

Peer-to-Peer Networks

15 Self-Organization

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- T-Man: Fast Gossip-based Construction of Large-Scale Overlay Topologies Mark Jelasity
Ozalp Babaoglu, 1994

do at a random time once in each
consecutive interval of T time units

```
 $p \leftarrow \text{selectPeer}()$   
 $\text{myDescriptor} \leftarrow (\text{myAddress}, \text{myProfile})$   
 $\text{buffer} \leftarrow \text{merge}(\text{view}, \{\text{myDescriptor}\})$   
 $\text{buffer} \leftarrow \text{merge}(\text{buffer}, \text{rnd.view})$   
send buffer to  $p$   
receive  $\text{buffer}_p$  from  $p$   
 $\text{buffer} \leftarrow \text{merge}(\text{buffer}_p, \text{view})$   
 $\text{view} \leftarrow \text{selectView}(\text{buffer})$ 
```

(a) active thread

do forever

```
receive  $\text{buffer}_q$  from  $q$   
 $\text{myDescriptor} \leftarrow (\text{myAddress}, \text{myprofile})$   
 $\text{buffer} \leftarrow \text{merge}(\text{view}, \{\text{myDescriptor}\})$   
 $\text{buffer} \leftarrow \text{merge}(\text{buffer}, \text{rnd.view})$   
send buffer to  $q$   
 $\text{buffer} \leftarrow \text{merge}(\text{buffer}_q, \text{view})$   
 $\text{view} \leftarrow \text{selectView}(\text{buffer})$ 
```

(b) passive thread

Fig. 1. The T-MAN protocol.

Finding a Torus

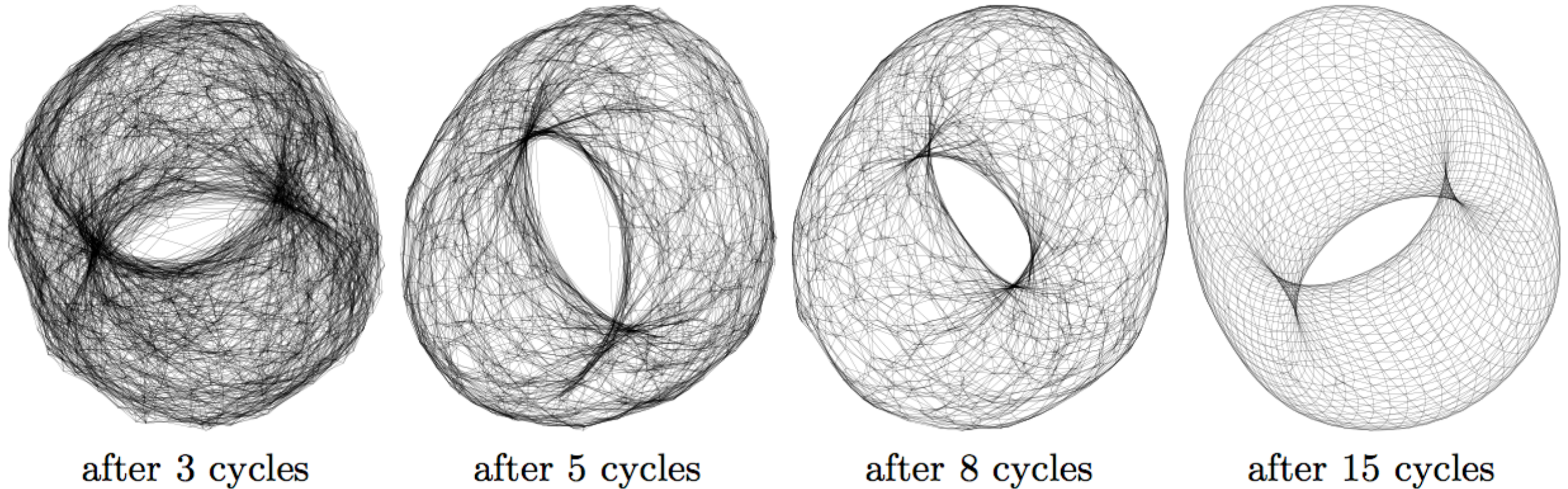
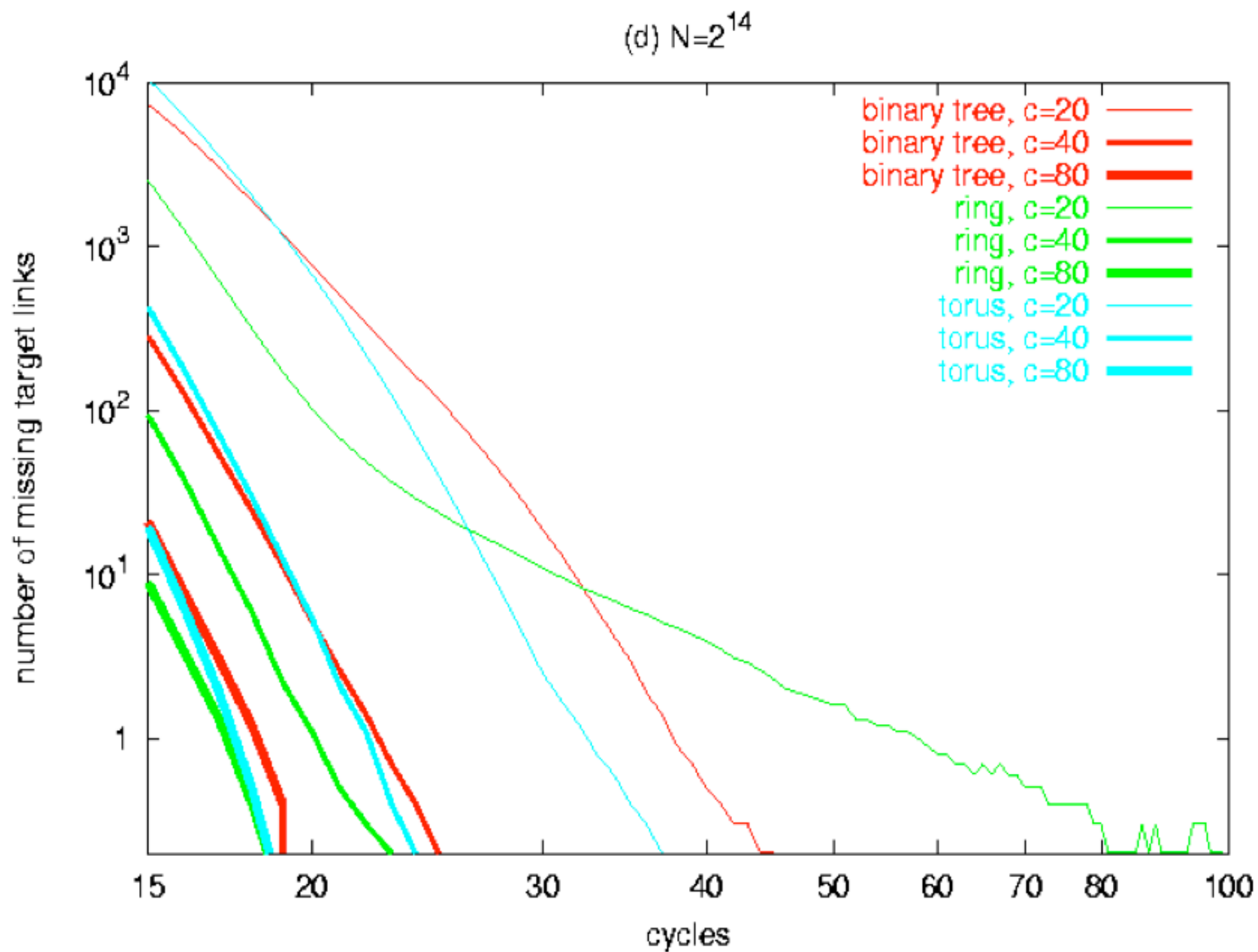


Fig. 2. Illustrative example of constructing a torus over $50 \times 50 = 2500$ nodes, starting from a uniform random topology with $c = 20$. For clarity, only the nearest 4 neighbors (out of 20) of each node are displayed.

Convergence of T-MAN



- Chord on demand, A Montresor, M Jelasity, O Babaoglu - Peer-to-Peer Computing, 2005
- Apply self-organization to Chord
 - compare insertion operation Pastry
- T-Chord
 - Apply T-Man
 - preferring Chord edges
- T-Chord-Prox
 - rank according to RTT

Ranking Function T-Chord

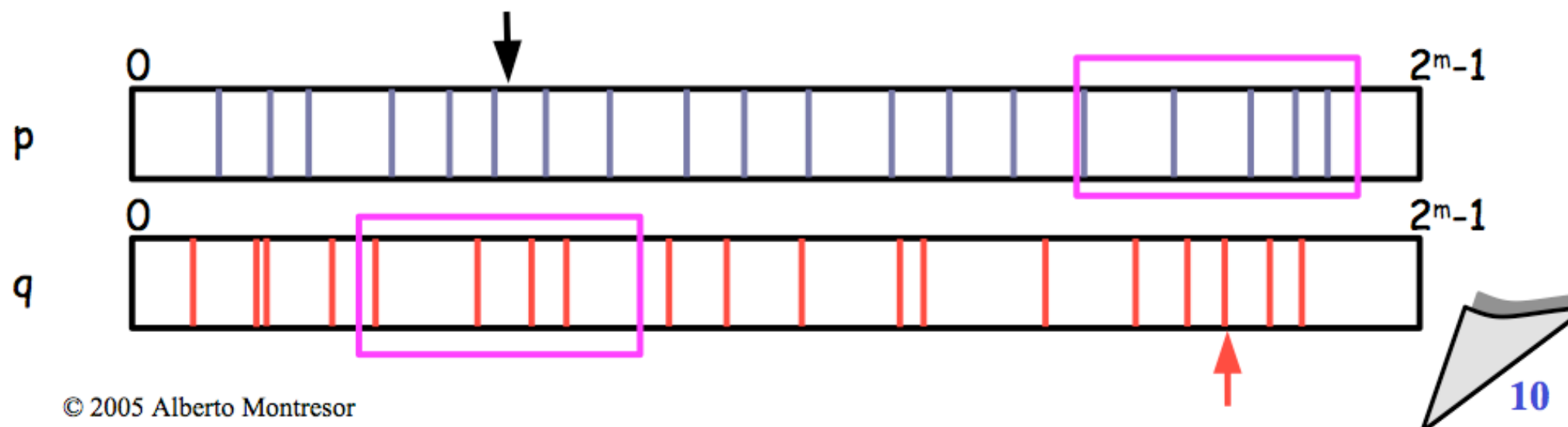
- 1st rank
 - nearest successor/predecessor on the ring $[0, 2^m - 1]$
- For each exponent $j \in [1, m - 1]$
 - select from view the nodes nearest to $[ID + 2^j \bmod 2^m, ID + 2^{j+1} - 1 \bmod 2^m]$

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 - select from view the nodes nearest to $[\text{ID} + 2^j \bmod 2^m, \text{ID} + 2^{j+1} - 1 \bmod 2^m]$
 - measure latency (RTT) for p random nodes from view in such intervals and choose the closest

Adaption for Chord

T-Man for T-Chord

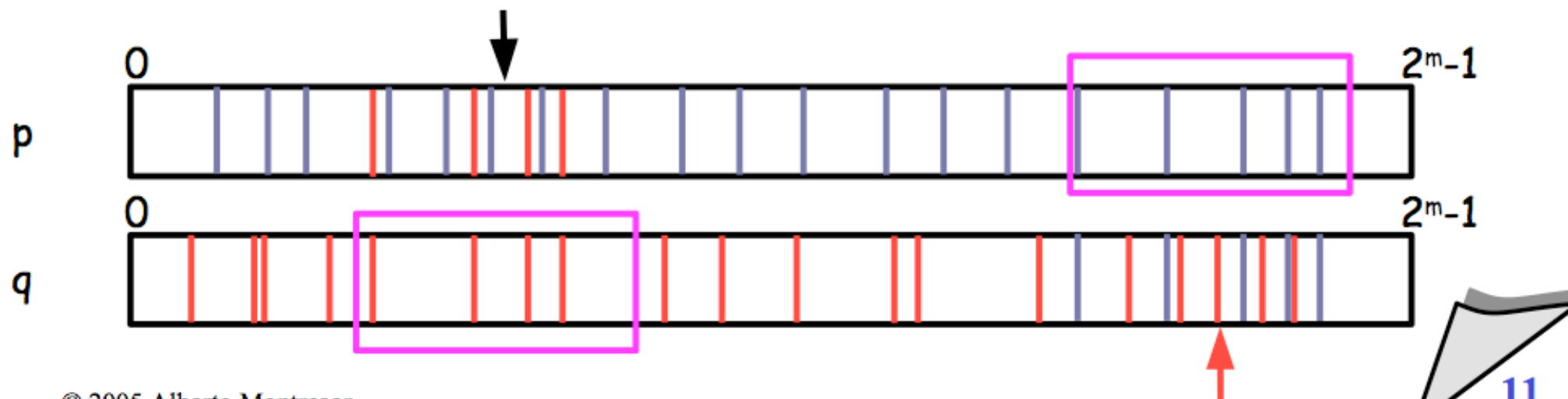
- **selectPeer():**
 - randomly select a peer q from the r nodes in my view that are *nearest to p in terms of ID distance*
- **extract():**
 - send to q the r nodes in local view that are *nearest to q*
 - q responds with the r nodes in its view that are *nearest to p*
- **merge():**
 - both p and q merge the received nodes to their view



After Exchange of Links

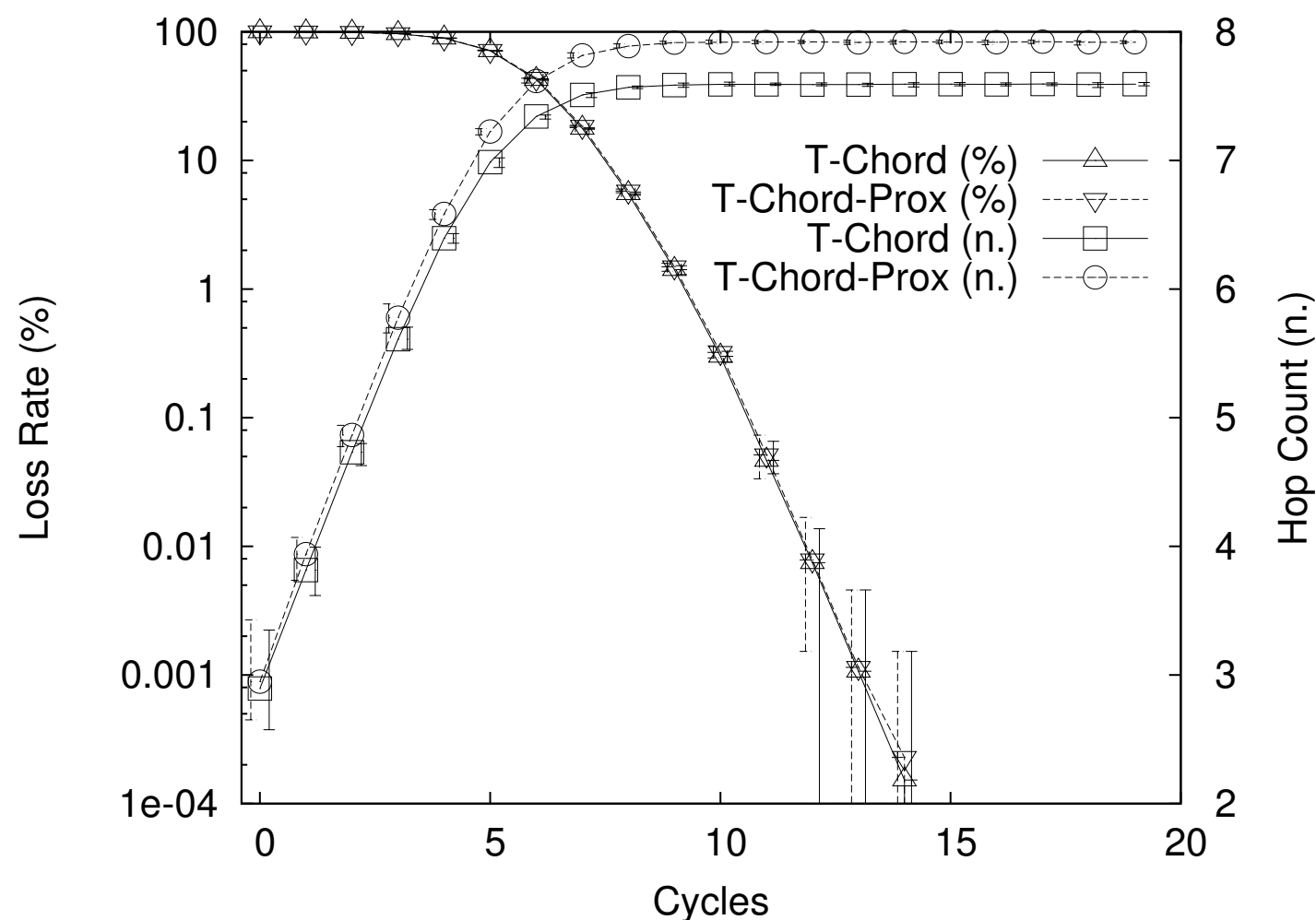
T-Man for T-Chord

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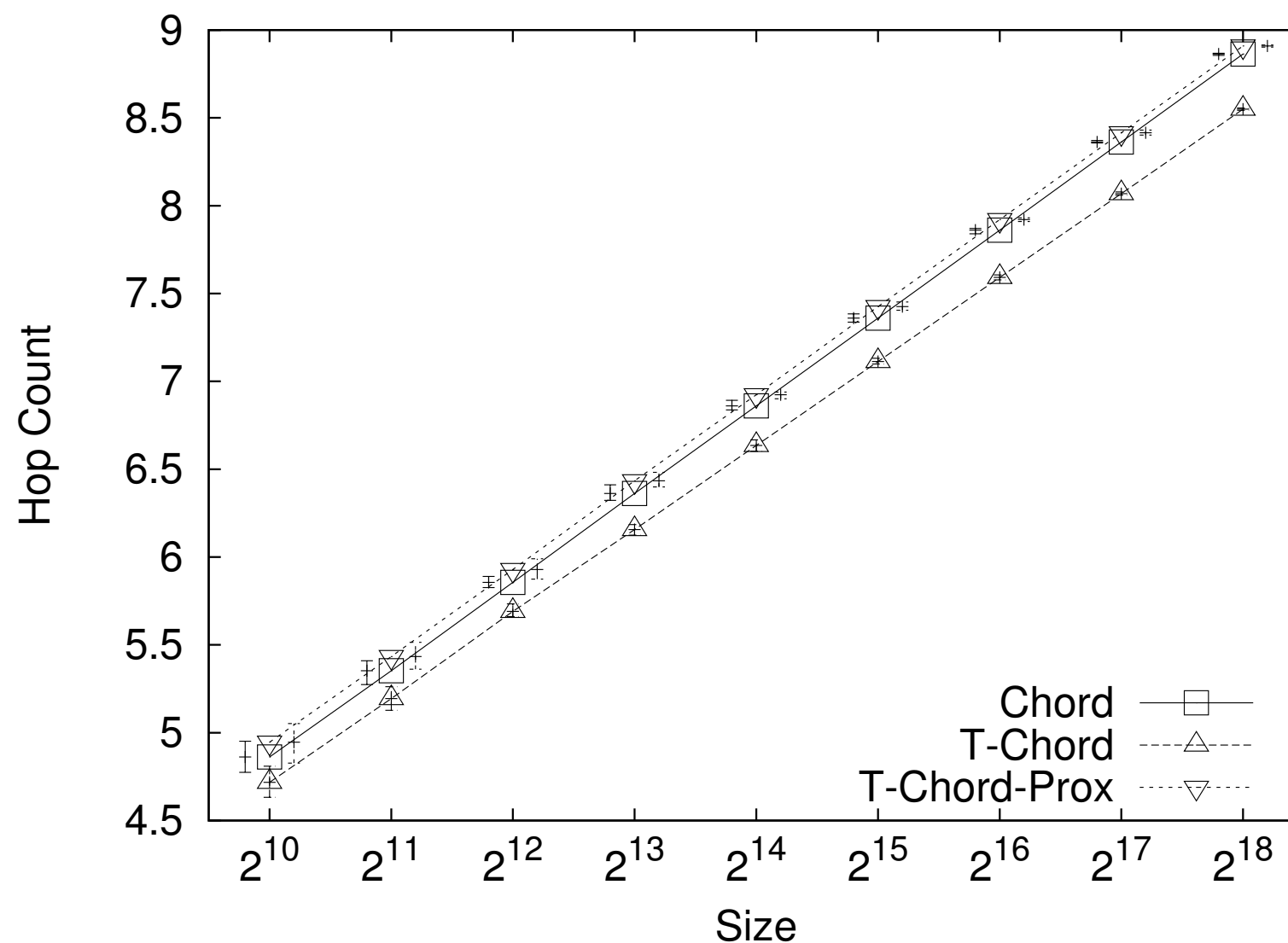
T-Chord Performance

- Starting with a neighbors on the ring
- Loss rate and hop count
 - experiments on a real-word dataset from 2002



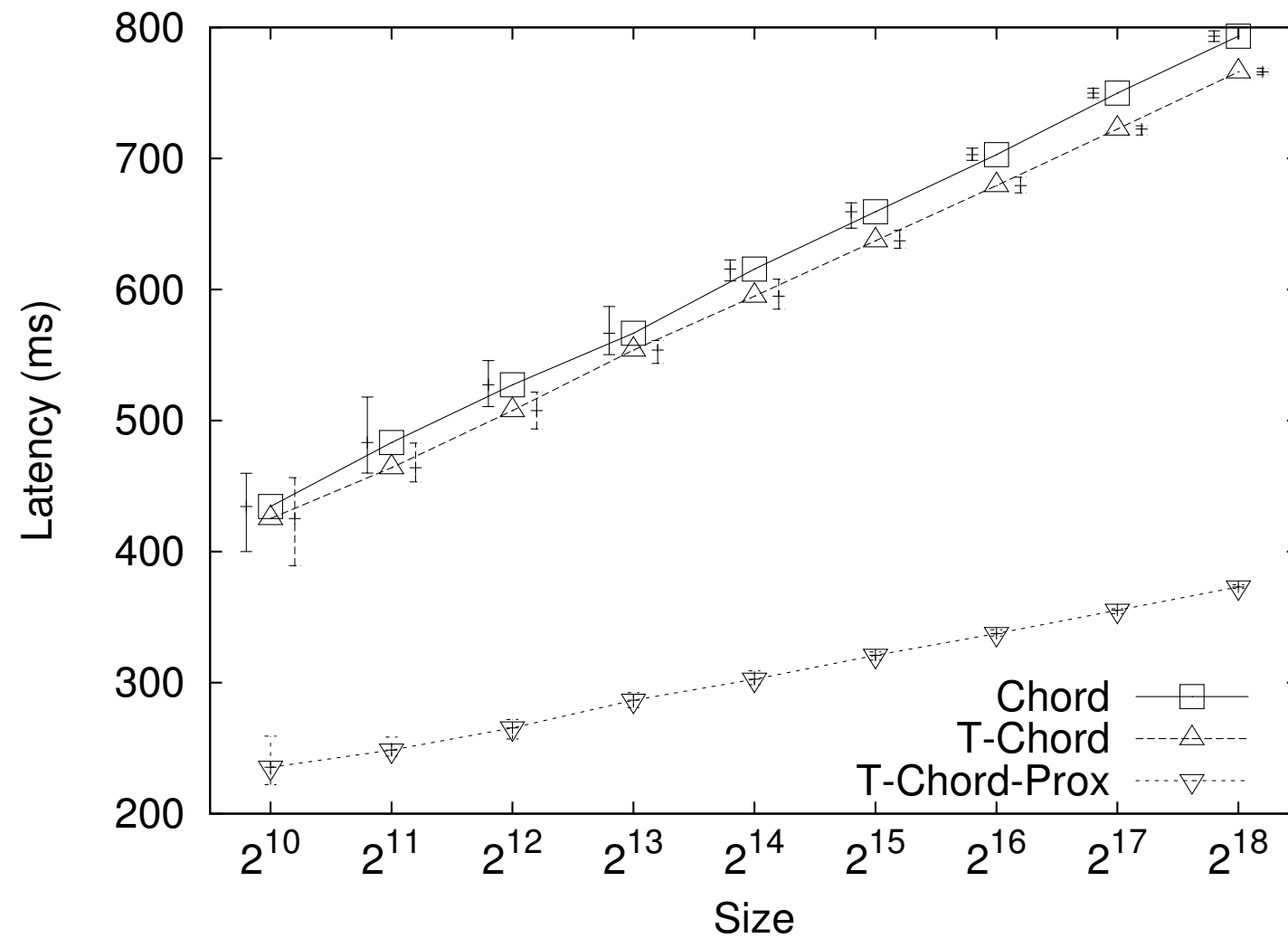
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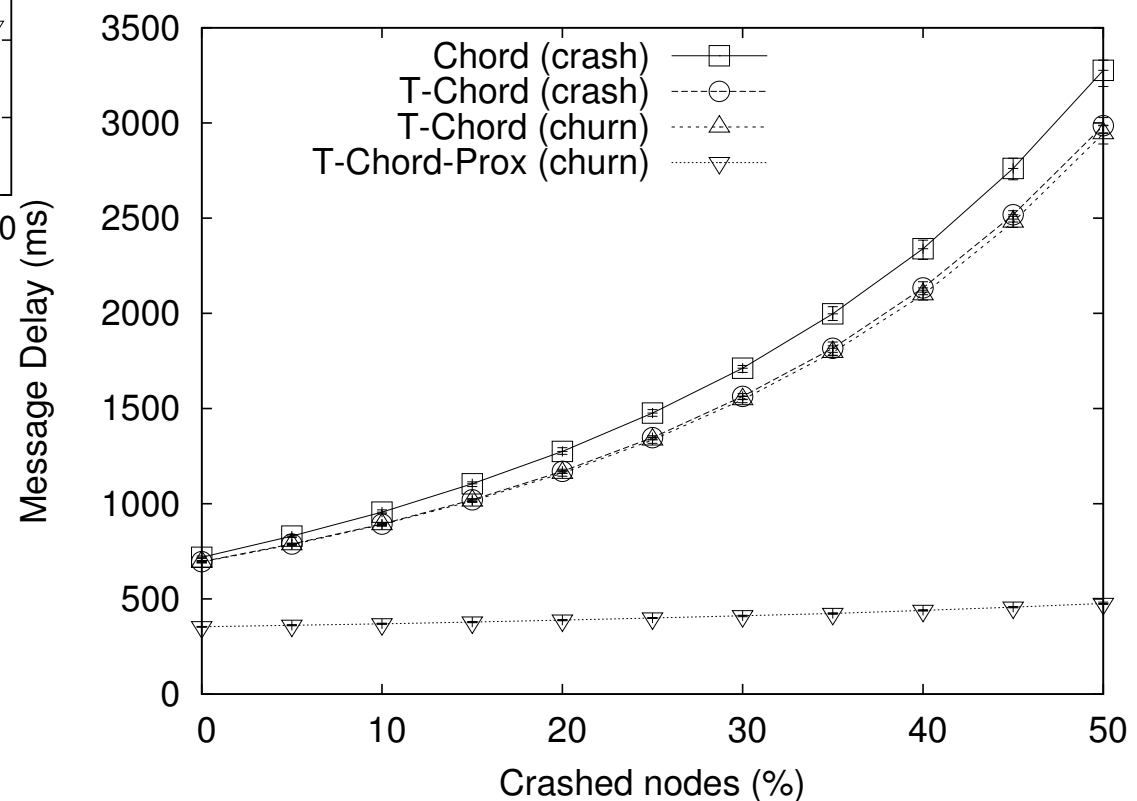
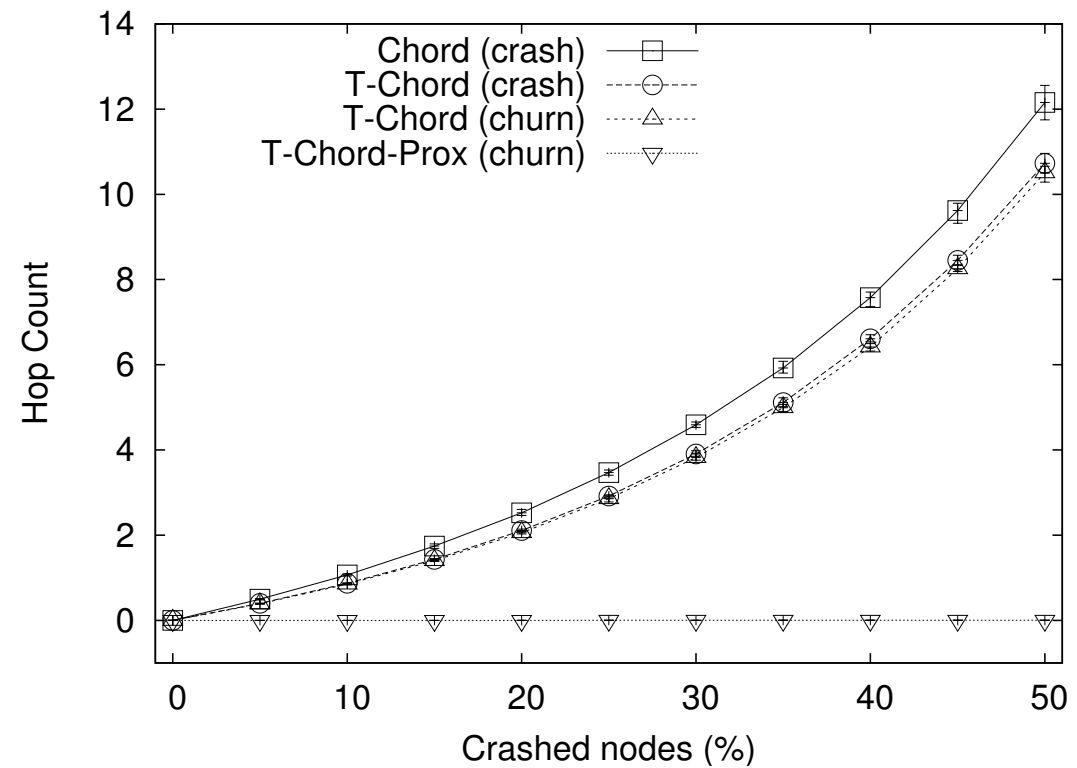
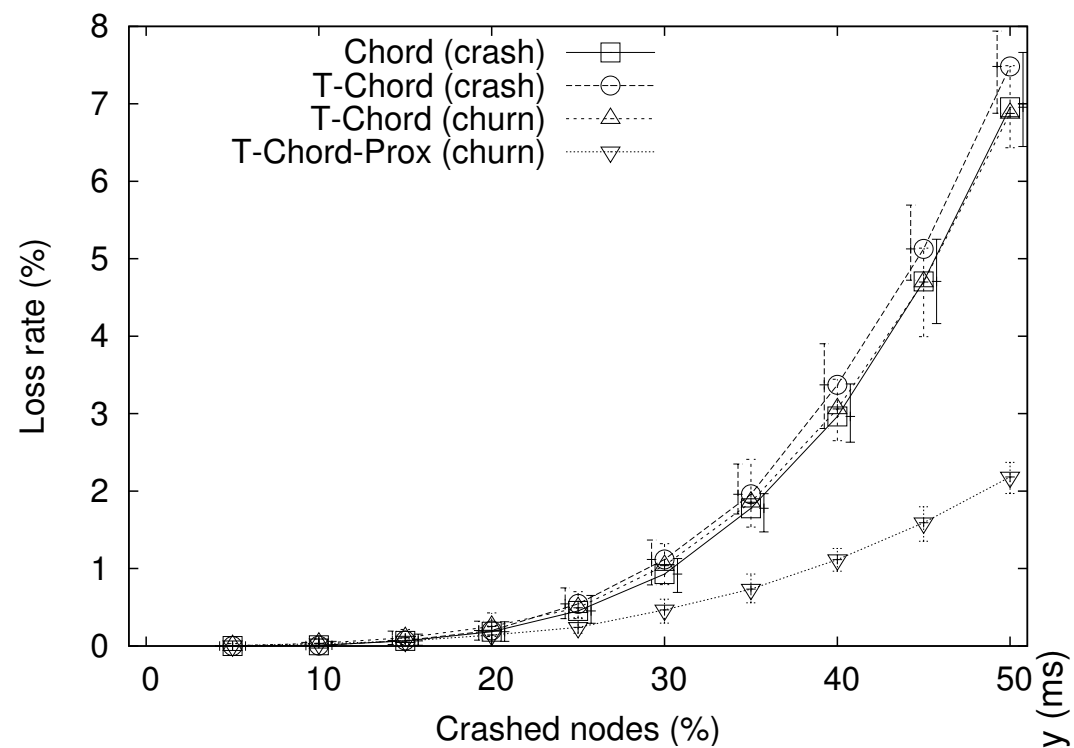


T-Chord Performance

■ Message Delay



■ Robustness



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