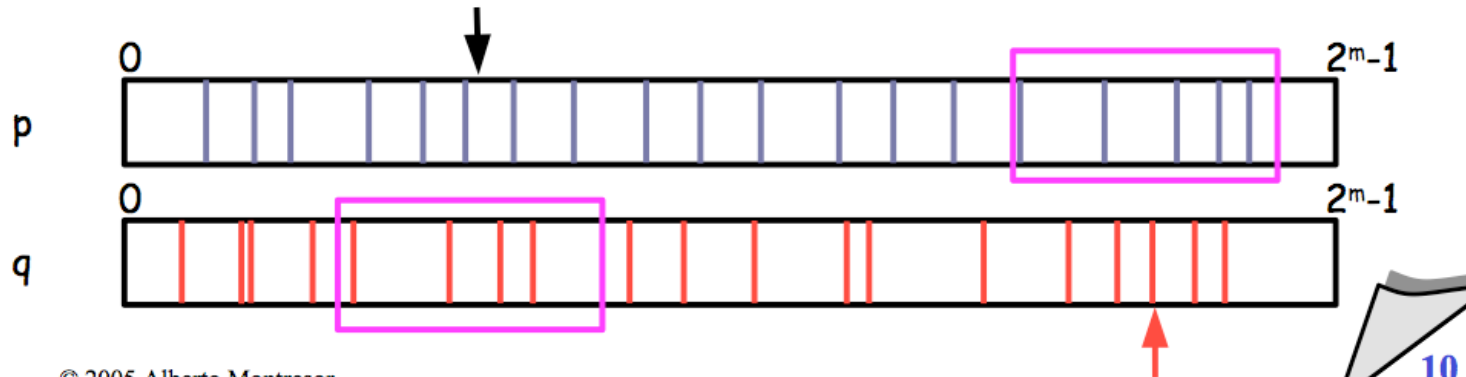
- 1st rank
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- For each exponent  $j \in [1, m - 1]$ 
  - select from view the nodes nearest to  $[\text{ID} + 2^j \bmod 2^m, \text{ID} + 2^{j+1} - 1 \bmod 2^m]$
  - measure latency (RTT) for p random nodes from view in such intervals and choose the closest



# Adaption for Chord

## T-Man for T-Chord

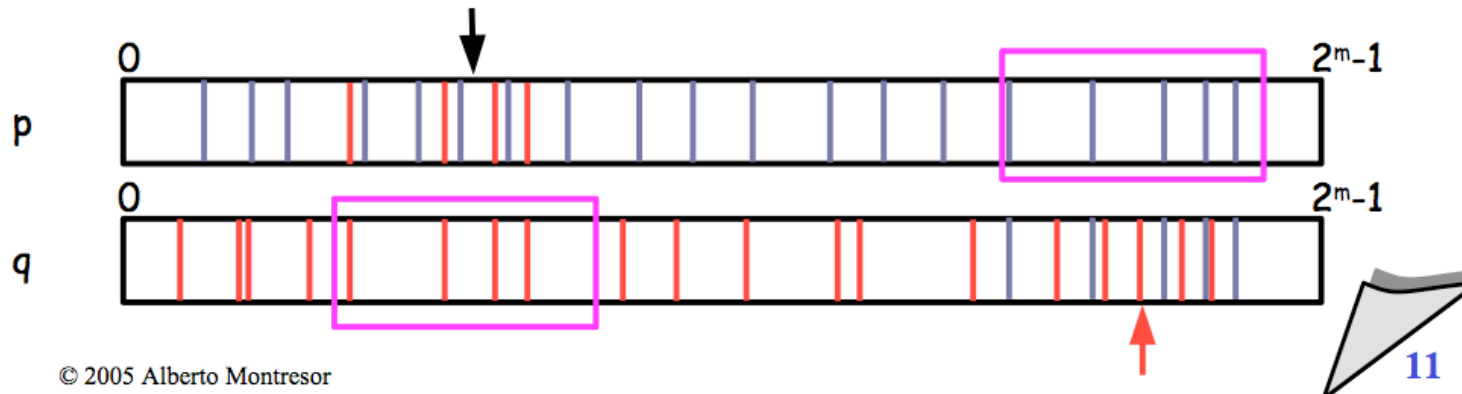
- selectPeer():
  - randomly select a peer  $q$  from the  $r$  nodes in my view that are *nearest to  $p$  in terms of ID distance*
- extract():
  - send to  $q$  the  $r$  nodes in local view that are *nearest to  $q$*
  - $q$  responds with the  $r$  nodes in its view that are *nearest to  $p$*
- merge():
  - both  $p$  and  $q$  merge the received nodes to their view



# After Exchange of Links

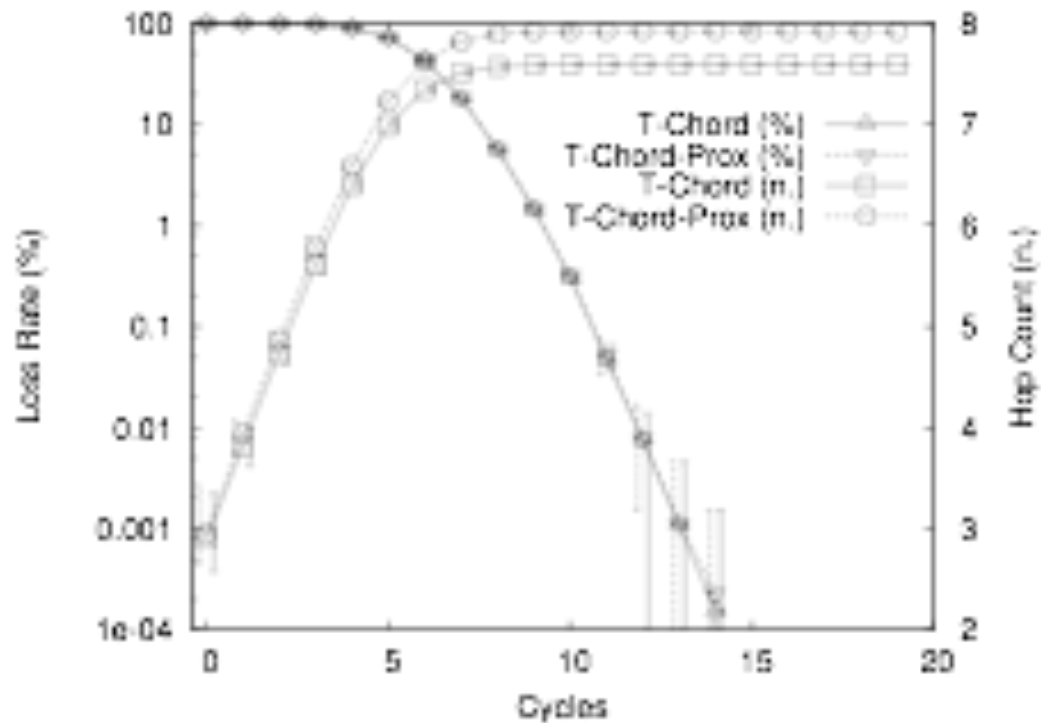
## T-Man for T-Chord

- **selectPeer()**:
  - randomly select a peer  $q$  from the  $r$  nodes in my view that are *nearest to  $p$  in terms of ID distance*
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  - send to  $q$  the  $r$  nodes in local view that are *nearest to  $q$*
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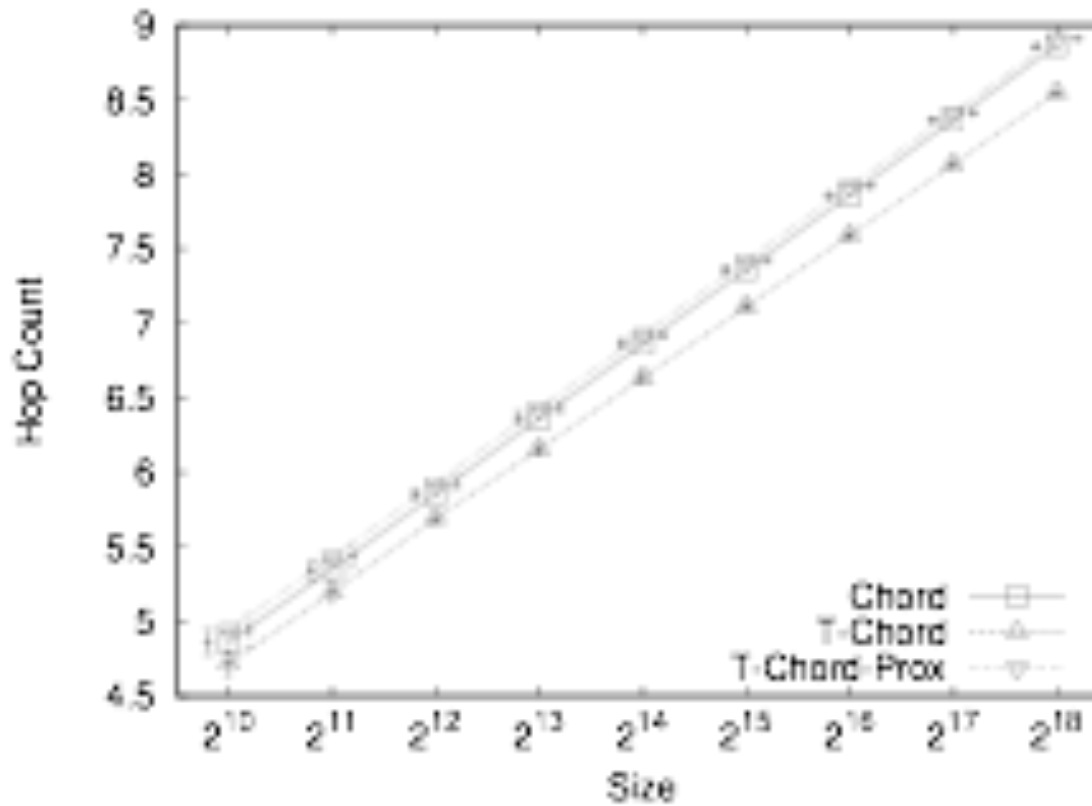
# T-Chord Performance

- Starting with a neighbors on the ring
- Loss rate and hop count
  - experiments on a real-word dataset from 2002



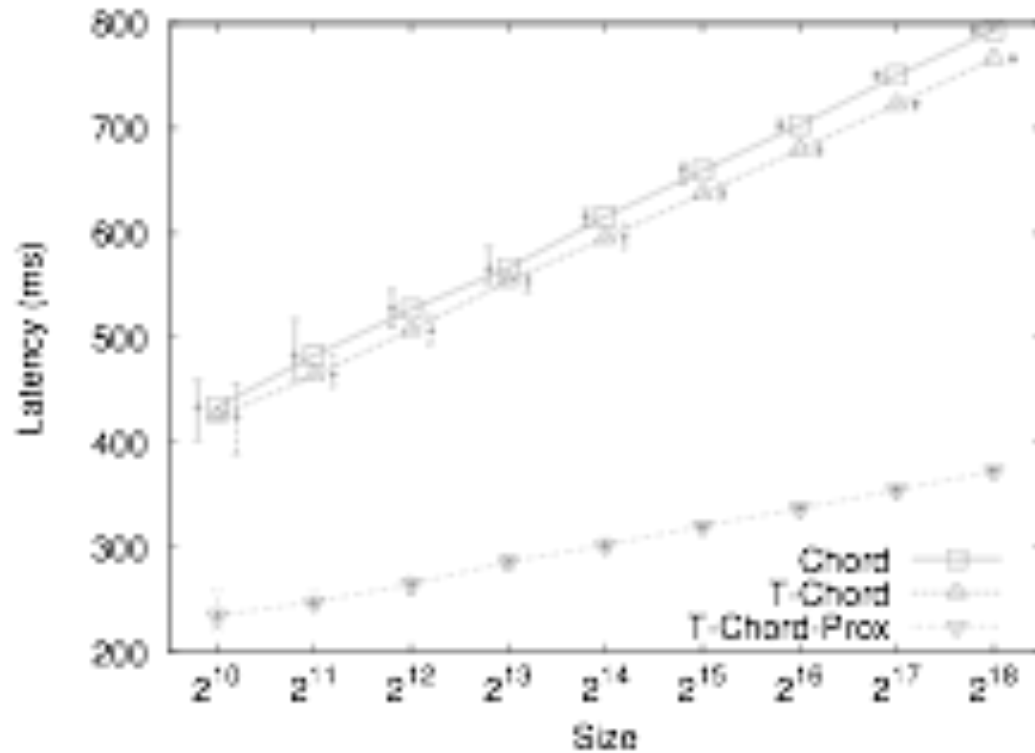
# T-Chord Performance

- Starting with a neighbors on the ring
- Loss rate and hop count

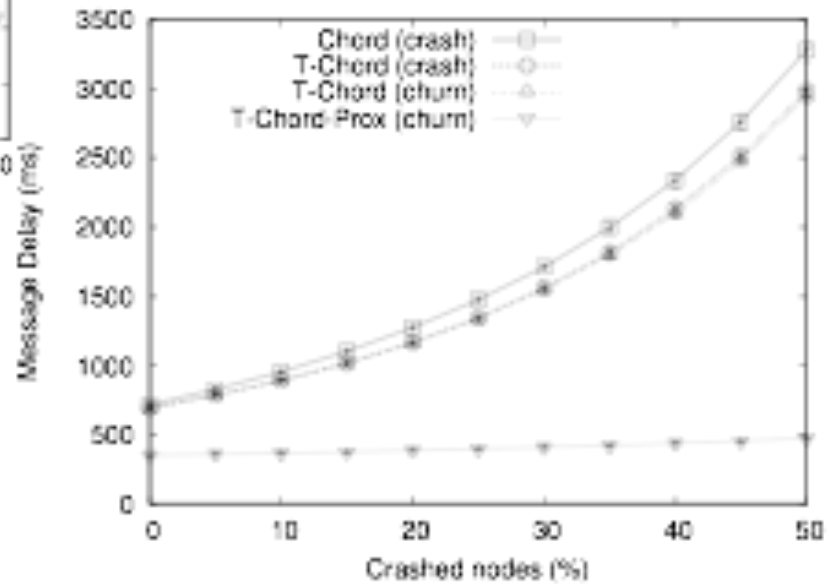
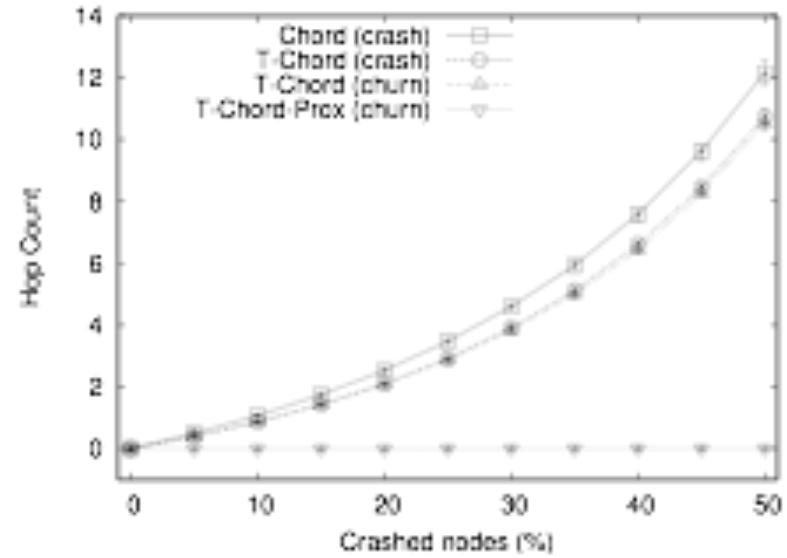
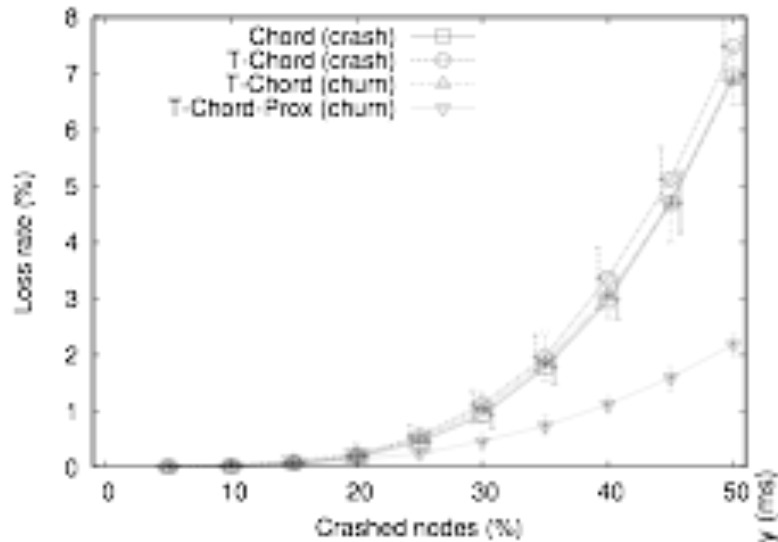


# T-Chord Performance

- Message Delay



- Robustness





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