



# Peer-to-Peer Networks

## 02: Napster & Gnutella

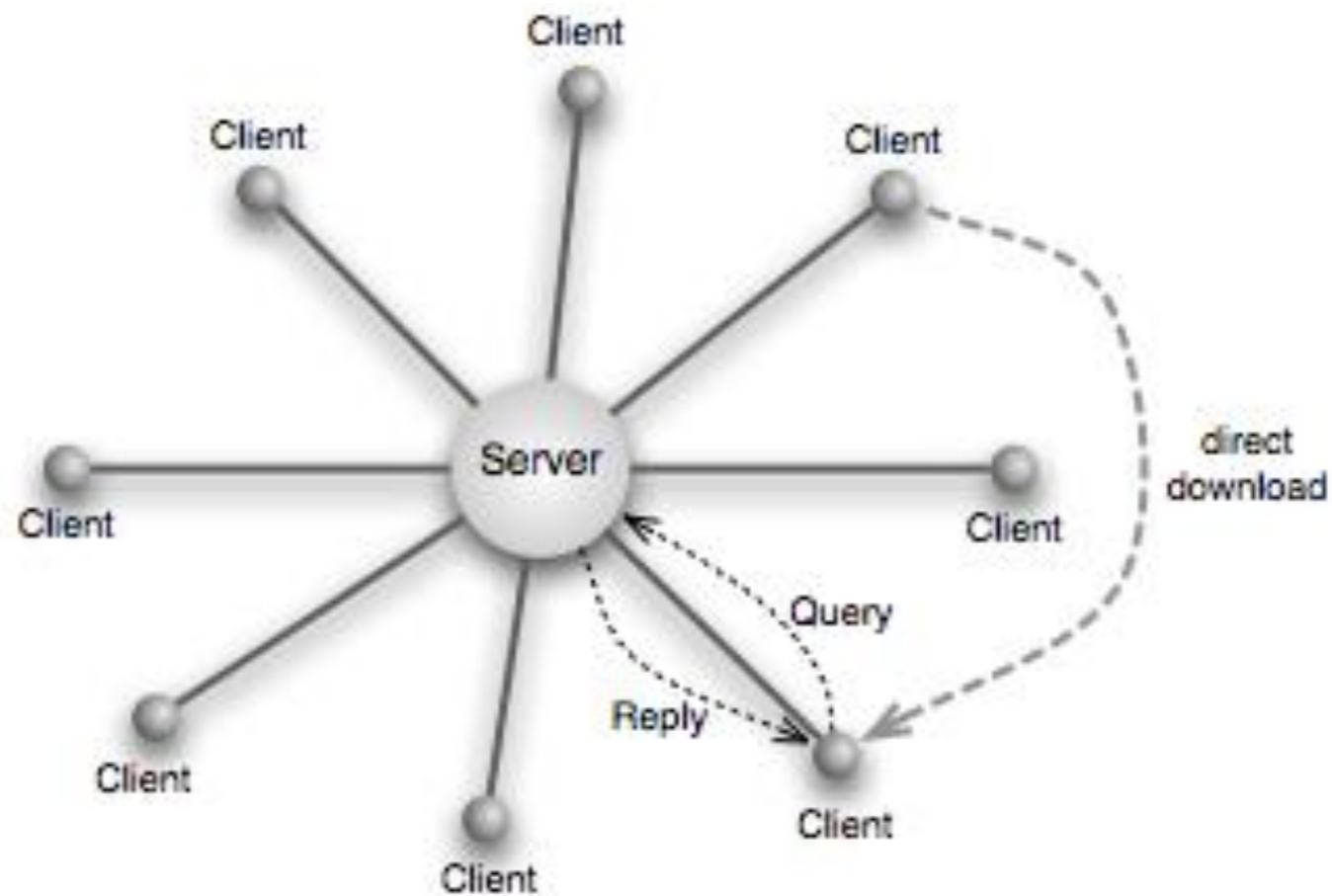
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- Shawn (Napster) Fanning
  - published 1999 his beta version of the now legendary Napster P2P network
  - File-sharing-System
  - Used as mp3 distribution system
  - In autumn 1999 Napster has been called download of the year
- Copyright infringement lawsuit of the music industry in June 2000
- End of 2000: cooperation deal
  - between Fanning and Bertelsmann Ecommerce
- Since then Napster is a commercial file-sharing platform



# How Did Napster Work?

- Client-Server
- Server stores
  - Index with meta-data
    - file name, date, etc
  - table of connections of participating clients
  - table of all files of participants
- Query
  - client queries file name
  - server looks up corresponding clients
  - server replies the owner of the file
  - querying client downloads the file from the file owning client



- Advantages
  - Napster is simple
  - Files can be found fast and effective
- Disadvantages
  - Central structure eases censorship, hostile attacks and vulnerability against technical problems
    - e.g. denial of service (DOS) attack
  - Napster does not scale
    - i.e. increasing number of participants implies a decline in performance
    - bandwidth and memory of the server is limited
- Conclusion
  - Napster is not an acceptable P2P network solution
  - Except the download part Napster is not a real P2P network

- Gnutella
  - was released in March 2000 by Justin Frankel and Tom Pepper from Nullsoft
  - Since 1999 Nullsoft is owned by AOL
- File-Sharing system
  - Same goal as Napster
  - But without any central structures

- Neighbor lists
  - Gnutella connects directly with other clients
  - the client software includes a list of usually online clients
  - the clients checks these clients until an active node has been found
- an active client publishes its neighbor list
  - the query (ping) is forwarded to other nodes
  - the answer (pong) is sent back
  - neighbor lists are extended and stored
  - the number of the forwarding is limited (typically: five)

- Protokoll

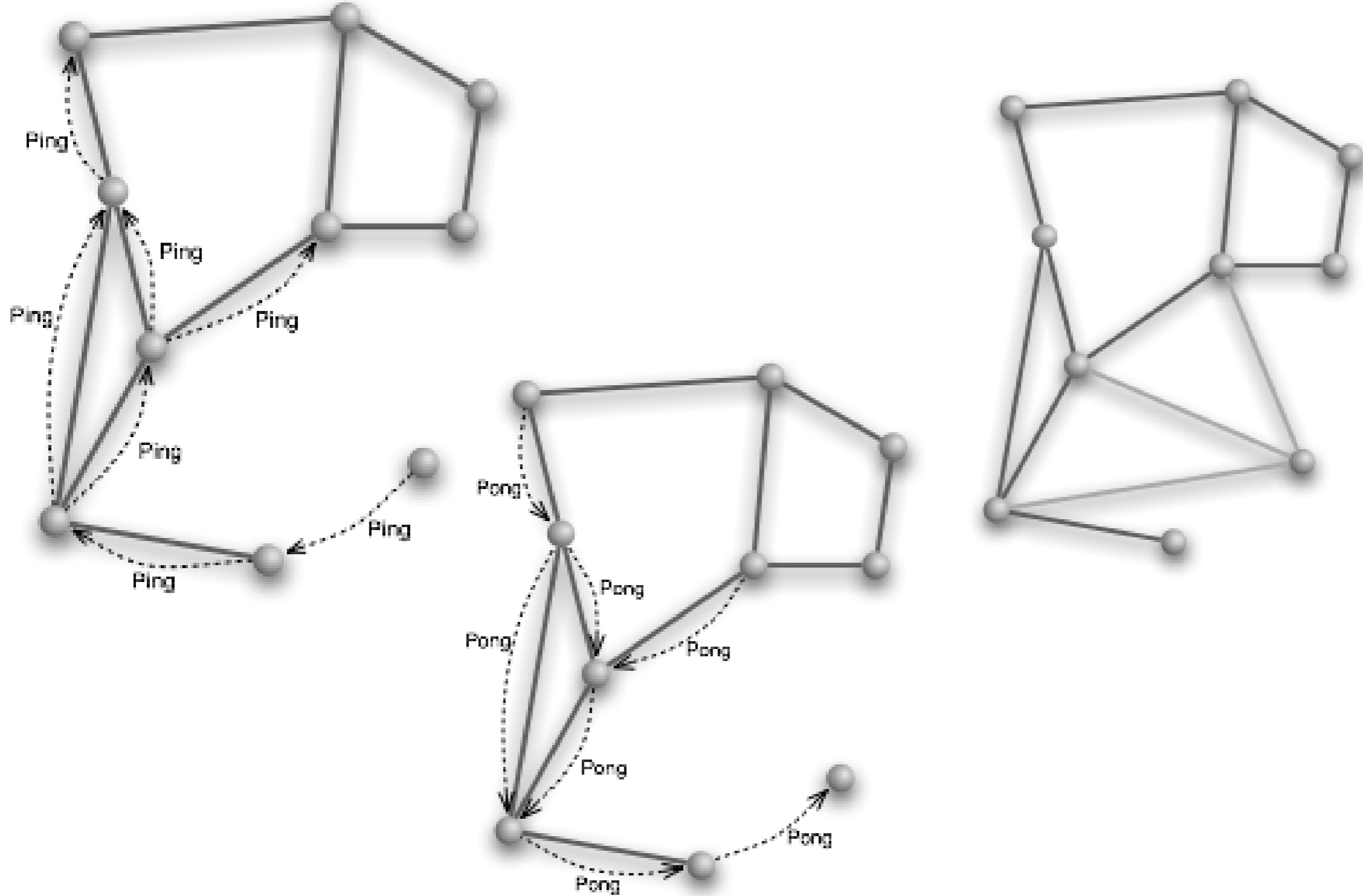
- Ping

- participants query for neighbors
- are forwarded according for TTL steps (time to live)

- Pong

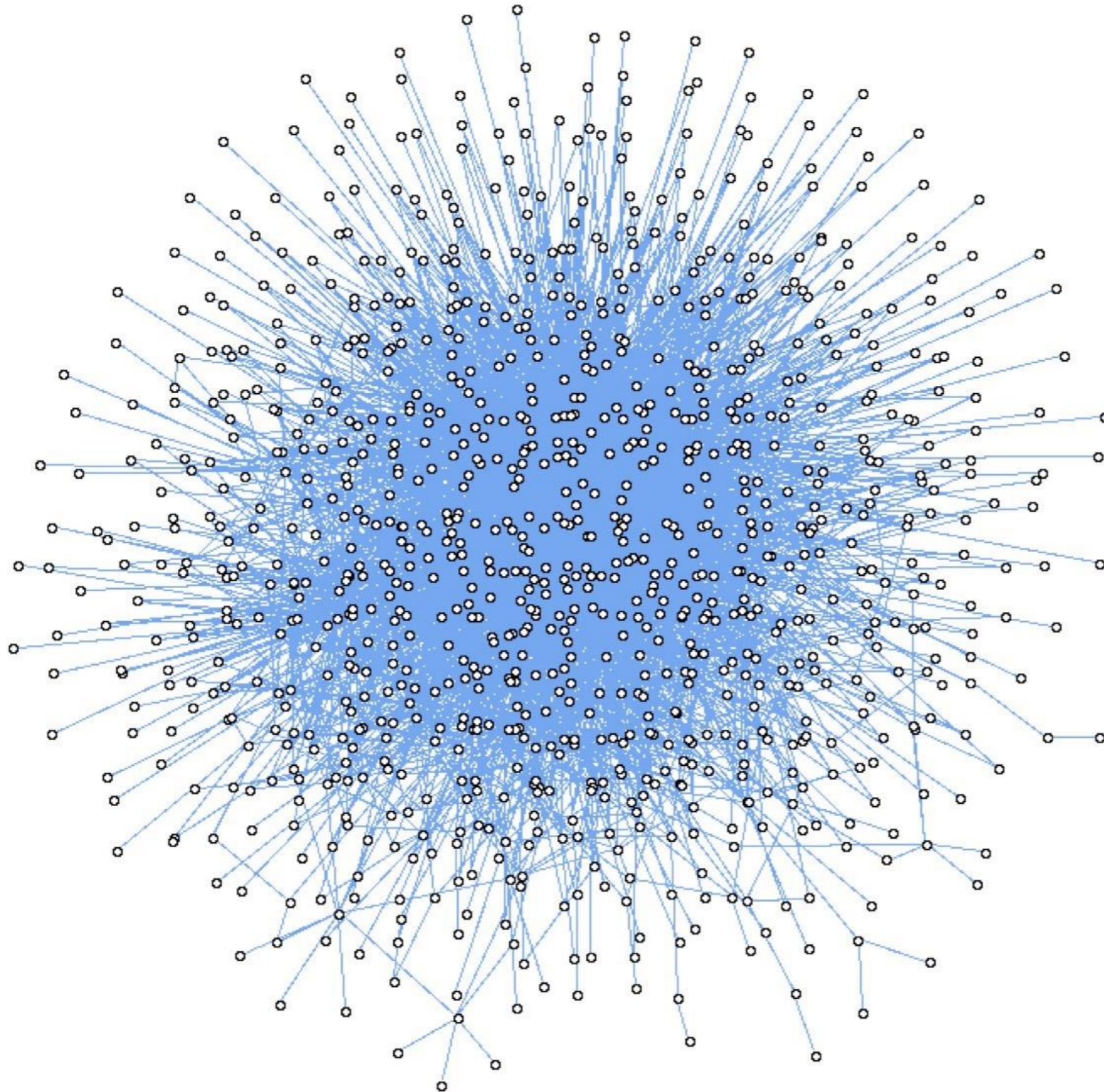
- answers Ping
- is forwarded backward on the query path
- reports IP and port adress (socket pair)
- number and size of available files

# Gnutella — Connecting





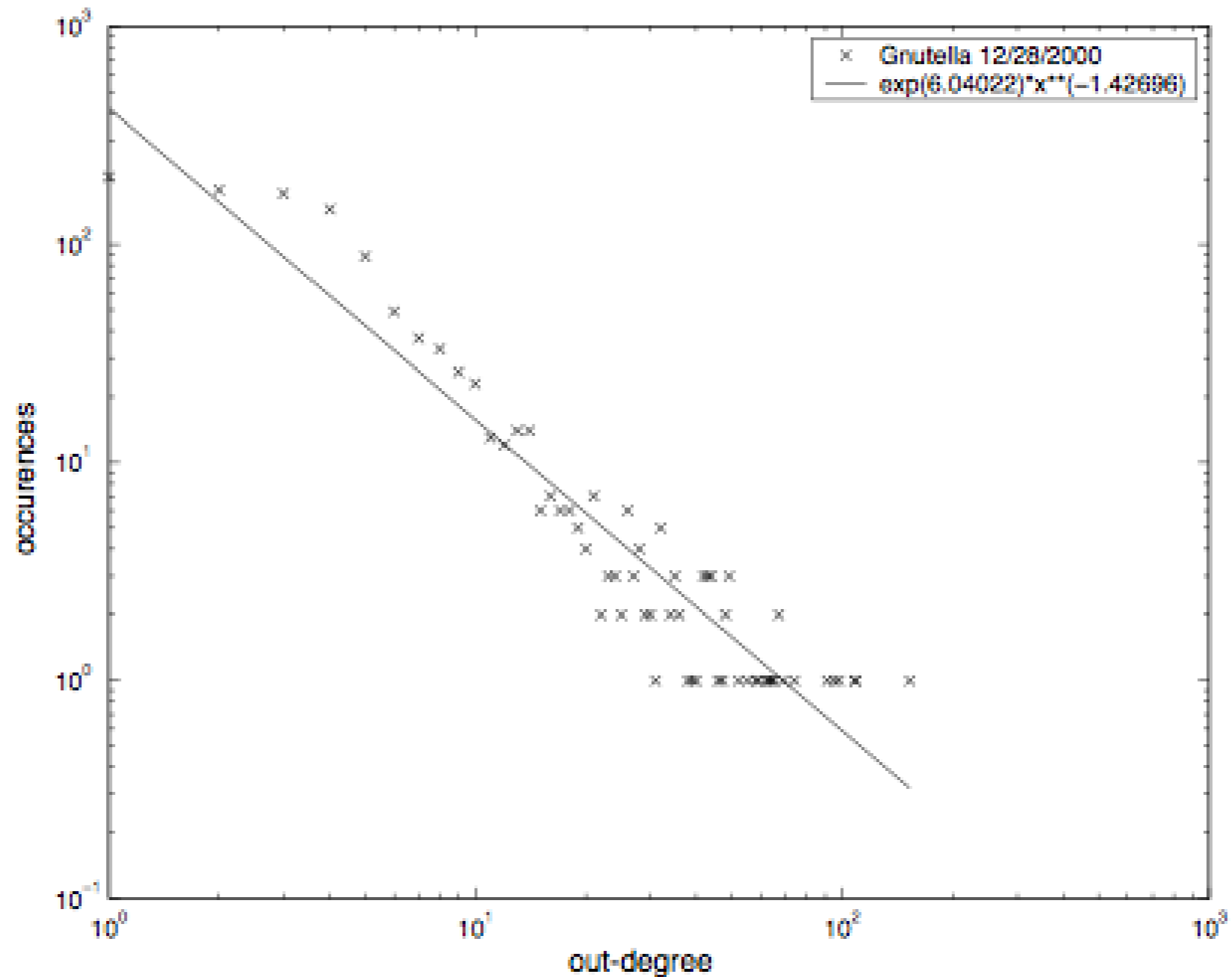
# Gnutella — Graph Structure



shot in 2000

- Graph structure

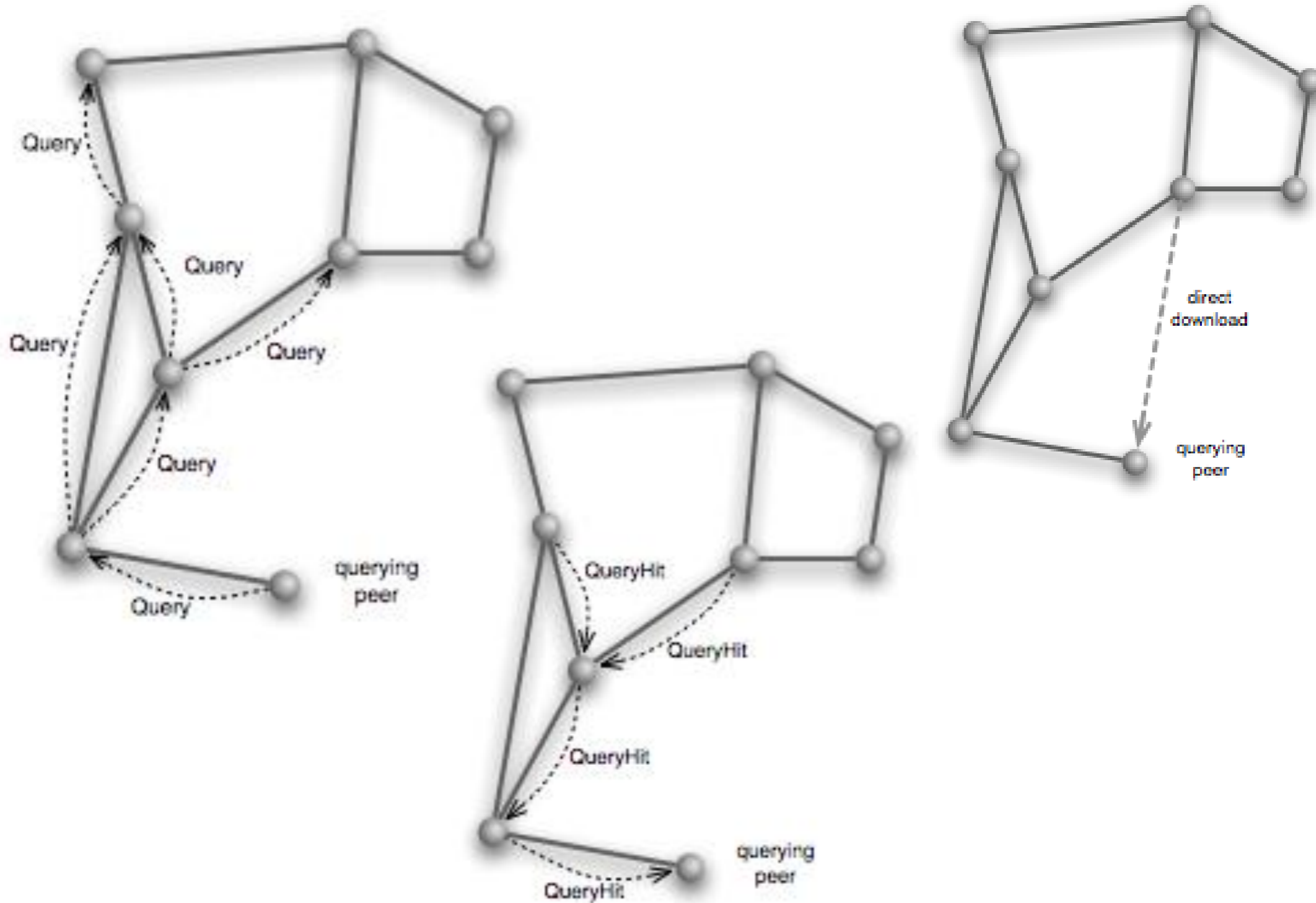
- constructed by random process
- underlies power law
- without control



Gnutella snapshot in 2000

- File Query
  - are sent to all neighbors
  - Neighbors forward to all neighbors
  - until the maximum hop distance has been reached
    - TTL-entry (time to live)
- Protocol
  - Query
    - for file for at most TTL hops
  - Query-hits
    - answers on the path backwards
- If file has been found, then initiate direct download

# Gnutella — Query



- Advantages
  - distributed network structure
  - scalable network
- Disadvantages
  - bounded breadth depth search leads to implizit network partition
  - this reduces success probability
  - long paths, slow latency
- Suggested improvements
  - random walks instead broadcasting
  - passive replication of index information

- Hybrid Structure

- high bandwidth nodes are elected as P2P-servers, aka. super-nodes
- super-nodes are connected using the original Gnutella protocol
- client nodes are connected only to super-nodes

- Used in

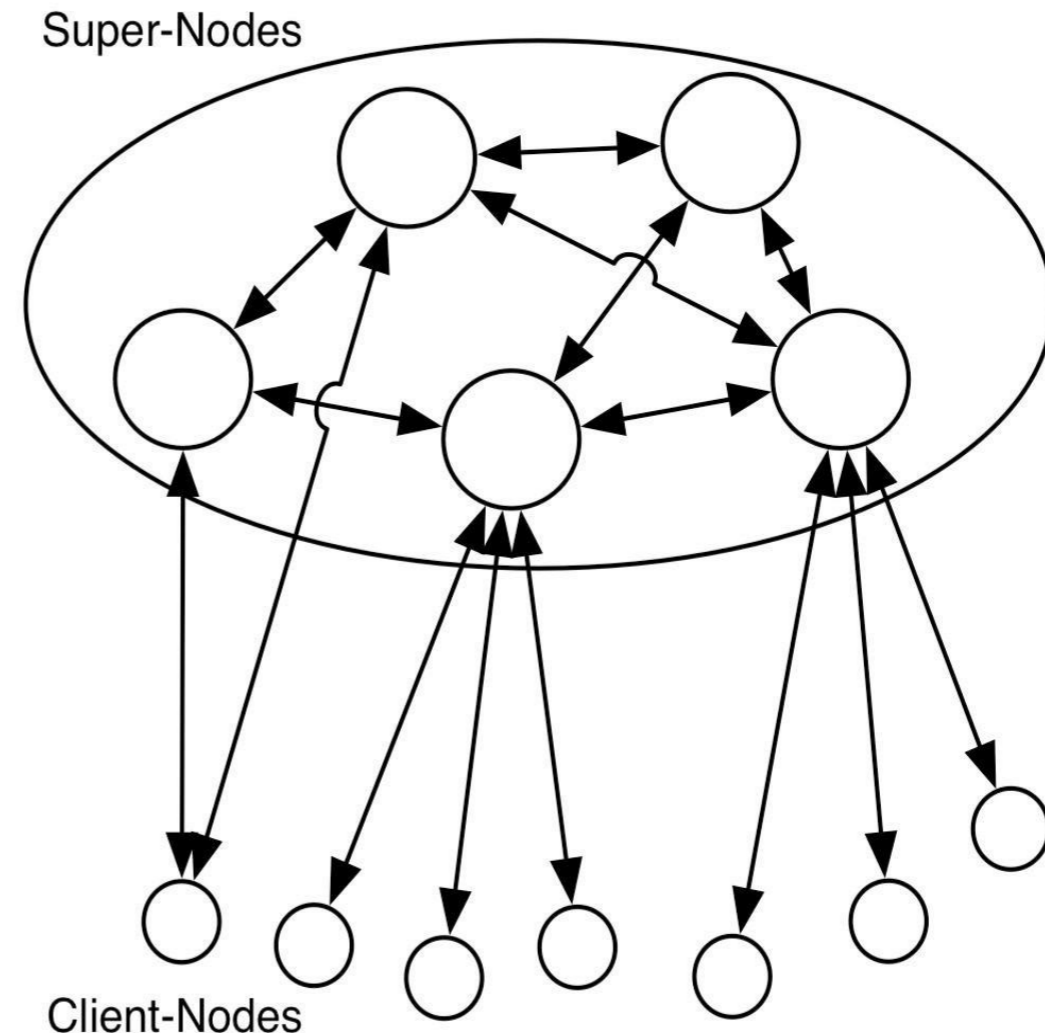
- FastTrack
- Gnutella 2

- Advantages

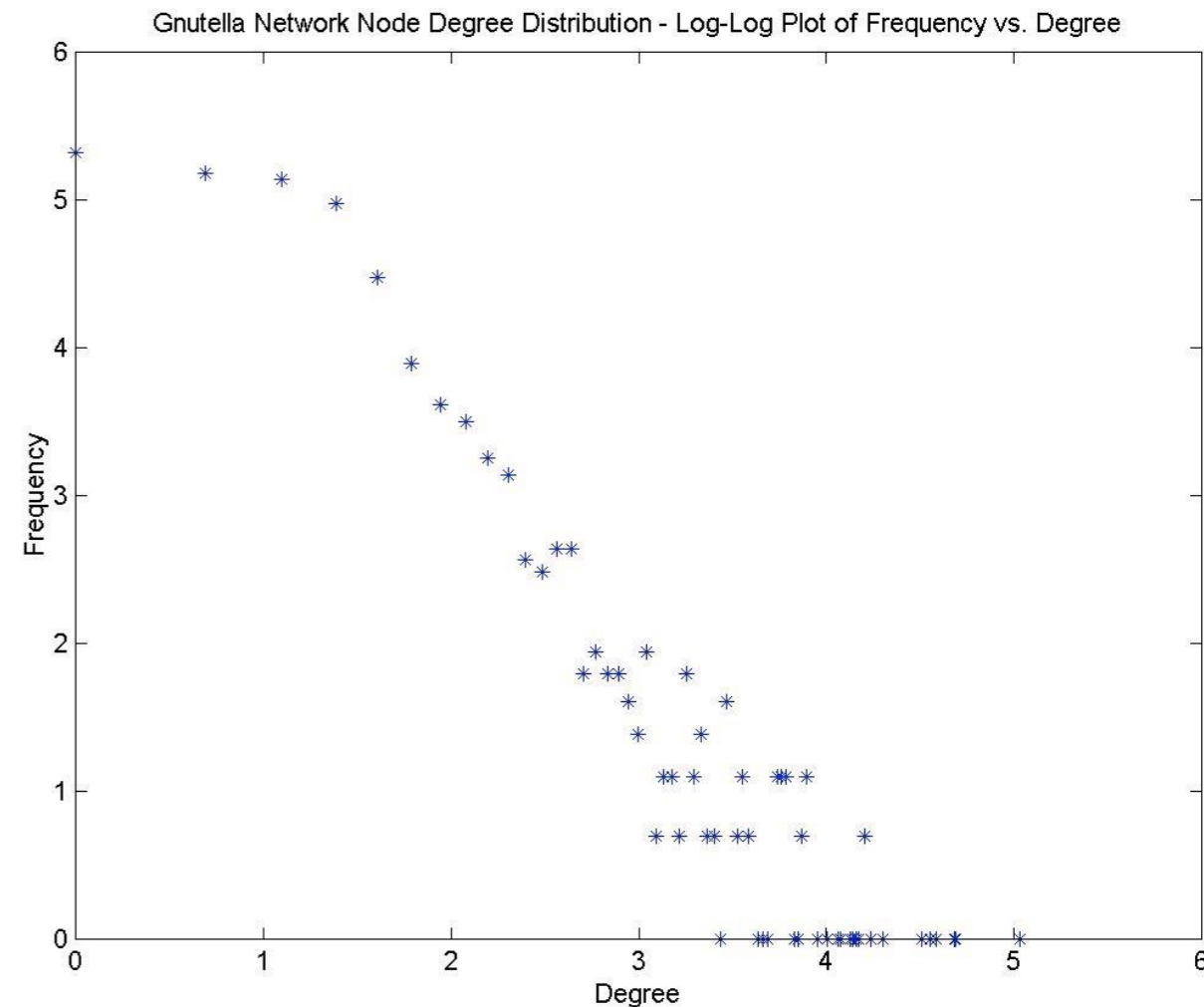
- improved scalability
- smaller latency

- Disadvantages

- still unreliable and slow
- peers decline to serve as super-nodes



- Modeling Large-scale Peer-to-Peer Networks and a Case Study of Gnutella
  - Mihajlo A. Jovanovic, Master Thesis, 2001
- The number of neighbors is distributed according a power law (Pareto) distribution
  - $\log(\#\text{peers with degree } d) = c - k \log d$
  - $\#\text{peers with degree } d = C/d^k$



- Pareto 1897: Distribution of wealth in the population
- Yule 1944: frequency of words in texts
- Zipf 1949: size of towns
- length of molecule chains
- file length of Unix-system files
- .....



- Discreet Pareto-Distribution for  $x \in \{1,2,3,\dots\}$

$$\mathbf{P}[X = x] = \frac{1}{\zeta(\alpha) \cdot x^\alpha}$$

- with constant factor

$$\zeta(\alpha) = \sum_{i=1}^{\infty} \frac{1}{i^\alpha}$$

- (also known as Riemann's Zeta-function)

- Heavy tail property

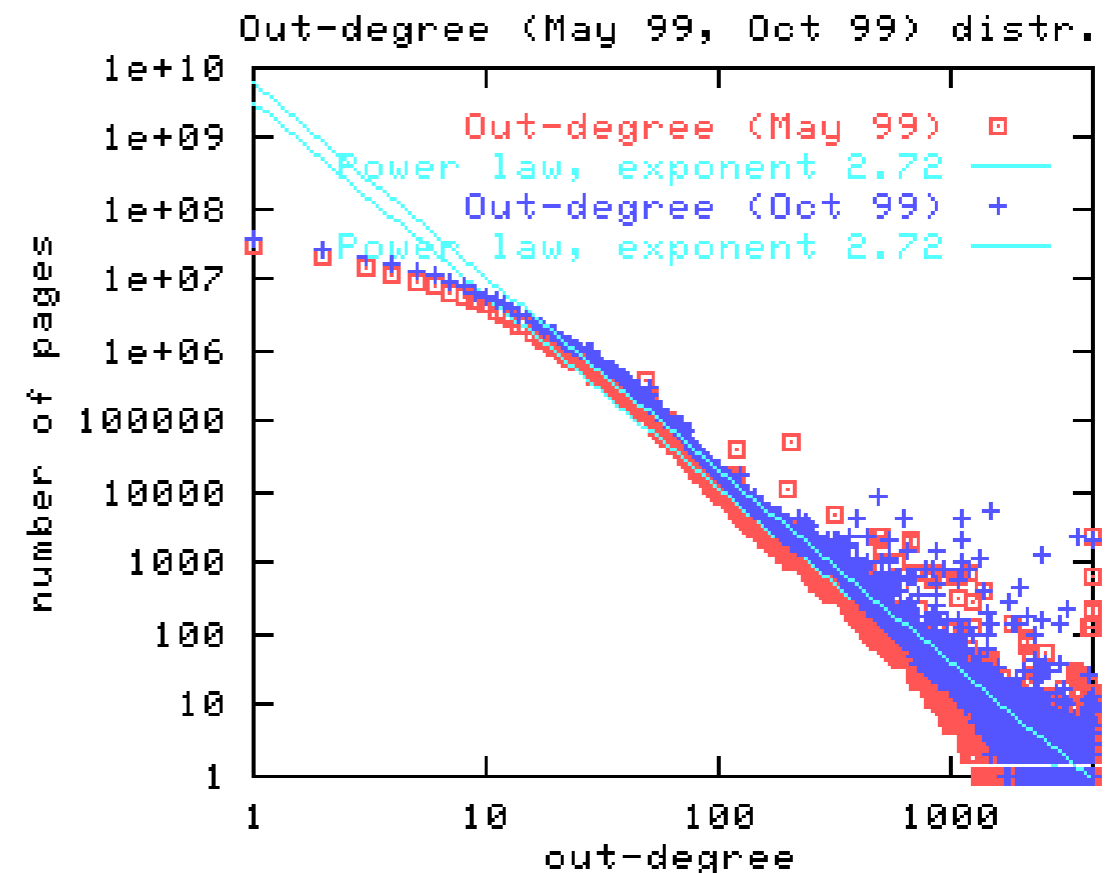
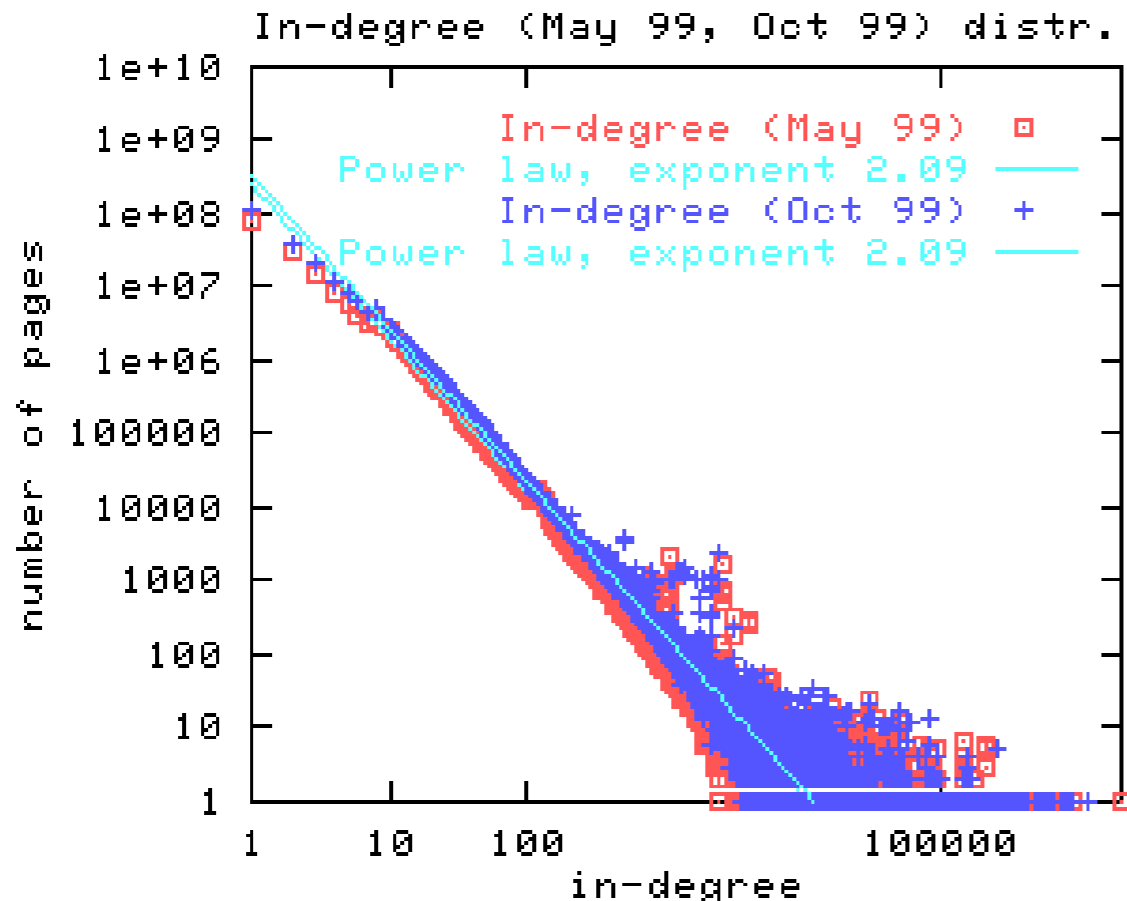
- not all moments  $E[X^k]$  exist
- the expectation exists if and only if (iff)  $\alpha > 2$
- variance and  $E[X^2]$  exist iff  $\alpha > 3$
- $E[X^k]$  exists iff  $\alpha > k+1$

- Density function of the continuous function for  $x > x_0$

$$f(x) = \frac{\alpha - 1}{x_0} \left(\frac{x_0}{x}\right)^\alpha$$

# Indegree and Outdegree of Web-Pages

- are described by a power law (Pareto) distribution



- Experiments of
  - Kumar et al 97: 40 millions Webpages
  - Barabasi et al 99: Domain \*.nd.edu + Web-pages in distance 3
  - Broder et al 00: 204 millions web pages (Scan Mai und Okt. 1999)

- William Aiello, Fan Chung, Linyuan Lu, A Random Graph Model for Massive Graphs, STOC 2000
- Undirected graph with  $n$  nodes where
  - the probability of  $k$  neighbors for a node is  $p_k$
  - where  $p_k = c k^{-\tau}$  for some normalizing factor  $c$
- Theorem
  - For sufficient large  $n$  such Pareto-Graphs with exponent  $\tau$  we observe
    - for  $\tau < 1$  the graph is connected with probability  $1-o(1)$
    - for  $\tau > 1$  the graph is nont connected with probability  $1-o(1)$
    - for  $1 < \tau < 2$  there is a connected component of size  $\Theta(n)$
    - for  $2 < \tau < 3.4785$  there is only one connected component of size  $\Theta(n)$  and all others have size  $O(\log n)$
    - for  $\tau > 3.4785$ : there is no large connected component of size  $\Theta(n)$  with probability  $1-o(1)$
    - For  $\tau > 4$ : no large connected components which size can be described by a power law (Pareto) distribution

- George Kingsley Zipf claimed
  - that the frequency of the  $n$  most frequent word  $f(n)$
  - satisfies the equation  $n f(n) = c$ .

- Zipf probability distribution for  $x \in \{1, 2, 3, \dots\}$

$$\mathbf{P}[X = x] = \frac{c}{x}$$

- with constant factor  $c$  only defined for constant sized sets, since

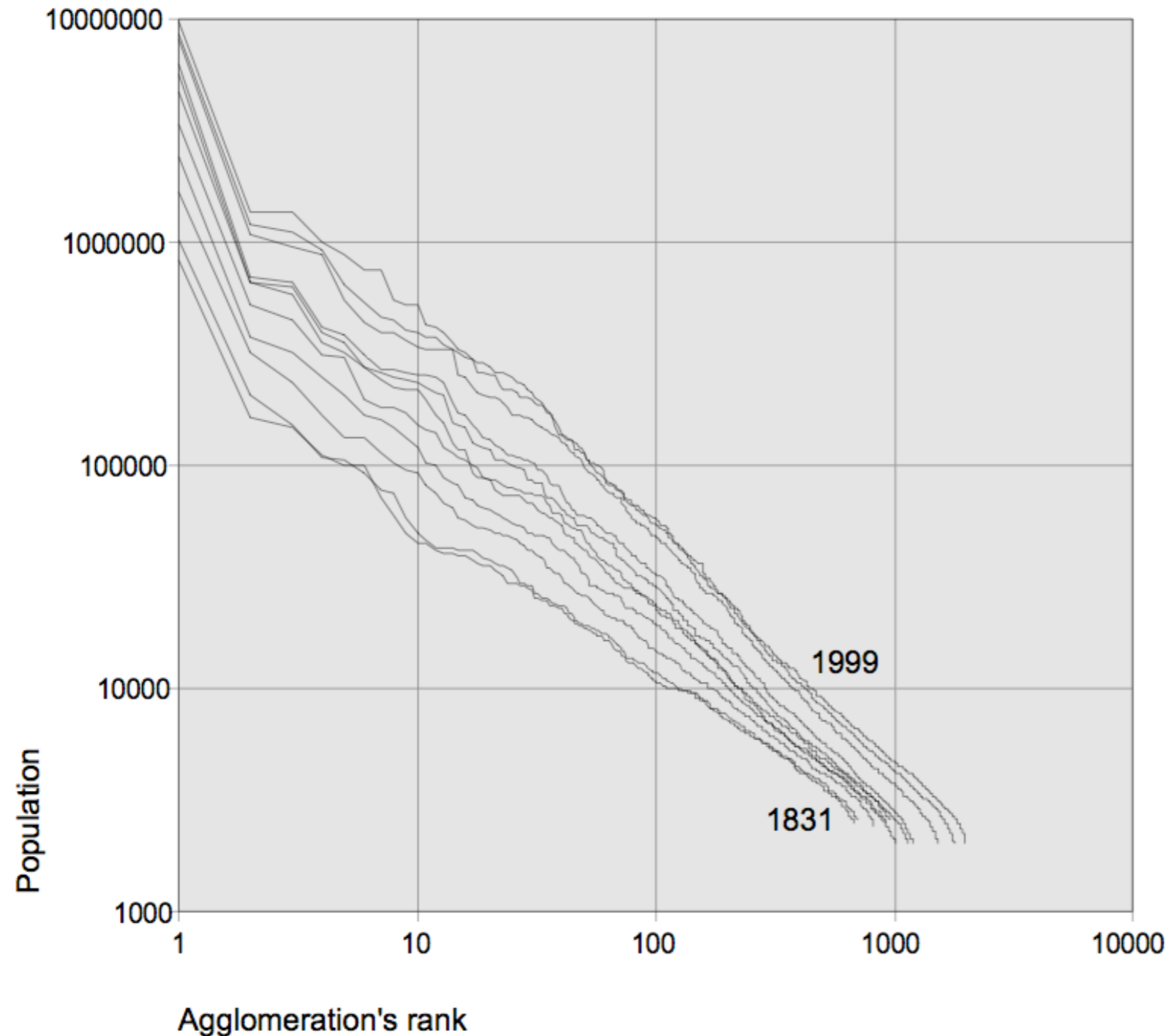
$$\ln n \leq \sum_{i=1}^n \frac{1}{i} \leq 1 + \ln n$$

- is unbounded
- Zipf distribution relate to the rank
  - The Zipf exponent  $\alpha$  may be larger than 1, i.e.  $f(n) = c/n^\alpha$
- Pareto distribution relate the absolute size, e.g. the number of inhabitants

# Size of towns

## Scaling Laws and Urban Distributions, Denise Pumain, 2003

**Figure 1 The hierarchical differentiation in urban systems:  
Rank-size distribution of French agglomerations (1831-1999)**

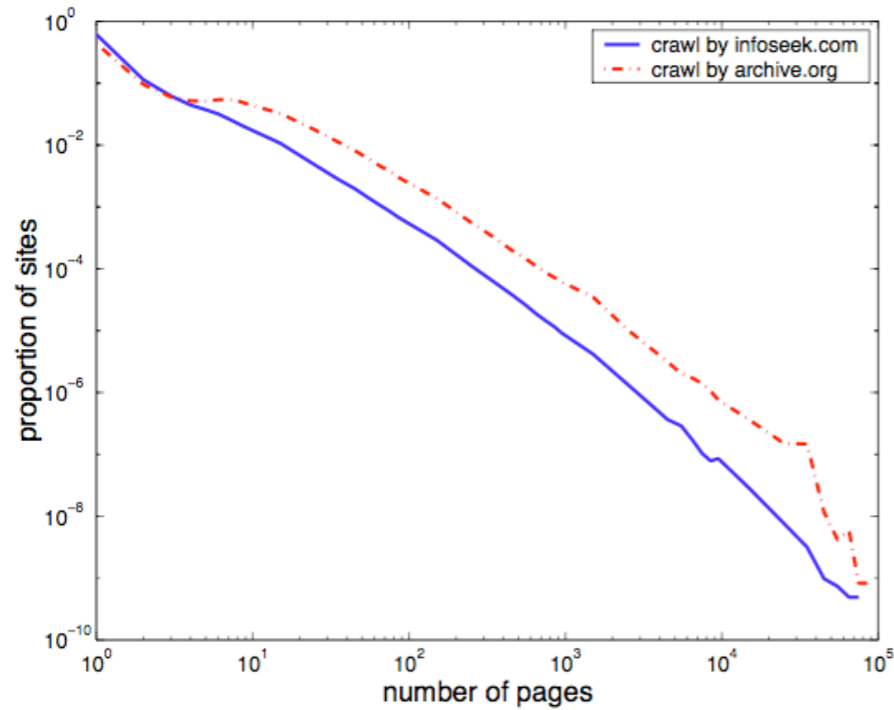


Zipf distribution

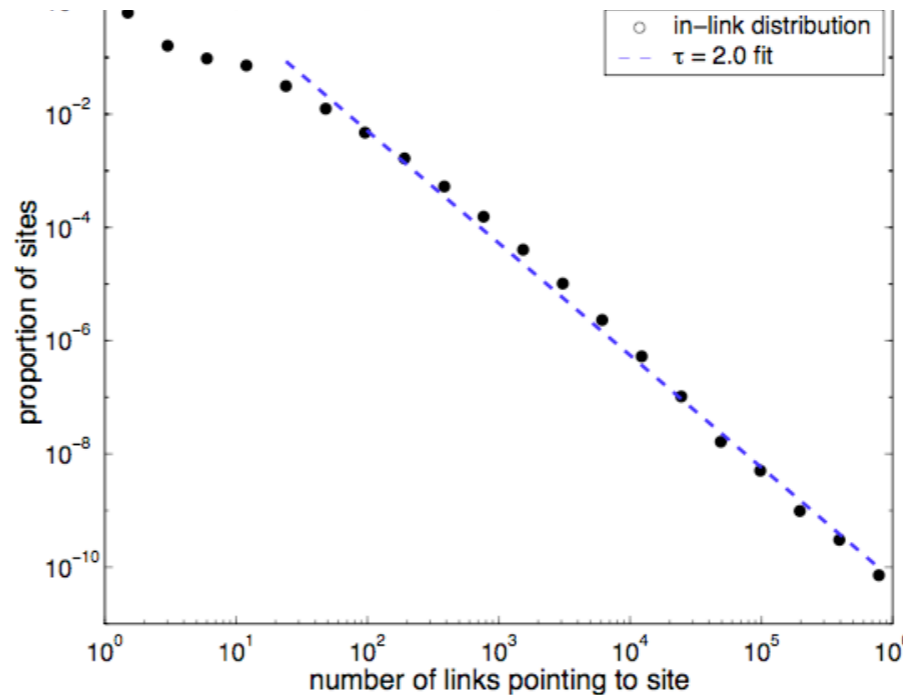
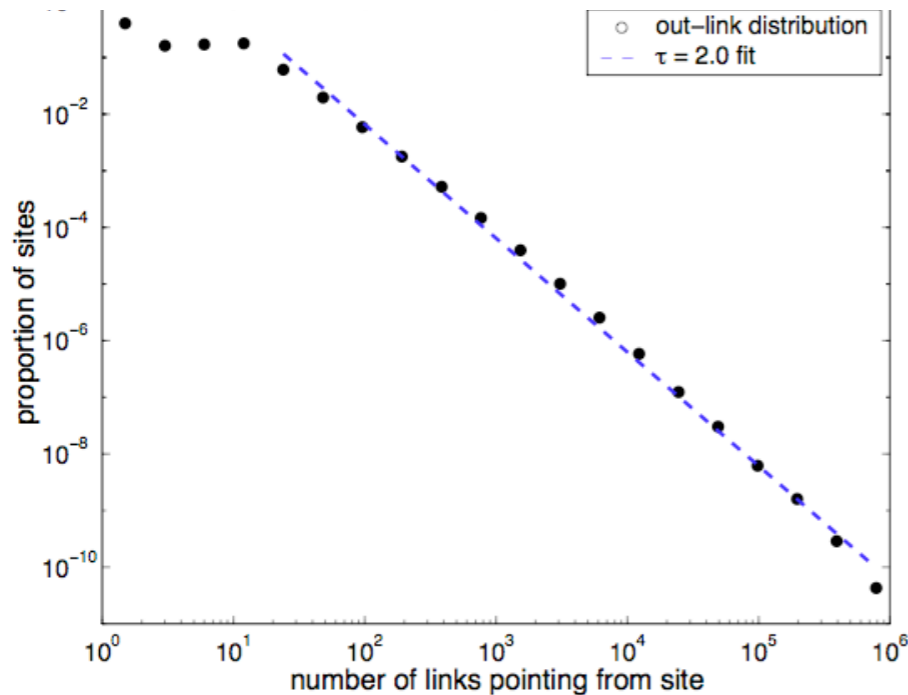
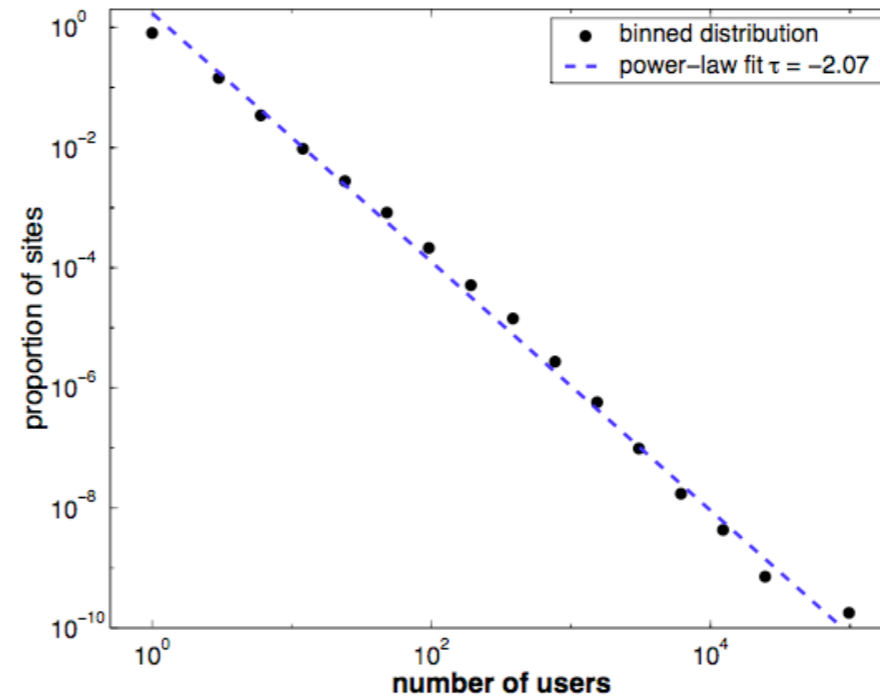
# Zipf's Law and the Internet

Lada A. Adamic, Bernardo A. Huberman, 2002

a)

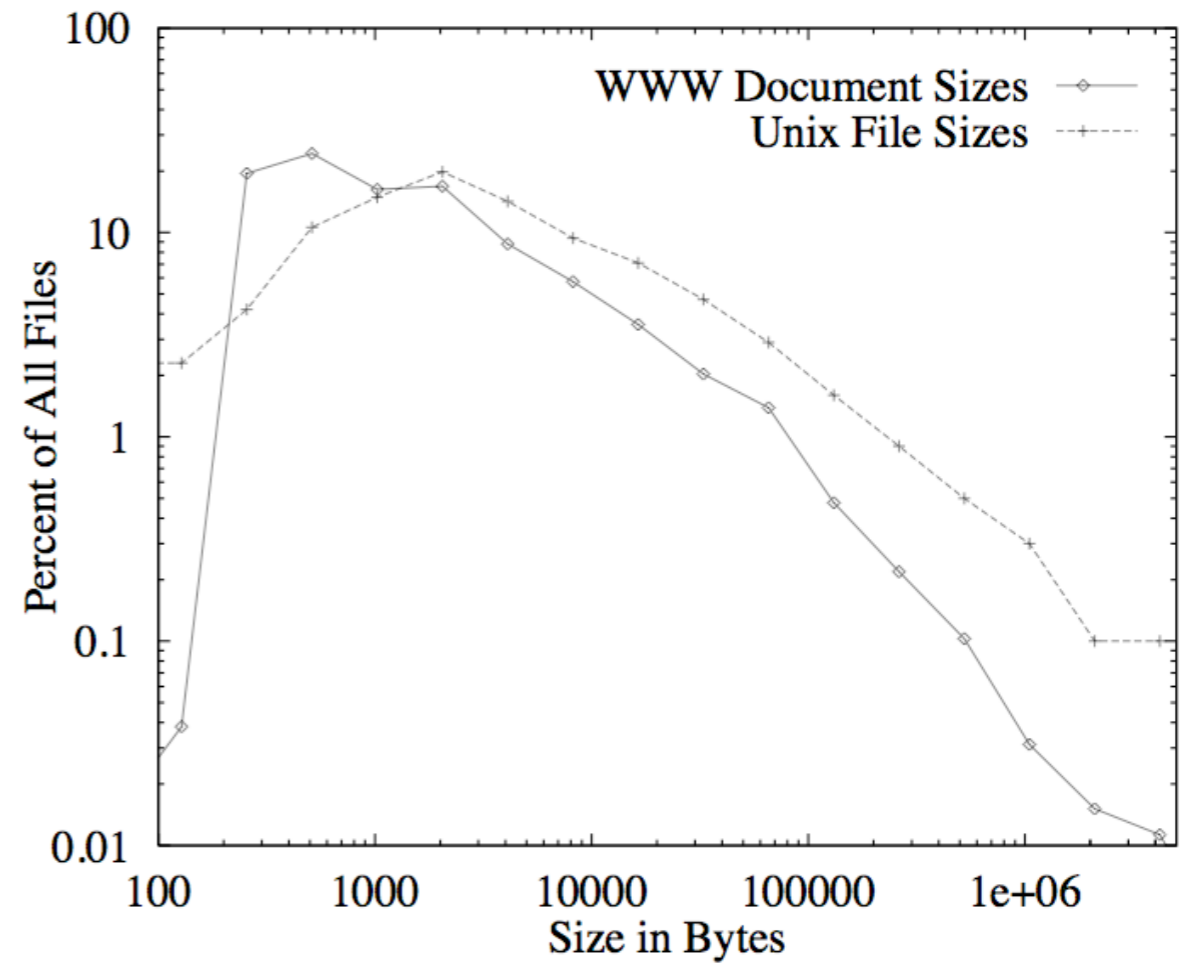
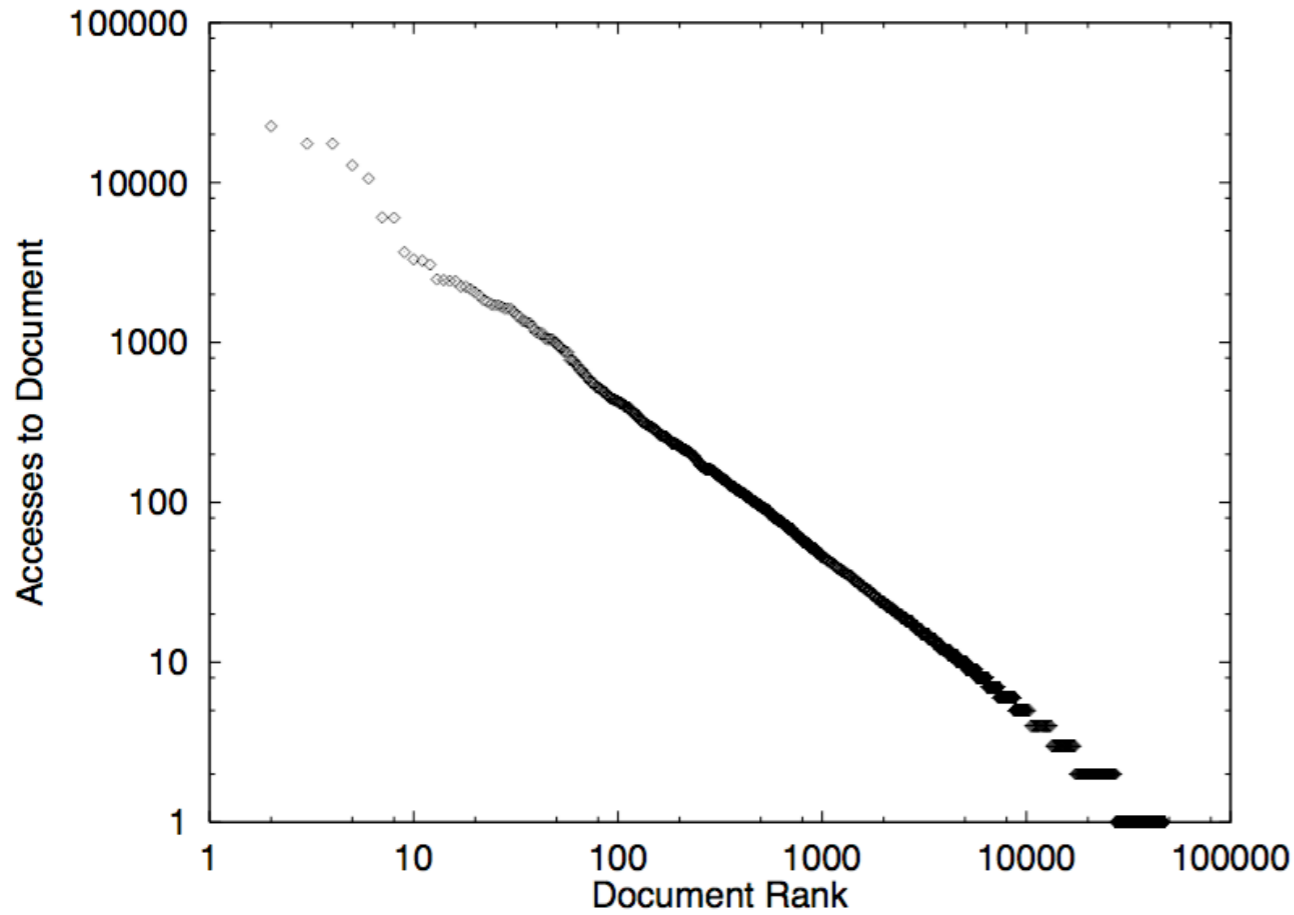


b)



Pareto Distribution!!

**Figure 1.** Fitted power law distributions of the number of site a) pages, b) visitors, c) out links, and d) in links, measured in 1997.



- Milgram's experiment 1967
  - 60 random chosen participants in Wichita, Kansas had to send a packet to an unknown address
  - They were only allowed to send the packet to friends
    - likewise the friends
- The majority of packets arrived within six hops
- Small-World-Networks
  - are networks with Pareto distributed node degree
  - with small diameter (i.e.  $O(\log^c n)$ )
  - and relatively many cliques
- Small-World-Networks
  - Internet, World-Wide-Web, nervous systems, social networks



# How do Small World Networks Come into Existence?

- Emergence of scaling in random networks, Albert-Laszlo Barabasi, Reka Albert, 1999
- Preferential Attachment-Model (Barabasi-Albert):
  - Starting from a small starting graph successively nodes are inserted with  $m$  edges each ( $m$  is a parameter)
  - The probability to choose an existing node as a neighbor is proportional to the current degree of a node
- This leads to a Pareto network with exponent  $2,9 \pm 0,1$ 
  - however cliques are very seldom
- Watts-Strogatz (1998)
  - Start with a ring and connections to the  $m$  nearest neighbors
  - With probability  $p$  every edge is replaced with a random edge
  - Allows continuous transition from an ordered graph to chaos
- Extended by Kleinberg (1999) for the theoretical verification of Milgram's experiment



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