



ALBERT-LUDWIGS-  
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# Algorithms for Radio Networks

## Data Aggregation

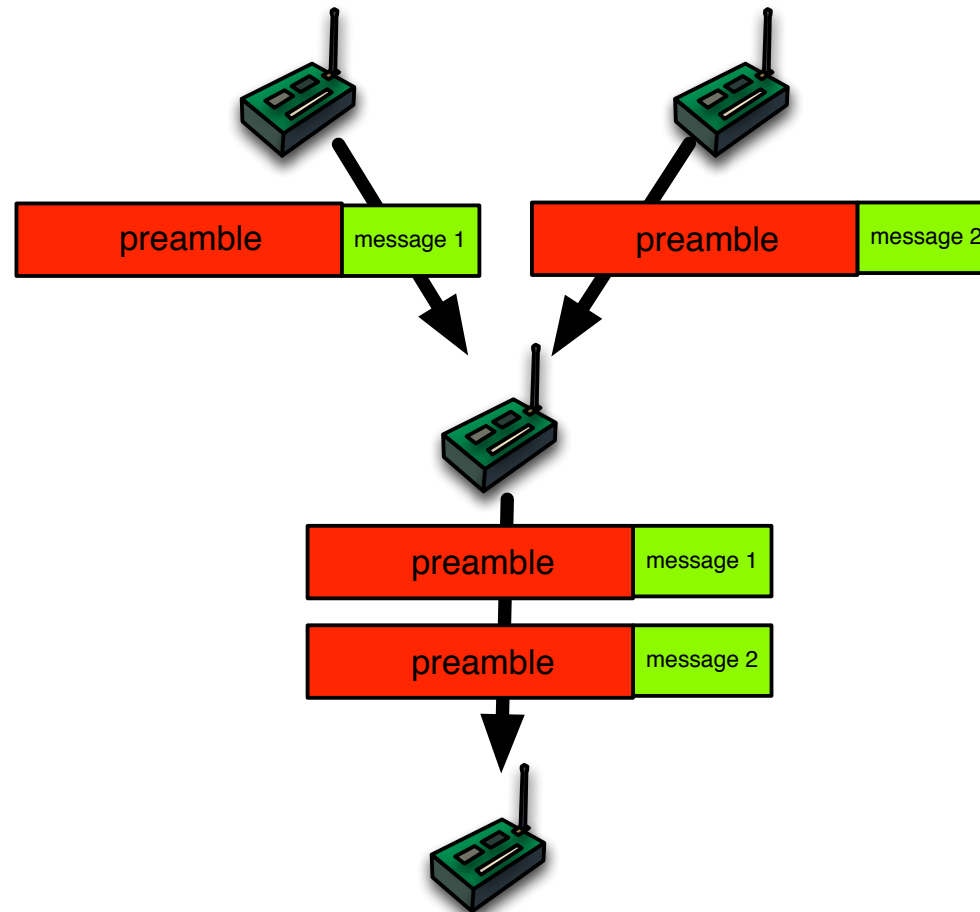
University of Freiburg  
Technical Faculty  
Computer Networks and Telematics  
Christian Schindelhauer



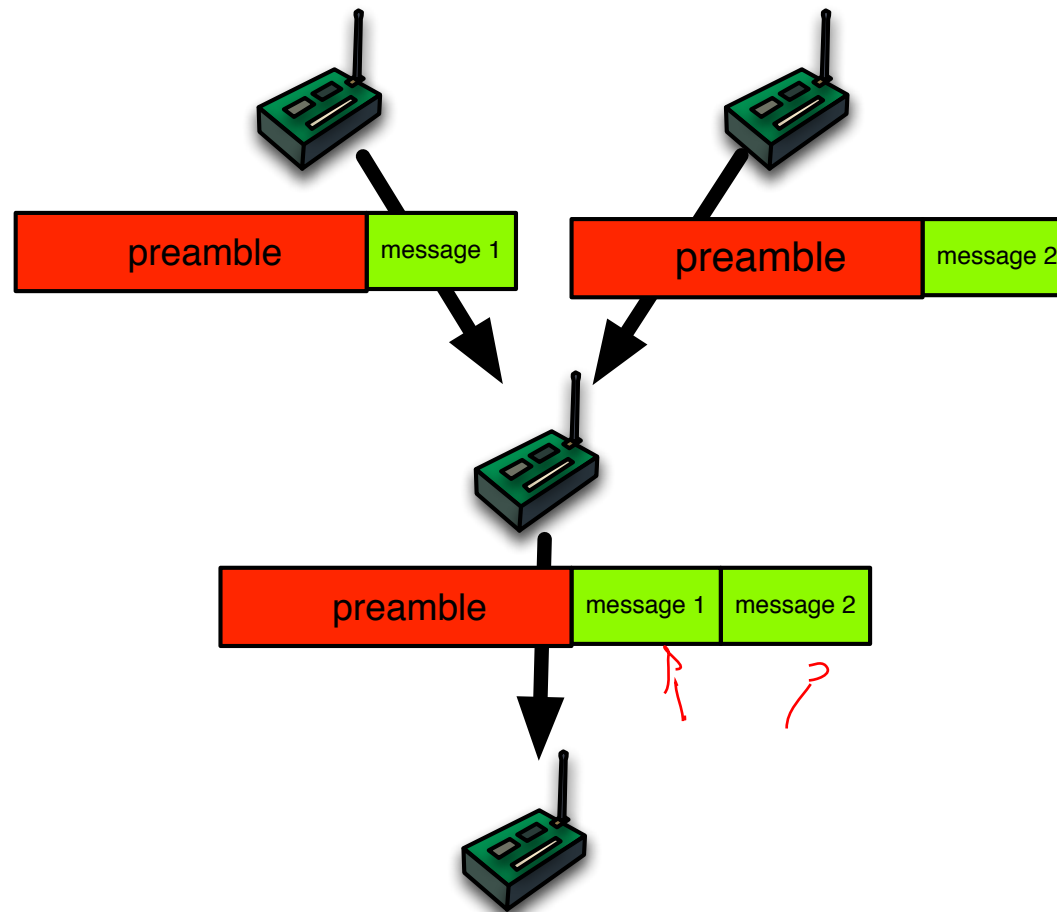
# Data Aggregation

- ▶ In multi-hop networks combining message can improve networking
- ▶ **Concatenation** of messages
  - overall number of headers is reduced
    - especially for Preamble Sampling
  - smaller costs for collision avoidance -
- ▶ **Recalculation of contents**
  - e.g. If the minimum temperature is required, then it satisfies to forward the smallest value
  - For this purpose, collect the input over some time

# No Data Aggregation



# Data Aggregation by Concatenation

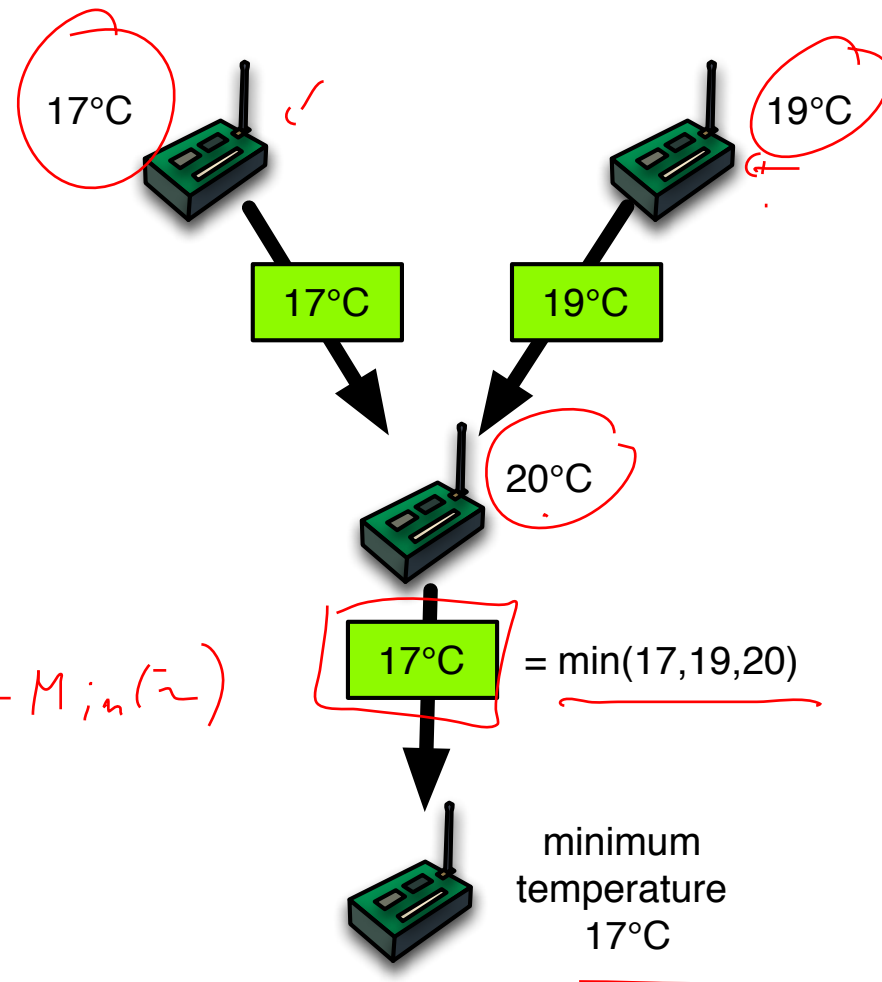


# Real Data Aggregation by Recalculation

Min, Average ✓  
 Max,  $\Sigma$ ,  
 Counting,

$$\sqrt{\frac{a^2 + b^2}{2}}$$

$$\text{Max}(\sim) = -\text{Min}(\sim)$$



# Simple Functions for Data Aggregation

- ▶ **Minimum** ✓
  - inner node computes the minimum of input values
- ▶ **Maximum** ✓
  - like Minimum
- ▶ **Number of sources** ✓
  - inner node adds input values
- ▶ **Sum** ✓
  - addition at inner nodes

# Aggregable Functions

## ► Mean ✓

- compute the number of sensors:  $n$
- compute the sum of sensor values:  $S$
- $\text{mean} = S/n$

## ► Variance ✓

- Compute average and the average of squares of values
- $V(X) = \underline{E(X^2)} - \underline{E(X)^2}$

$$\sqrt{V(x)}$$

$$\frac{\sum x_i^2}{n} - \left( \frac{\sum x_i}{n} \right)^2$$

# Non-Aggregable Functions

► **The following functions cannot be aggregated easily**

- median ✓
- p-quantile
  - if p is not very small or large
- number of different values
  - only for large data sets an approximation is possible

► **Approximate solution**

- was presented in „Medians and Beyond: New Aggregation Techniques for Sensor Networks, Shrivastava et al. Sensys 04
- using k words in each message an approximation ratio of ~~log~~  
(log) n/k can be achieved

# Routing Models for Data Aggregation

## ▶ Address Centric Protocol

- each sensor sends independently towards the sink
- not suitable for (real) aggregation

## ▶ Data Centric Protocol

- Forwarding nodes can read and change messages

# Communication Graphs

## ▶ Tree Structure

- If there is only a single sink
- and every source uses only a single path
- then every communication graph in a WSN is a tree

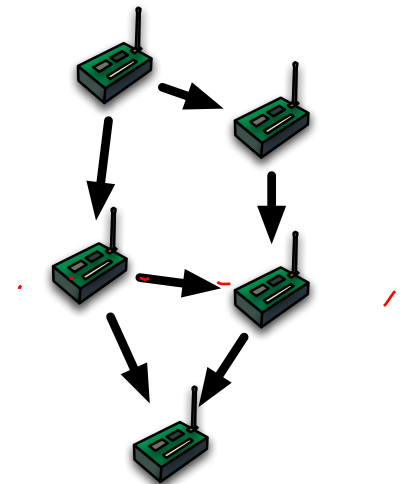
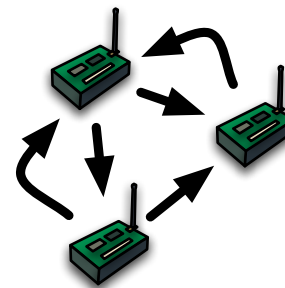
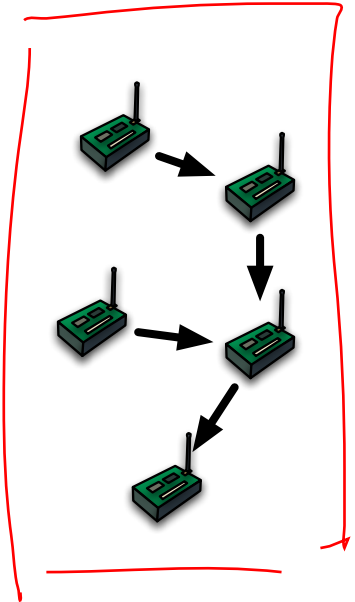
## ▶ DAG (directed acyclic graph)

- general case
- caused by changing routing paths to the sink
- may complicate data aggregation
  - e.g. sum

## ▶ General graph

- Population protocols *q*
- are not used in WSNs

Tree



# Energy Optimal Tree Structure

## ► Given:

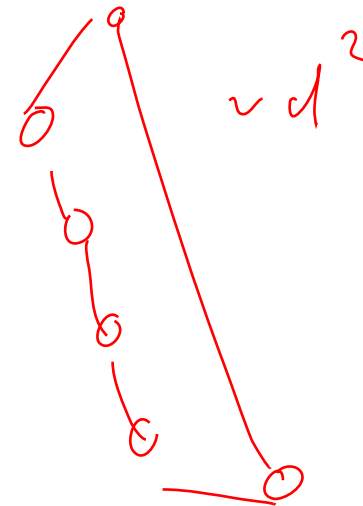
- set of data sources and a sink
- communication graph G

## ► Compute:

- Steiner tree T
  - sub-graph of G
  - connects all sources and sinks
  - number of edges is minimal

## ► Alternative:

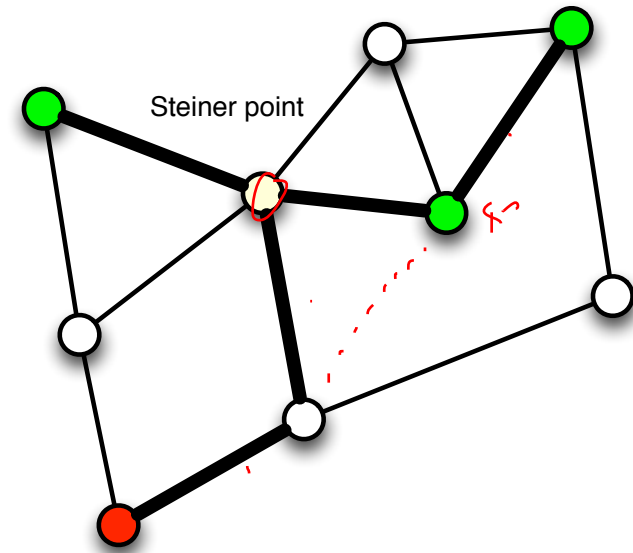
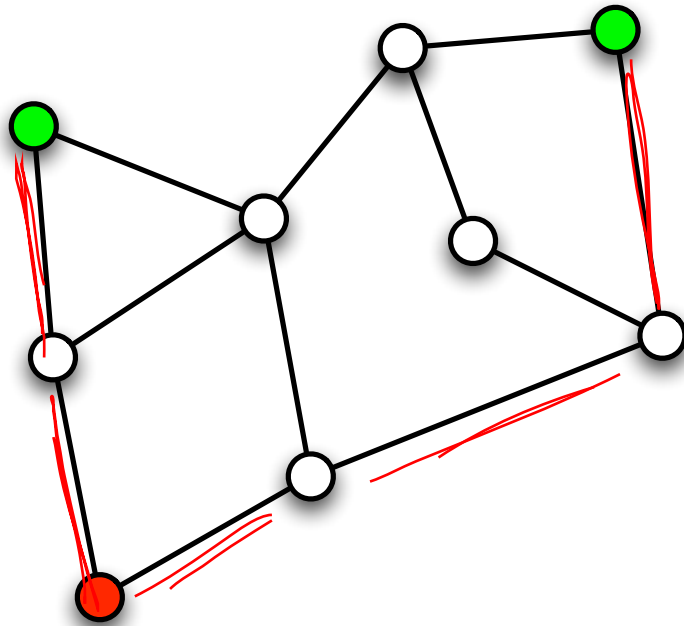
- edges have an (energy) weight
- minimize the sum of edge weights



# Steiner Tree Problem

## ► Observation:

- sources and sinks can be handled the same way



# Optimal Choice of Data Aggregation

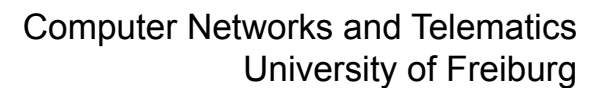
- ▶ **Steiner tree**
  - minimal tree connecting all sources and sinks
- ▶ **Computation of the Steiner tree is NP-hard**
- ▶ **Approximation**
  - the Steiner tree problem can be approximated with factor 2
    - if the underlying graph is metric
  - best known approximation factor for algorithms in polynomial time: 1.55
    - Zelikovsky, Robins 2006

# Approximation with the Help of MST

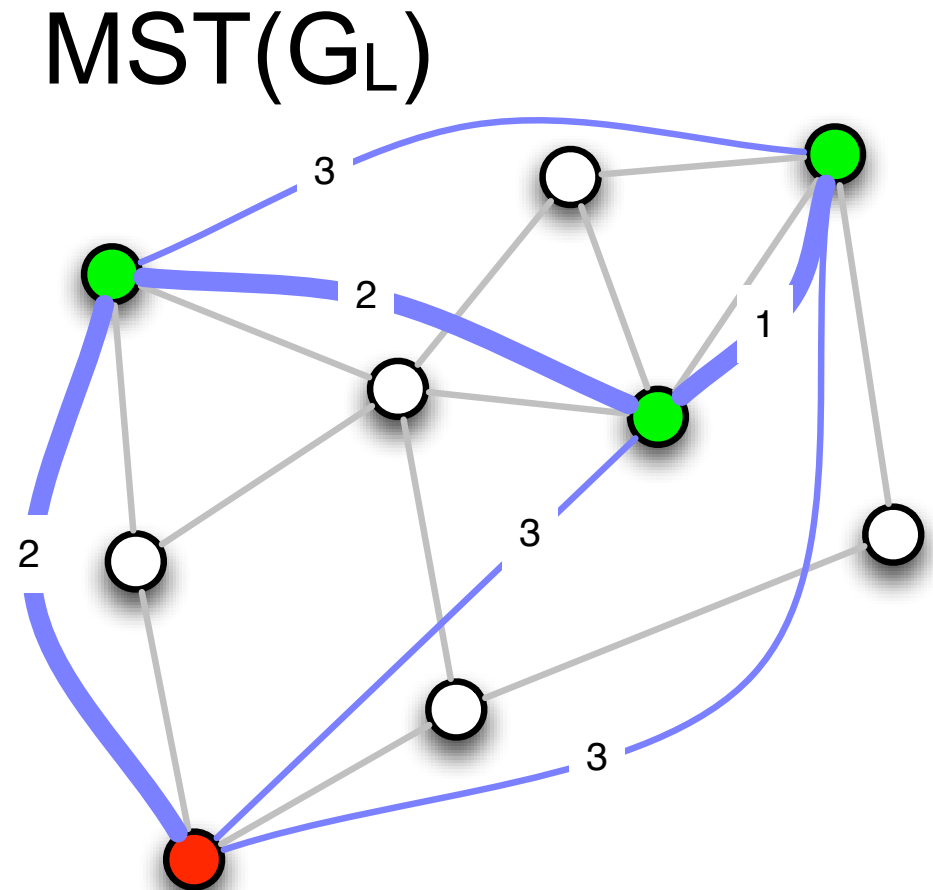
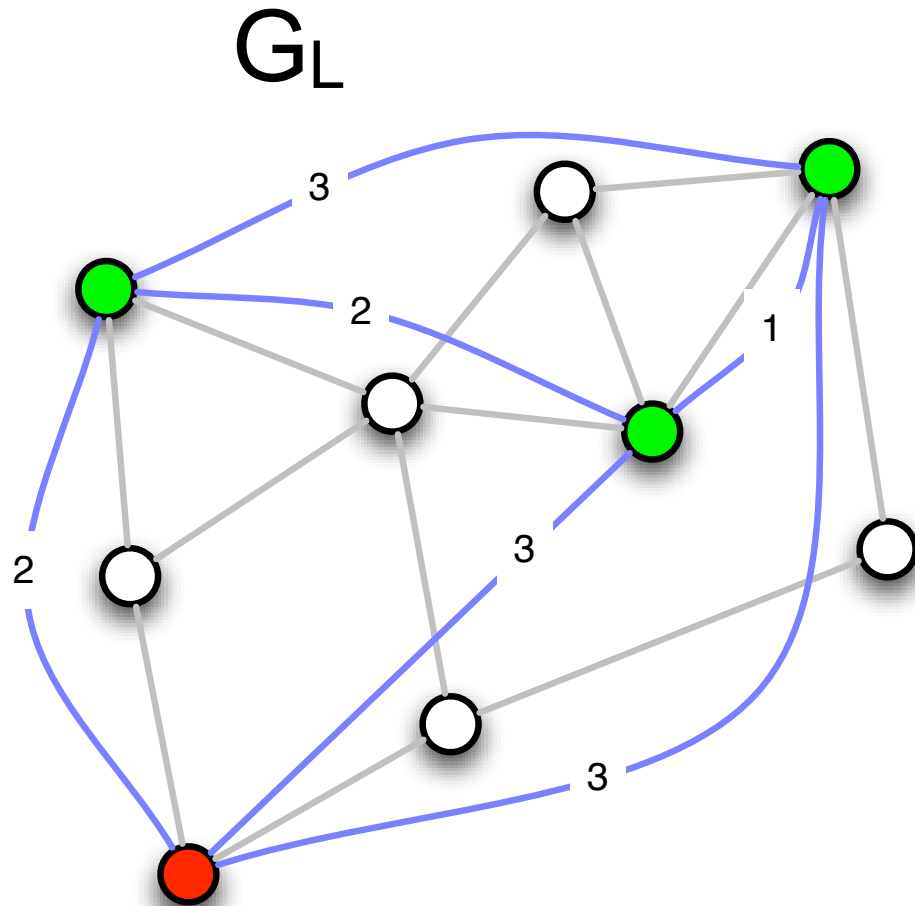
- ▶ Source:
  - Information Processing Letters, 27 (1988), 125-128, Kurt Mehlhorn, *A Faster Approximation of the Steiner Tree Problem*
- ▶ Compute the distance between the terminal nodes in the graph  $G$ 
  - Compute the complete graph  $G_L$  with terminal nodes  $V_T$  and edge weight according to the distance in  $G$
- ▶ Compute minimum spanning tree in  $G_L$
- ▶ Initialize tree  $T$  with empty set
- ▶ For each edge  $e=(u,v)$  of the MST
  - Find shortest path  $P$  from  $u$  to  $v$  in  $G$
  - If less than two nodes of  $P$  are in  $T$  then
    - Insert  $P$  into  $T$
  - Else
    - Let  $p$  and  $q$  be the first and last node of  $P$  in  $T$
    - Insert sub-path ( $u,p$ ) and sub-path ( $q,v$ ) of  $P$  into  $T$
- ▶ Output: Steiner tree approximation  $T$

network information

# G

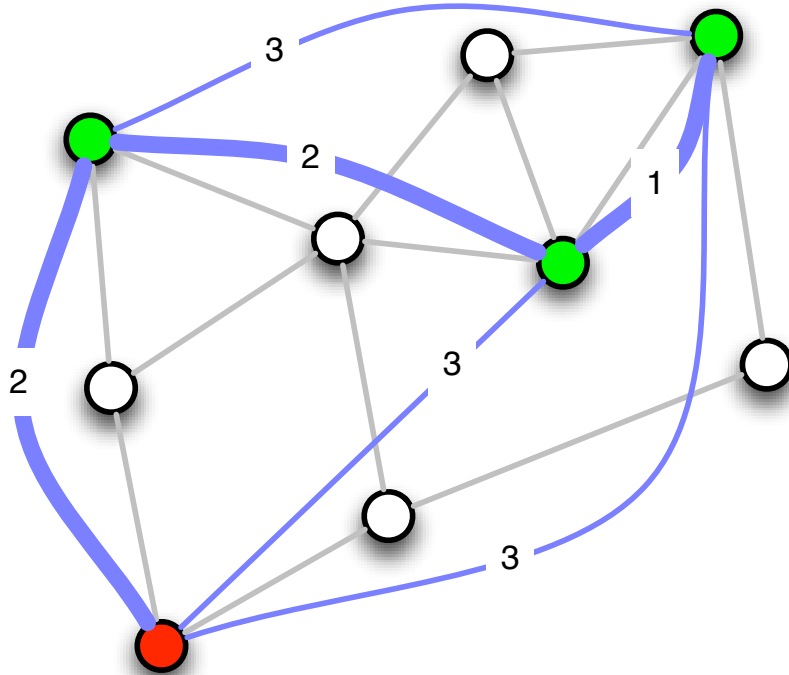


# MST Steiner Tree Approximation Example

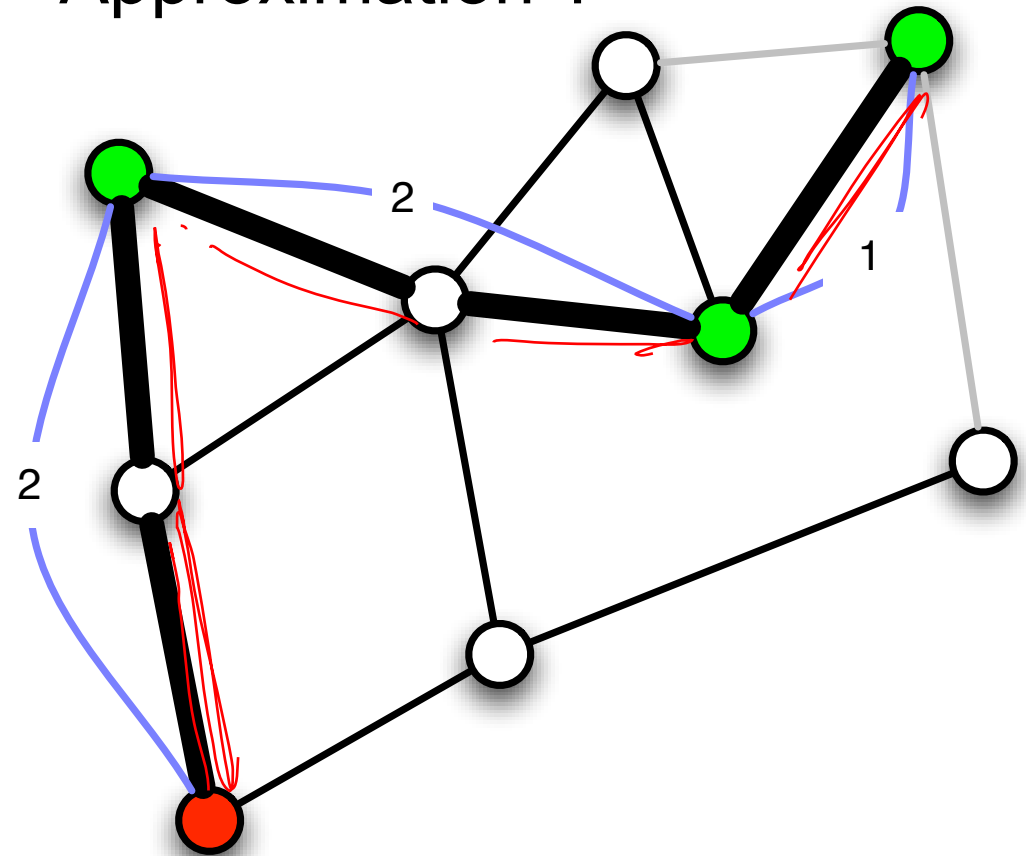


# MST Steiner Tree Approximation Example

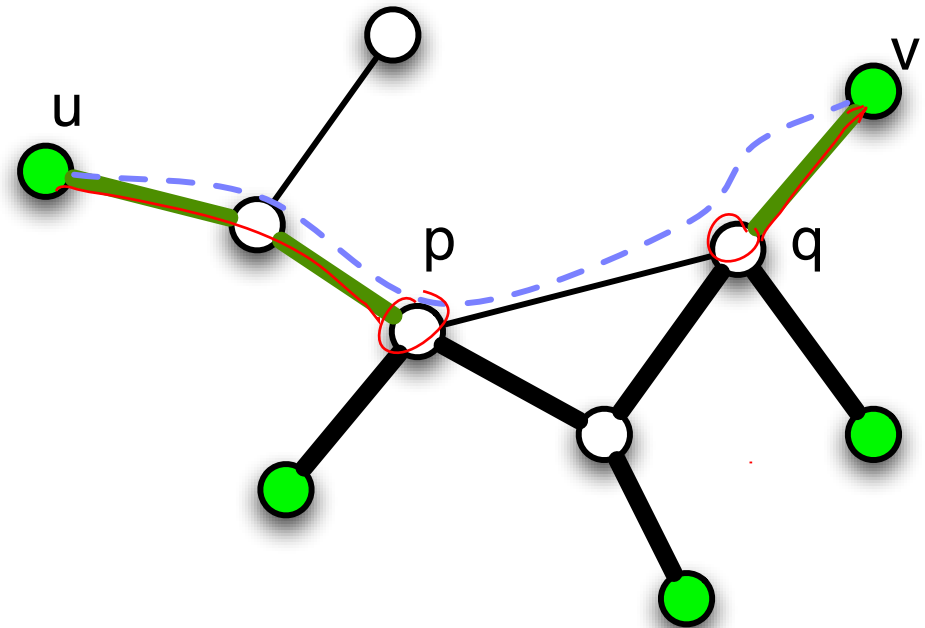
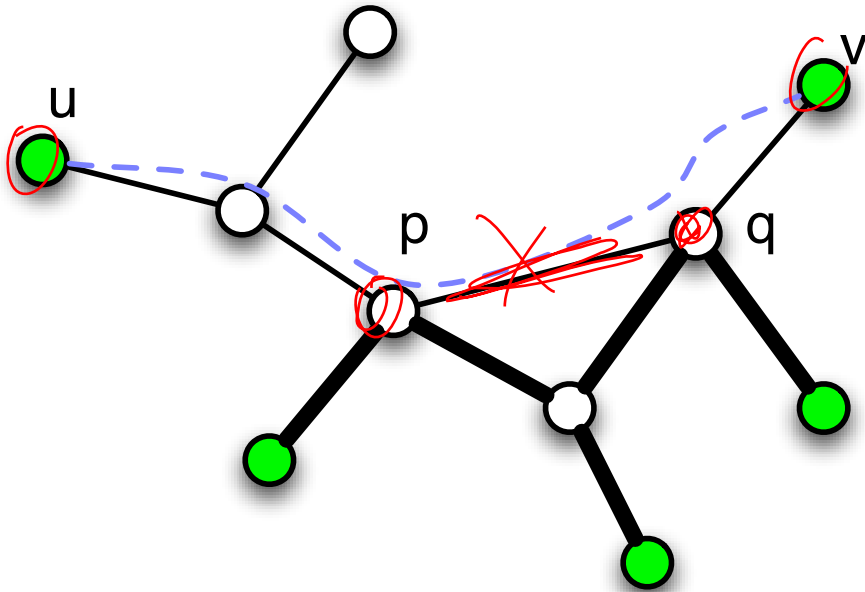
## MST( $G_L$ )



## Steiner Tree Approximation T



# Preventing Cycles



# Quality of the MST-Approximation

## ► Theorem

- The MST-Approximation constructs a tree in polynomial time. The edge sum of this tree is at most twice as large as those of the Steiner tree.

## ► Proof sketch

- A Steiner Tree without Steiner points is a factor 2 approximation of the Steiner tree
- The minimum spanning tree of  $G_L$  is the Steiner Tree without Steiner points of  $G$
- This results in approximation algorithm with factor 2

# Routing Models for Data Aggregation

## ▶ Address Centric Protocol

- each sensor sends independently towards the sink
- not suitable for (real) aggregation

## ▶ Data Centric Protocol

- Forwarding nodes can read and change messages

## ▶ Literature

- Krishnamachari, Estrin, Wicker The Impact of Data Aggregation in Wireless Sensor Networks, Proc. of the 2nd Int. Conf. on Distributed Computing Systems Workshops (ICDCSW'02)

# Energy Optimal Tree Structure

► **Given:**

- set of data sources and a sink
- communication graph  $G$

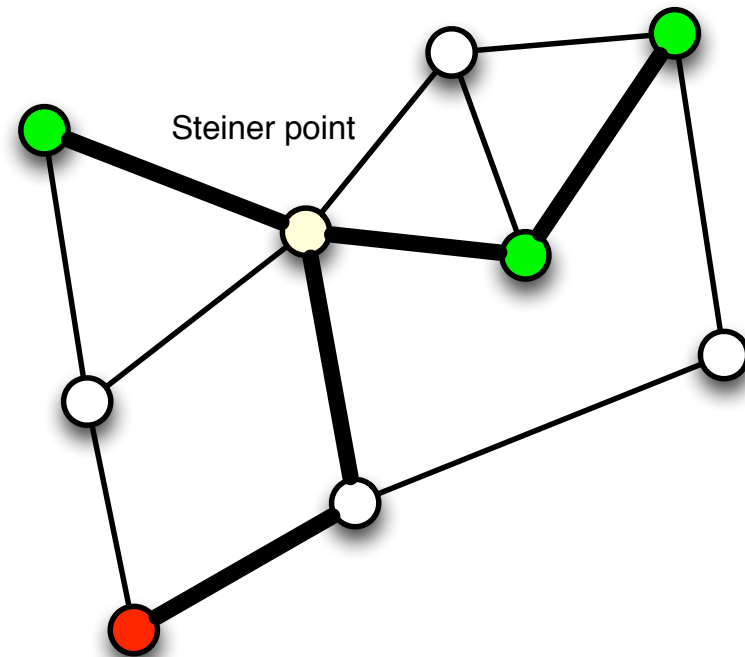
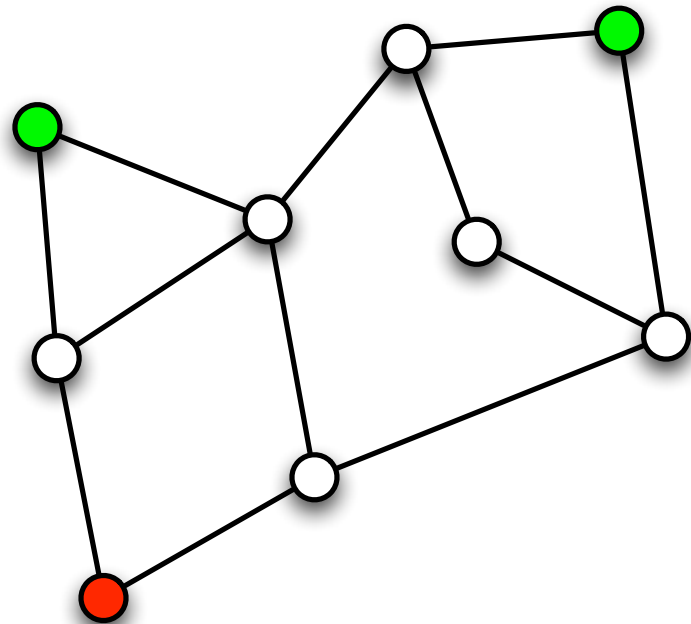
► **Compute:**

- Steiner tree  $T$ 
  - sub-graph of  $G$
  - connects all sources and sinks
  - number of edges is minimal

► **Alternative:**

- edges have an (energy) weight
- minimize the sum of edge weights

# Steiner Tree Problem



# Theoretical Bounds

## ► Costs for address based Routing $N_A$

$$N_A = \sum_i d_i$$

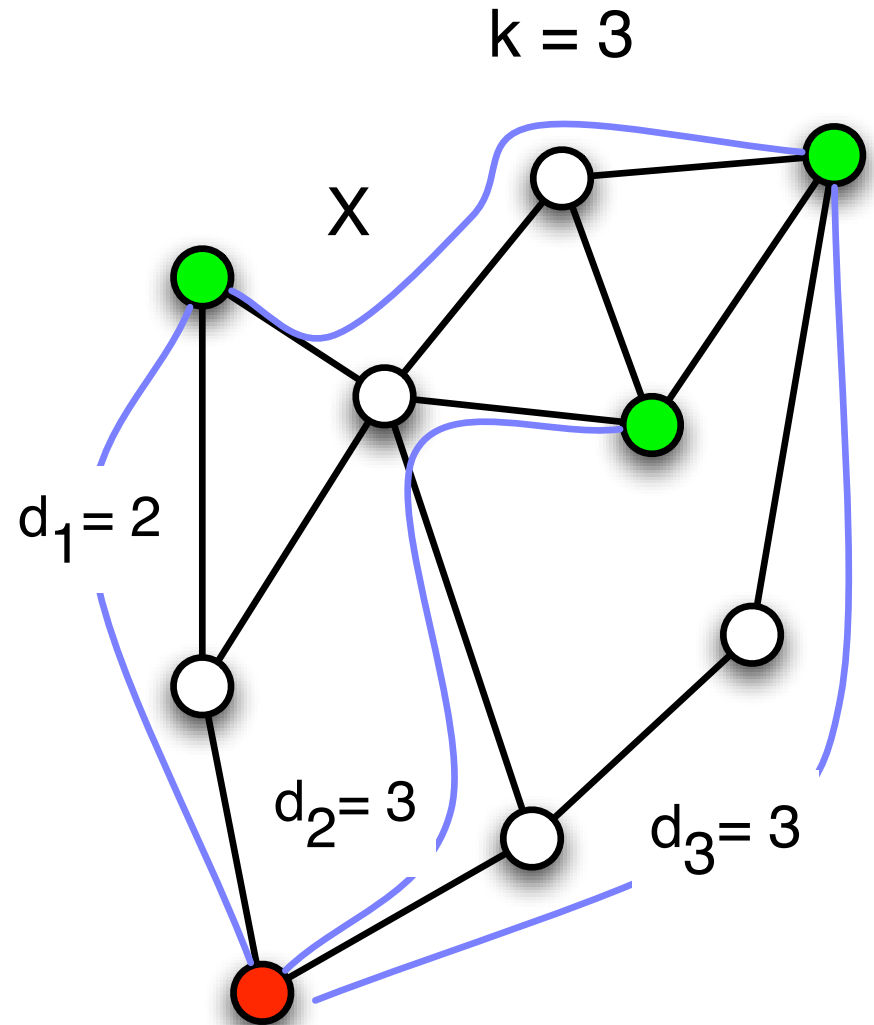
- $d_i$ : shortest distance from source  $i$  to sink  $s$

## ► Cost for optimal data centric routing $N_D$ = weight of Steiner-tree

$$N_D \leq (k - 1)X + \min_i \{d_i\}$$

- $X$ : maximal shortest path between sources
- $k$ : number of sources

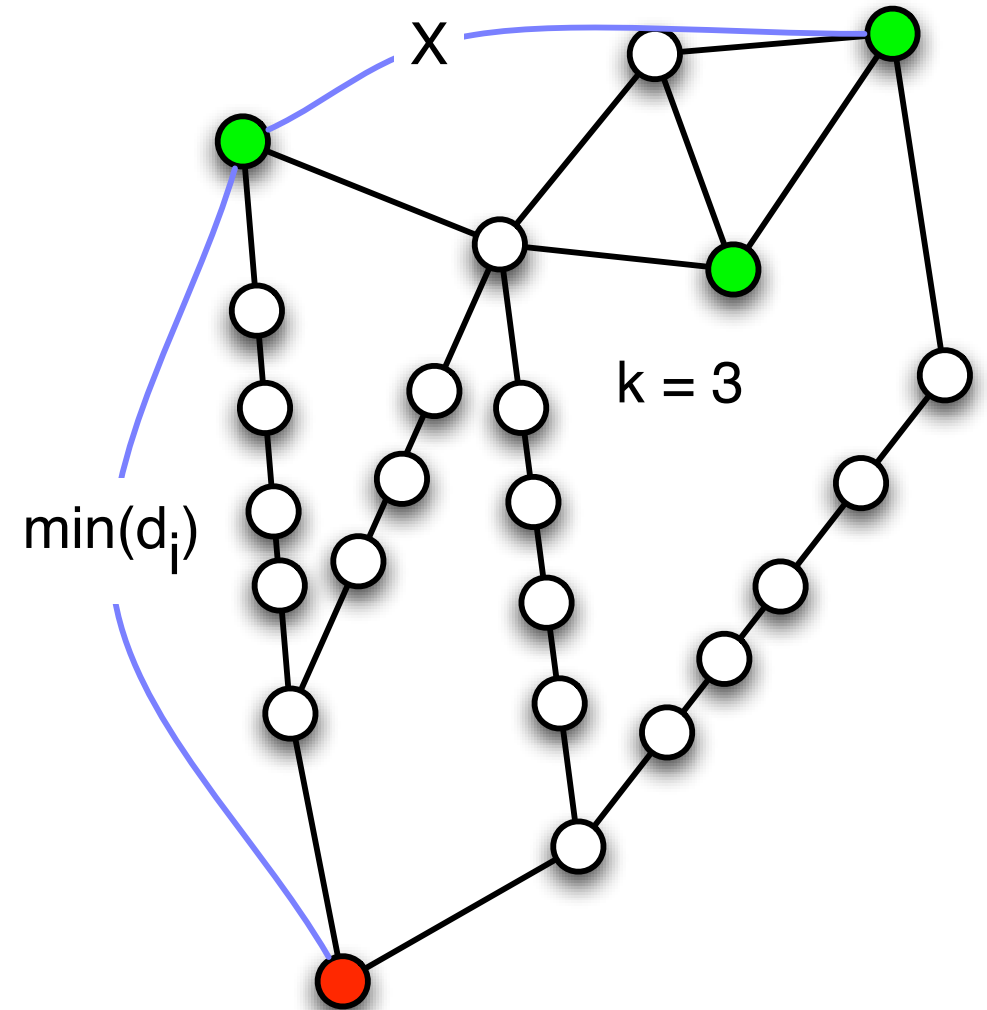
$$N_D \geq \min_i \{d_i\} + k - 1$$



# Theoretical Bounds

- For fixed  $X$  and  $k$  and growing  $\min_i\{d_i\}$

$$\lim_{d \rightarrow \infty} \frac{N_D}{N_A} = \frac{1}{k}$$



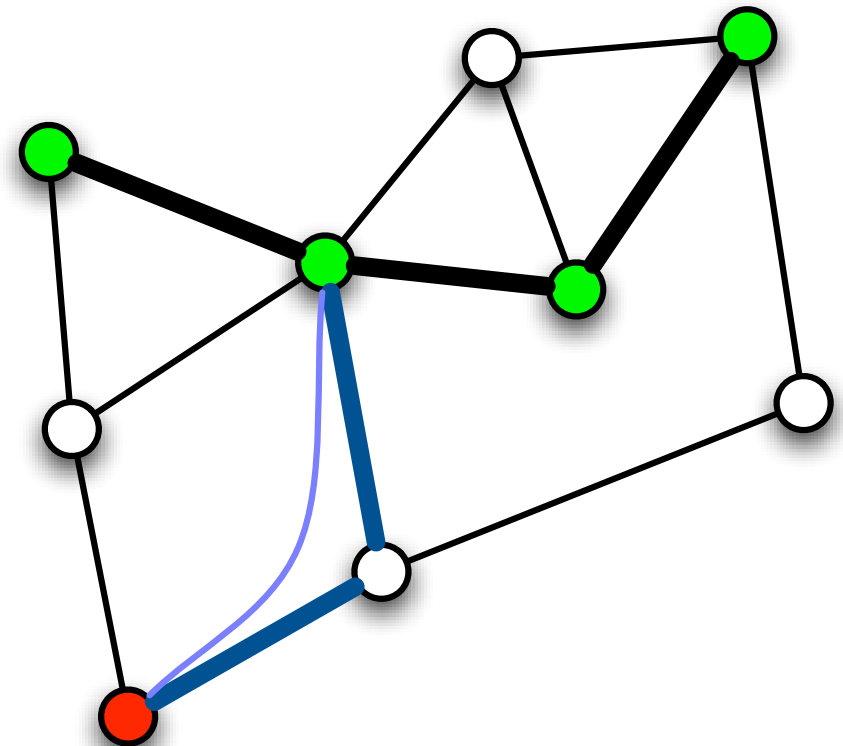
# Theoretical Bounds

## ► Theorem

- If the subgraph induced by the sources is connected, then the optimal routing can be computed in polynomial time

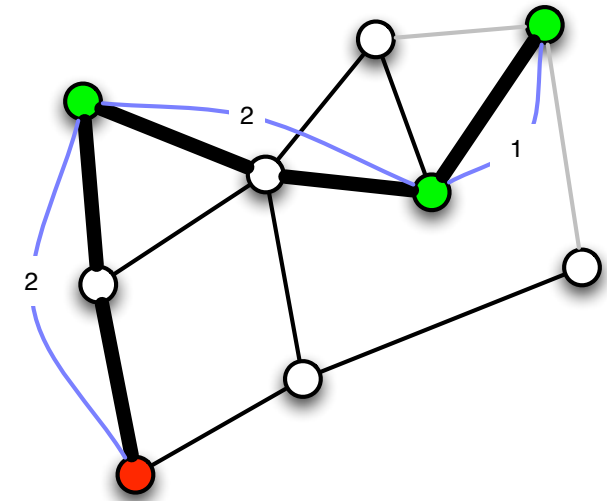
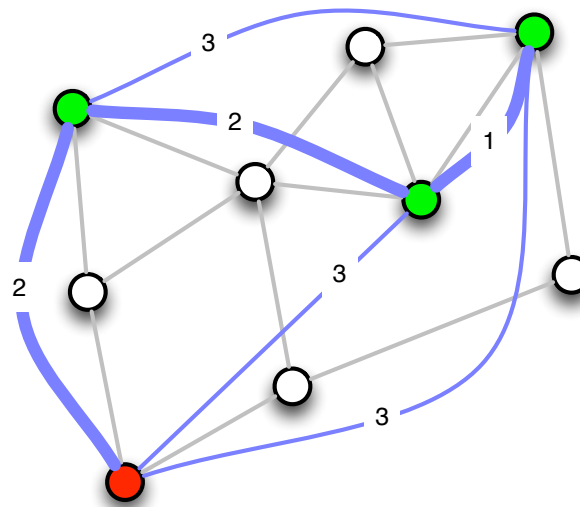
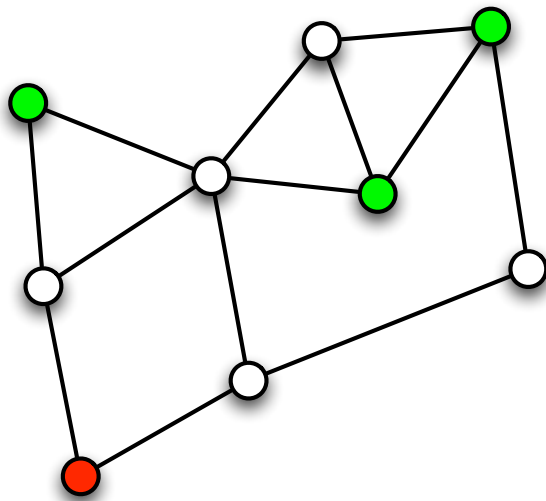
## ► Proof sketch

- Compute MST  $T$  for the sources
- Compute the shortest path from  $T$  to the sink



# Approximation Algorithm

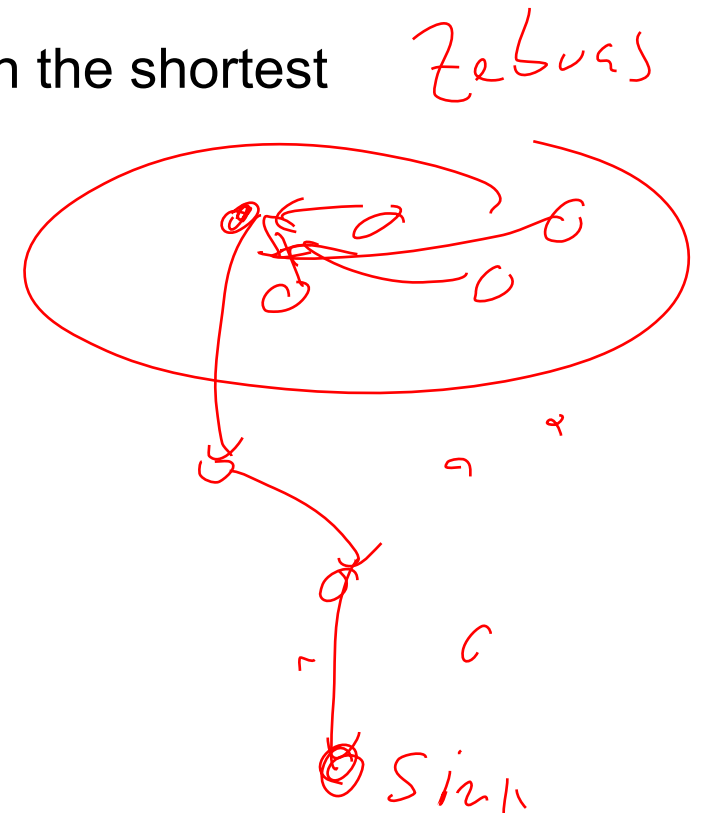
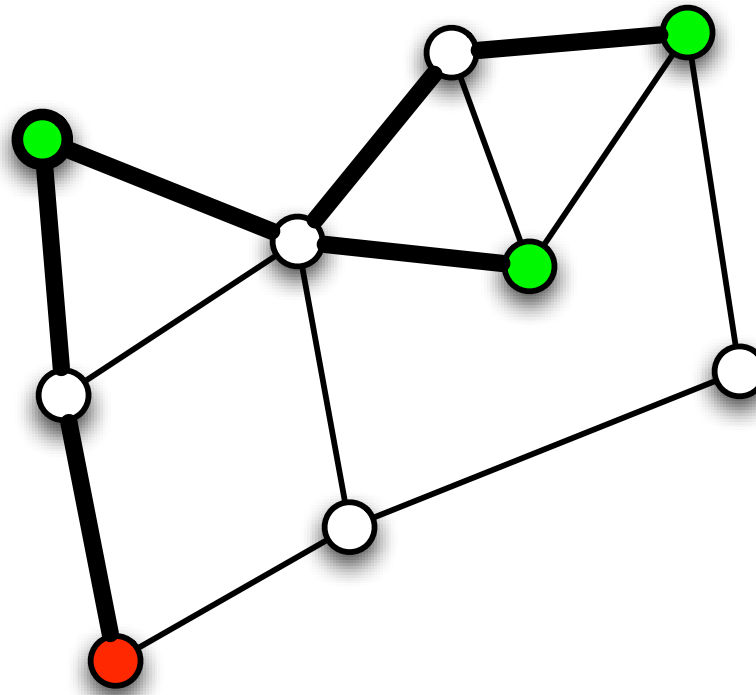
- ▶ The Steiner tree approximation algorithm (of the last lecture) cannot be implemented efficiently in a WSN



# Suboptimal Aggregation

## ► Center at Nearest Source (CNS)

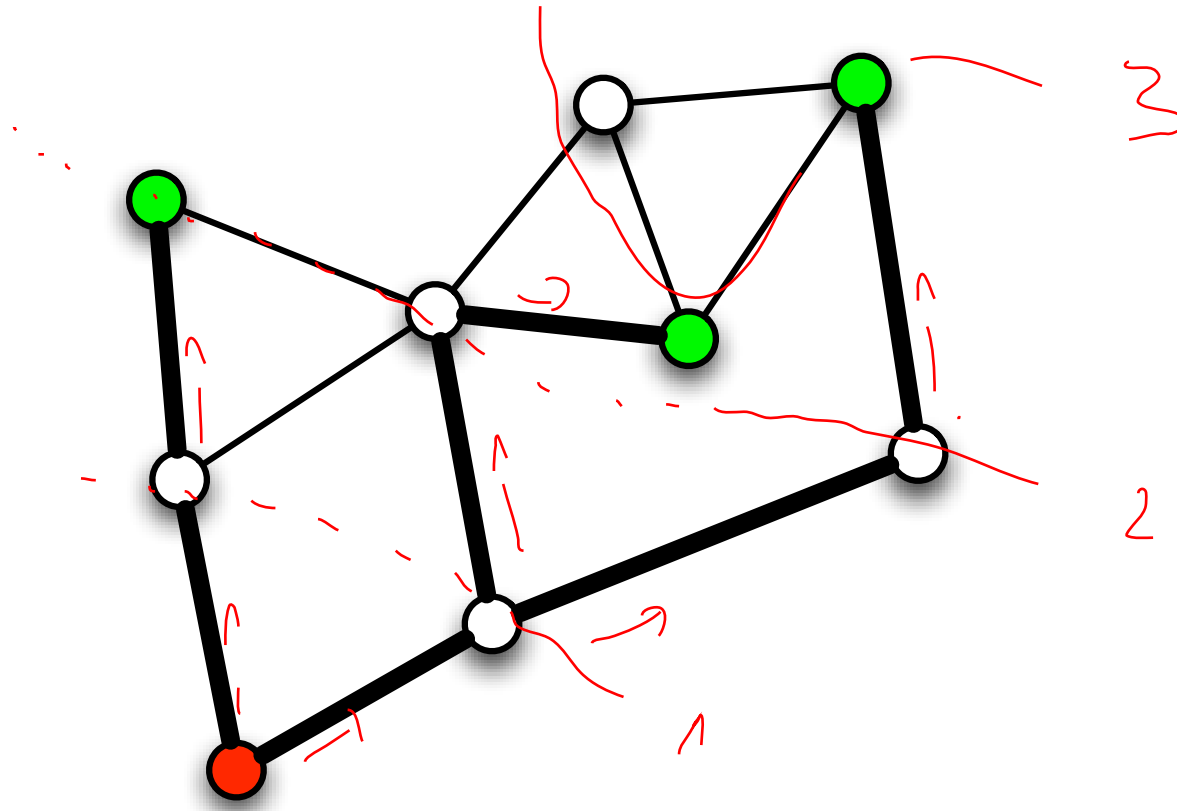
- Data source closest to the sink collects all information
- All other sources send the information on the shortest path to this source (center)



# Suboptimal Aggregation

## ► Shortest Paths Trees (SPT)

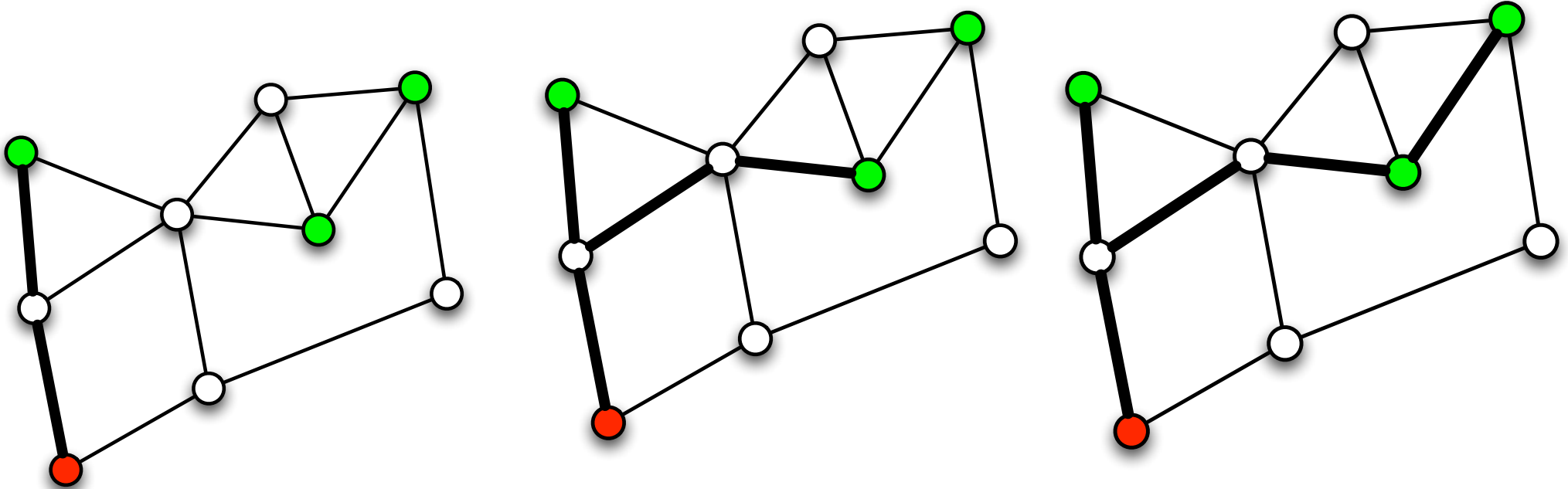
- Set of all shortest paths from the sources to the sink



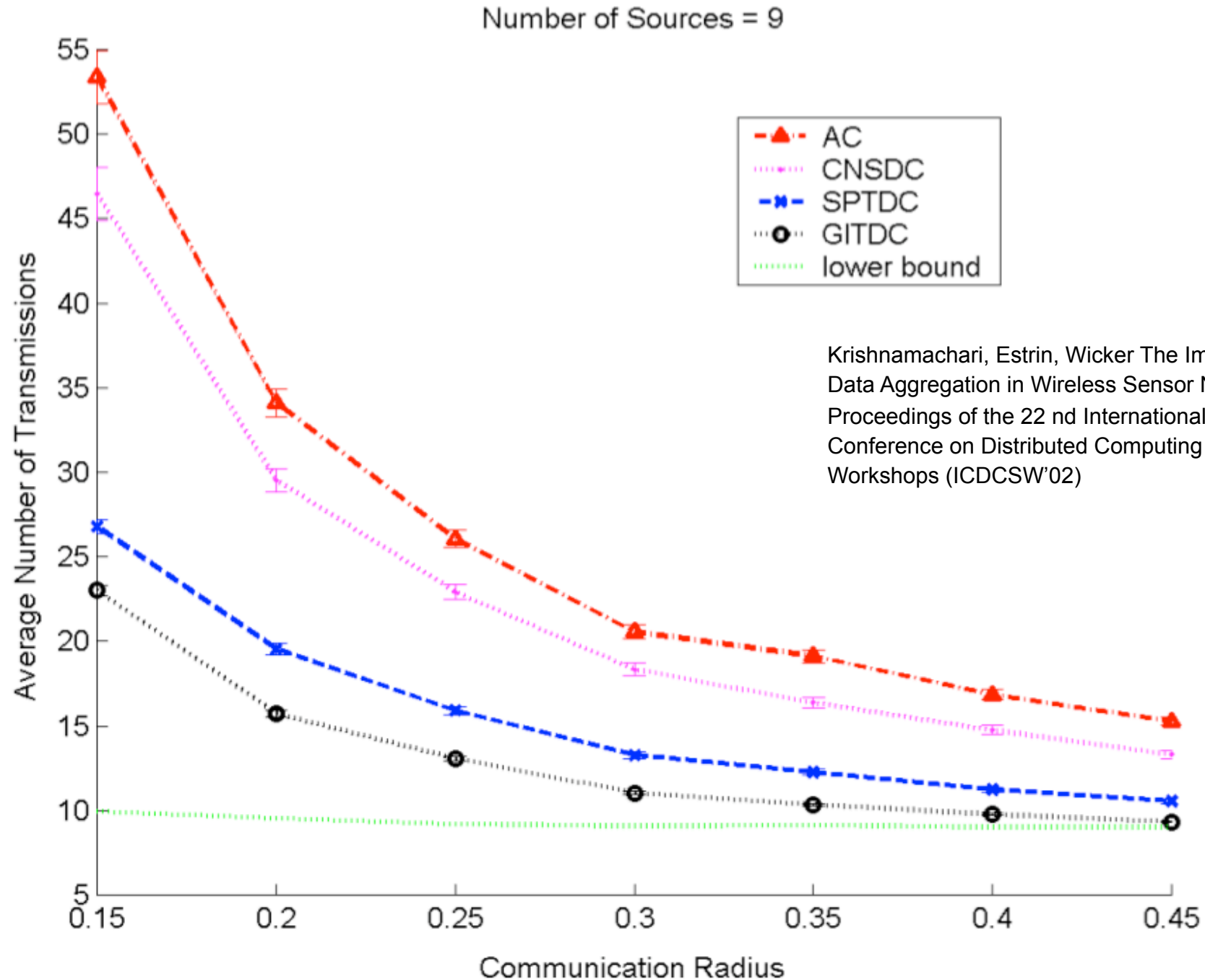
# Suboptimal Aggregation

## ► Greedy Incremental Tree (GIT)

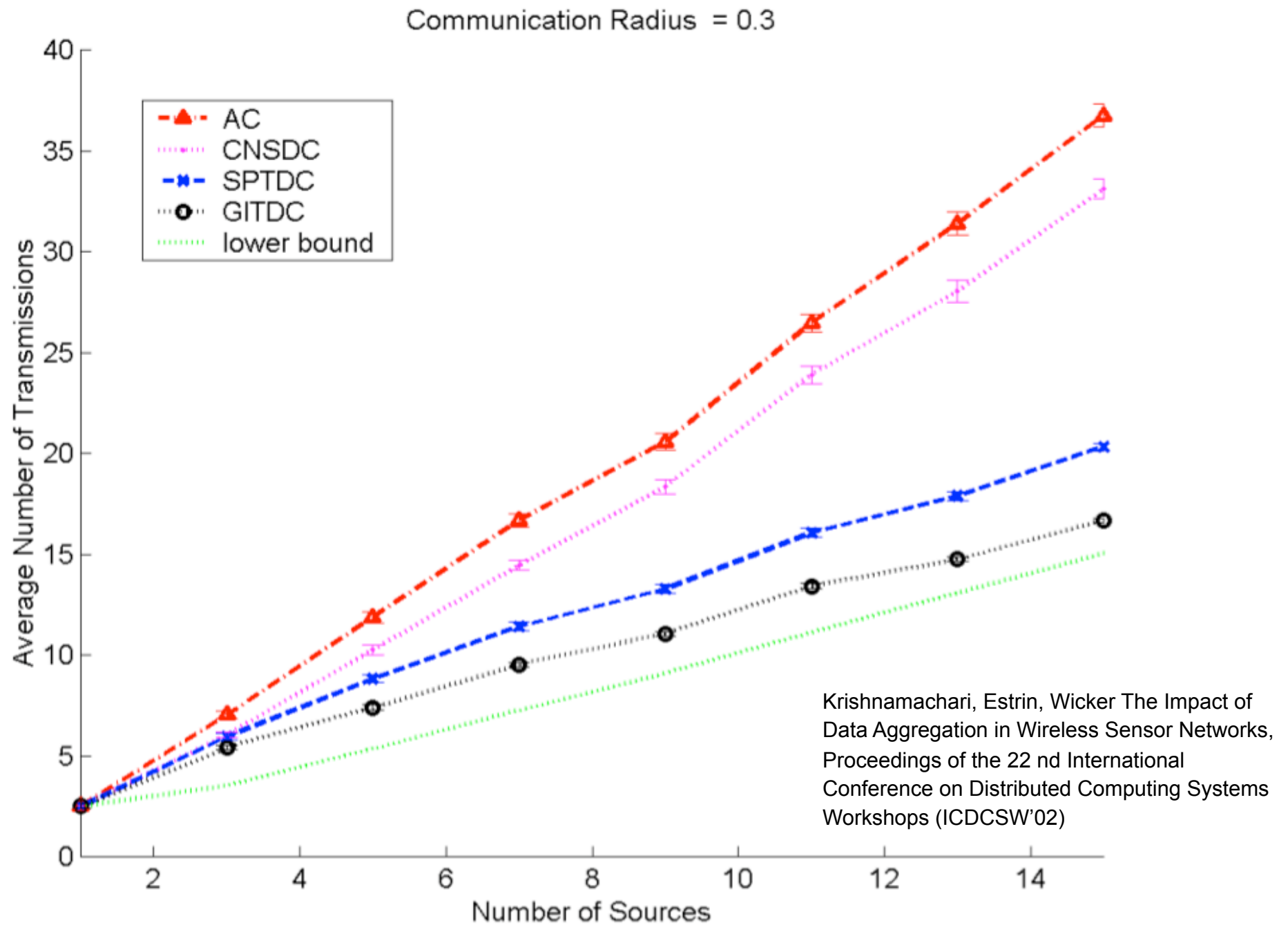
- Select the shortest path between the data source, closest to the sink, and the sink
- Select successively the closest node to the tree and the shortest path to any of the tree nodes



# Energy Saving by Data Aggregation



# Energy Saving by Data Aggregation





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# Algorithms for Radio Networks

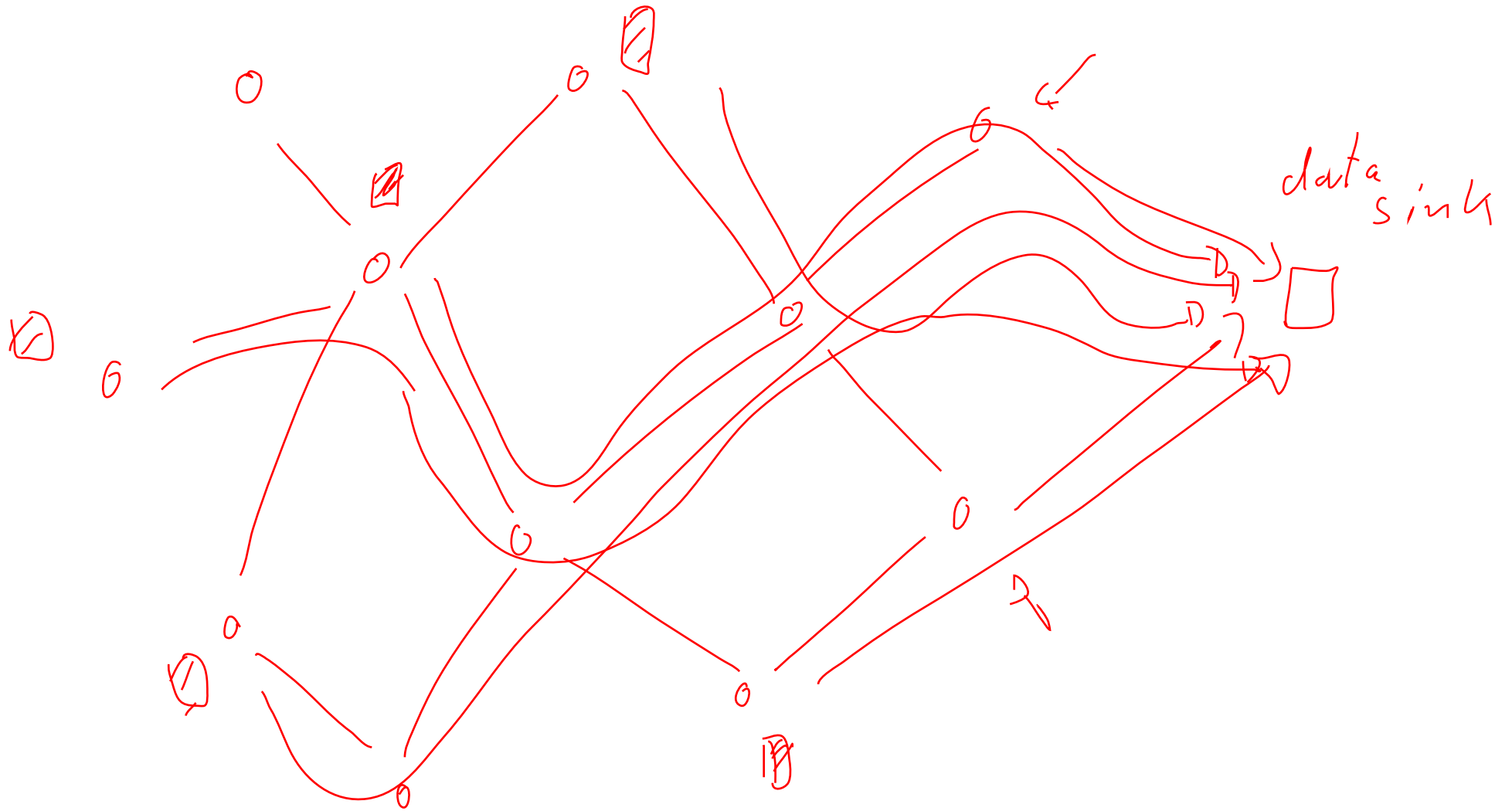
## Data Aggregation

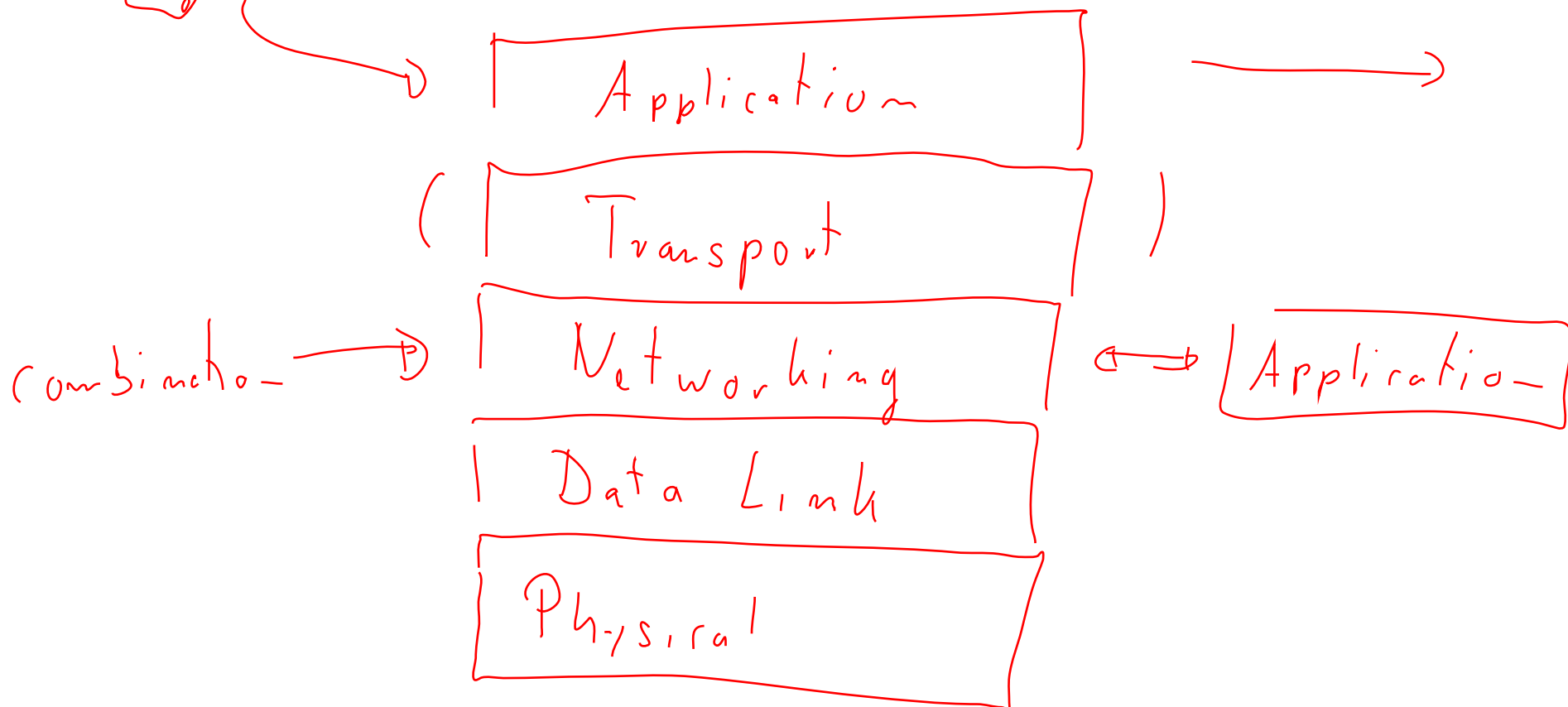
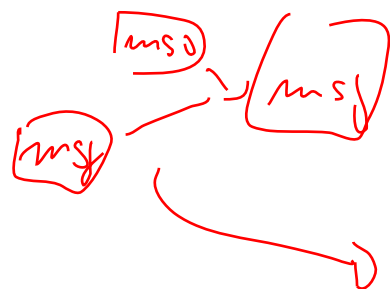
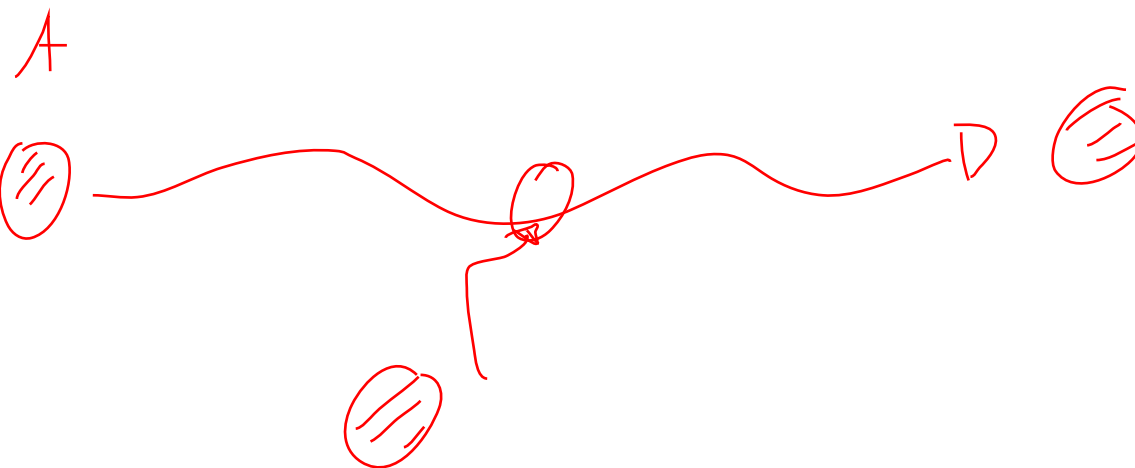
University of Freiburg  
Technical Faculty  
Computer Networks and Telematics  
Christian Schindelhauer

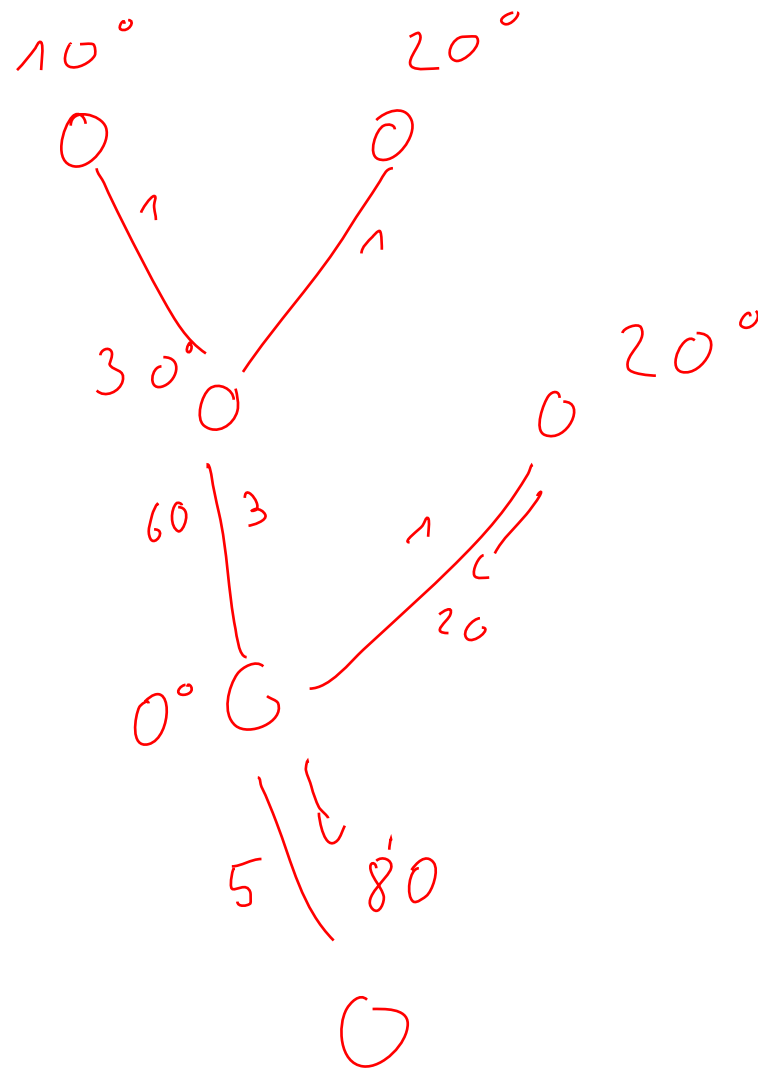


Sensor

~~Actuators~~







$$\frac{10 + 20 + 30 + 20 + 0}{5}$$

$$= \frac{80}{5} = \underline{16^\circ}$$

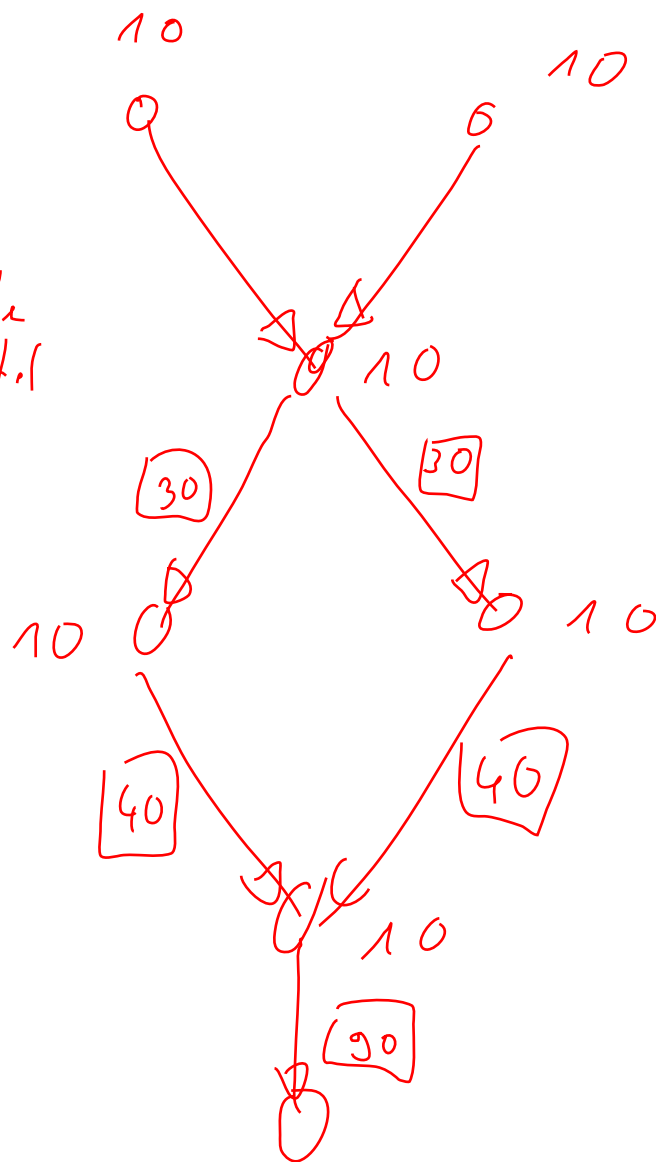
Datta Singh

connected

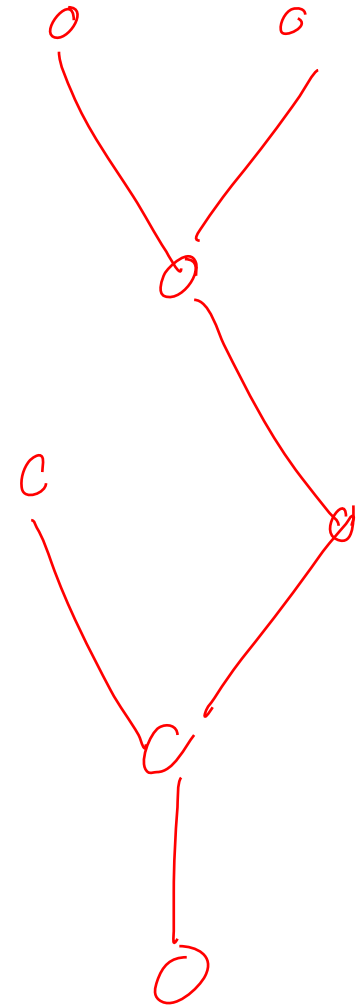
DAG

without cycle  
in the undirected  
version -

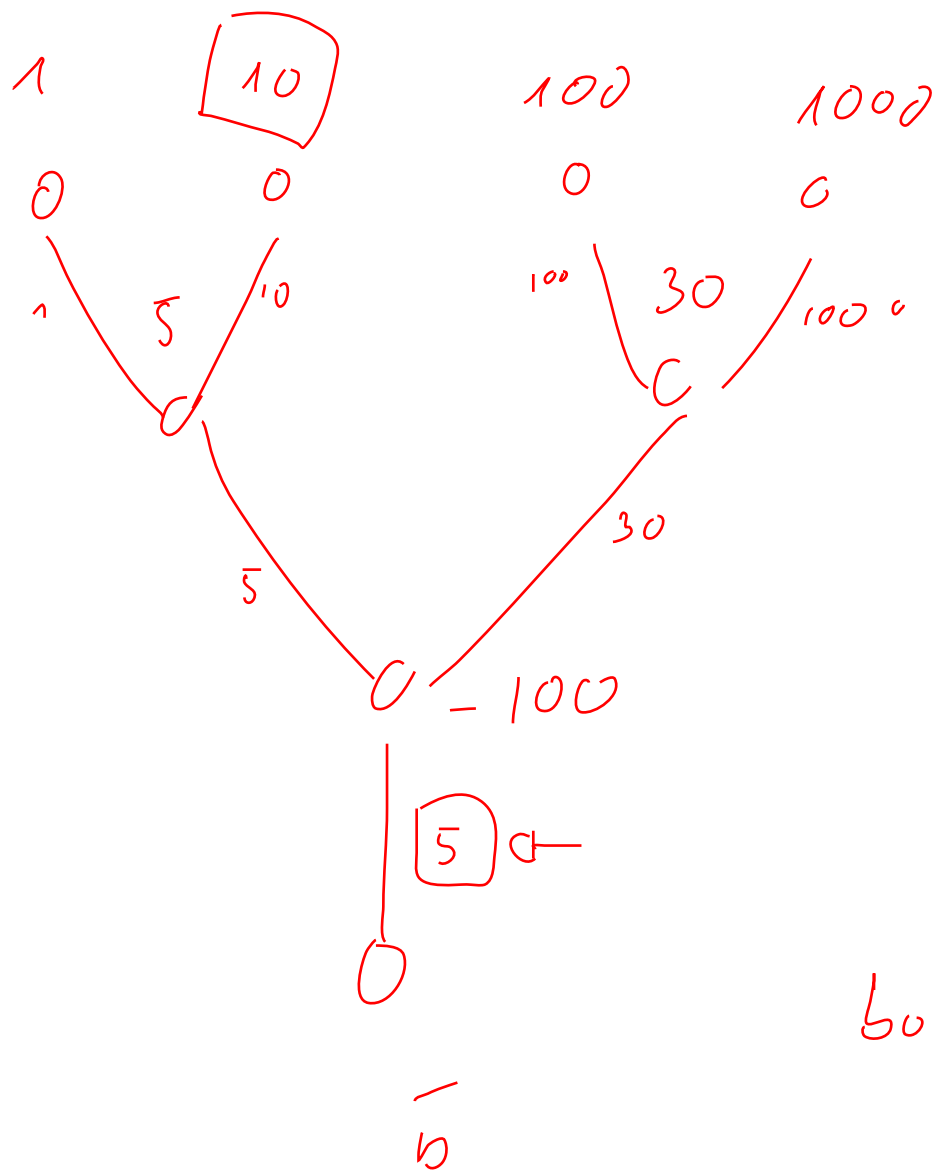
TREE



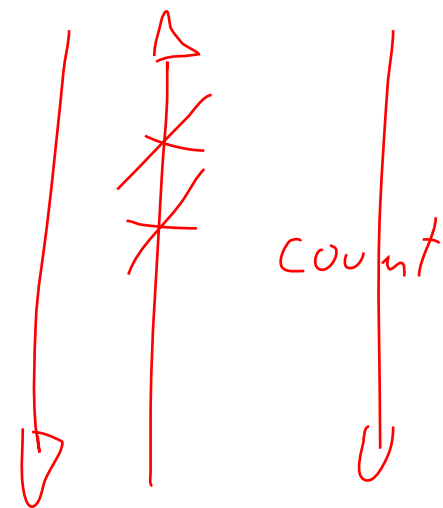
60



30

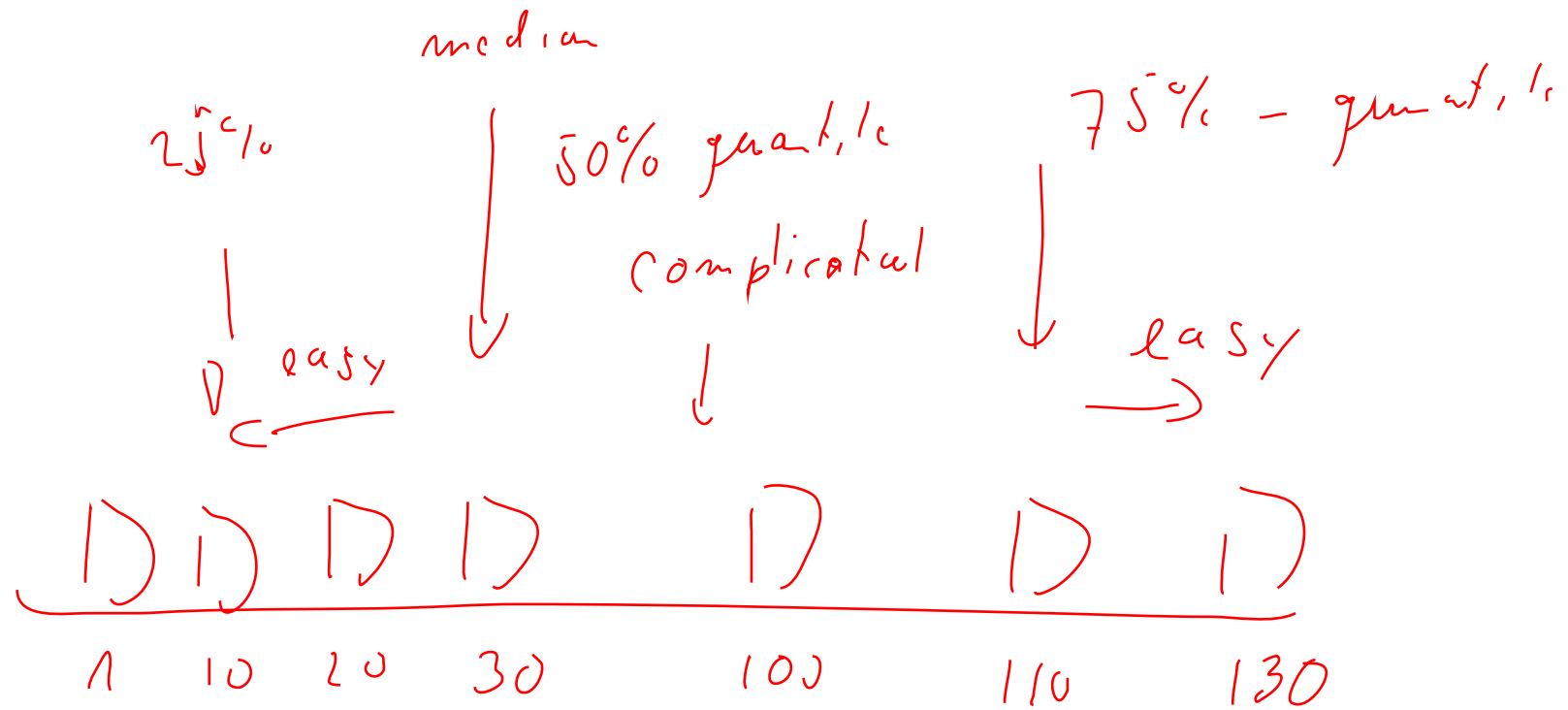


log ~  
→ D



# data < 5

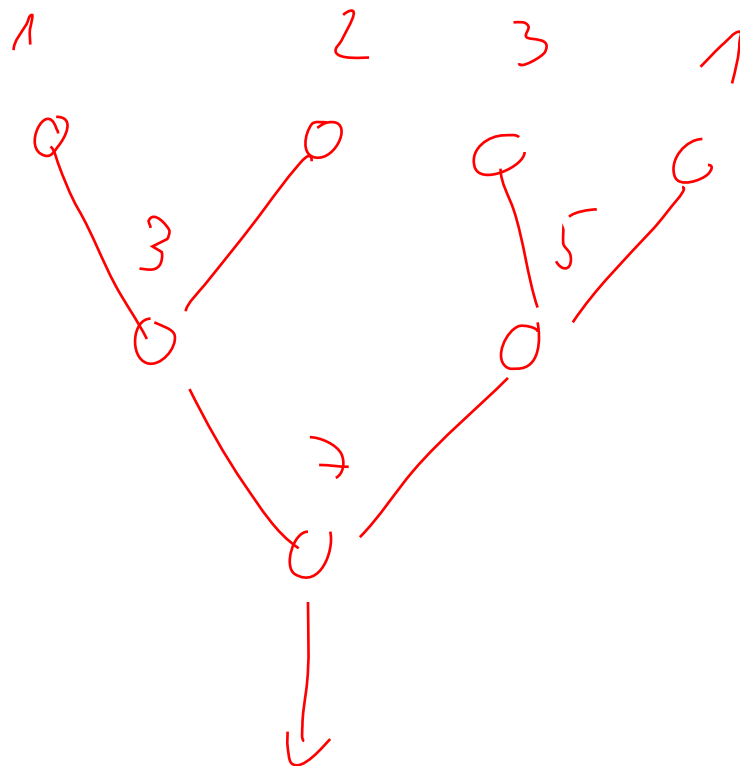
bound the # of msgs



5% quantile

55% quantile

$$\frac{1}{20}$$

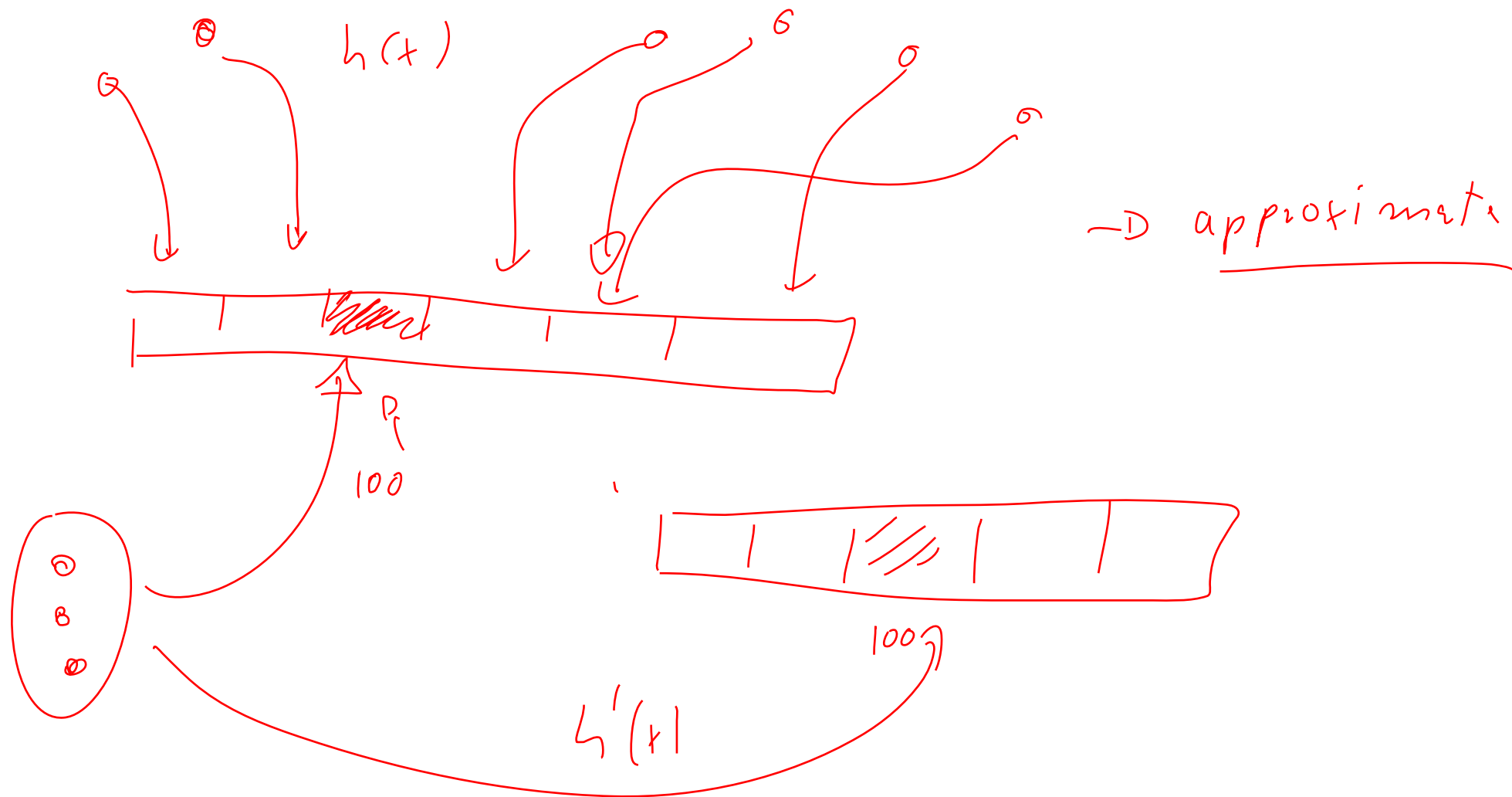


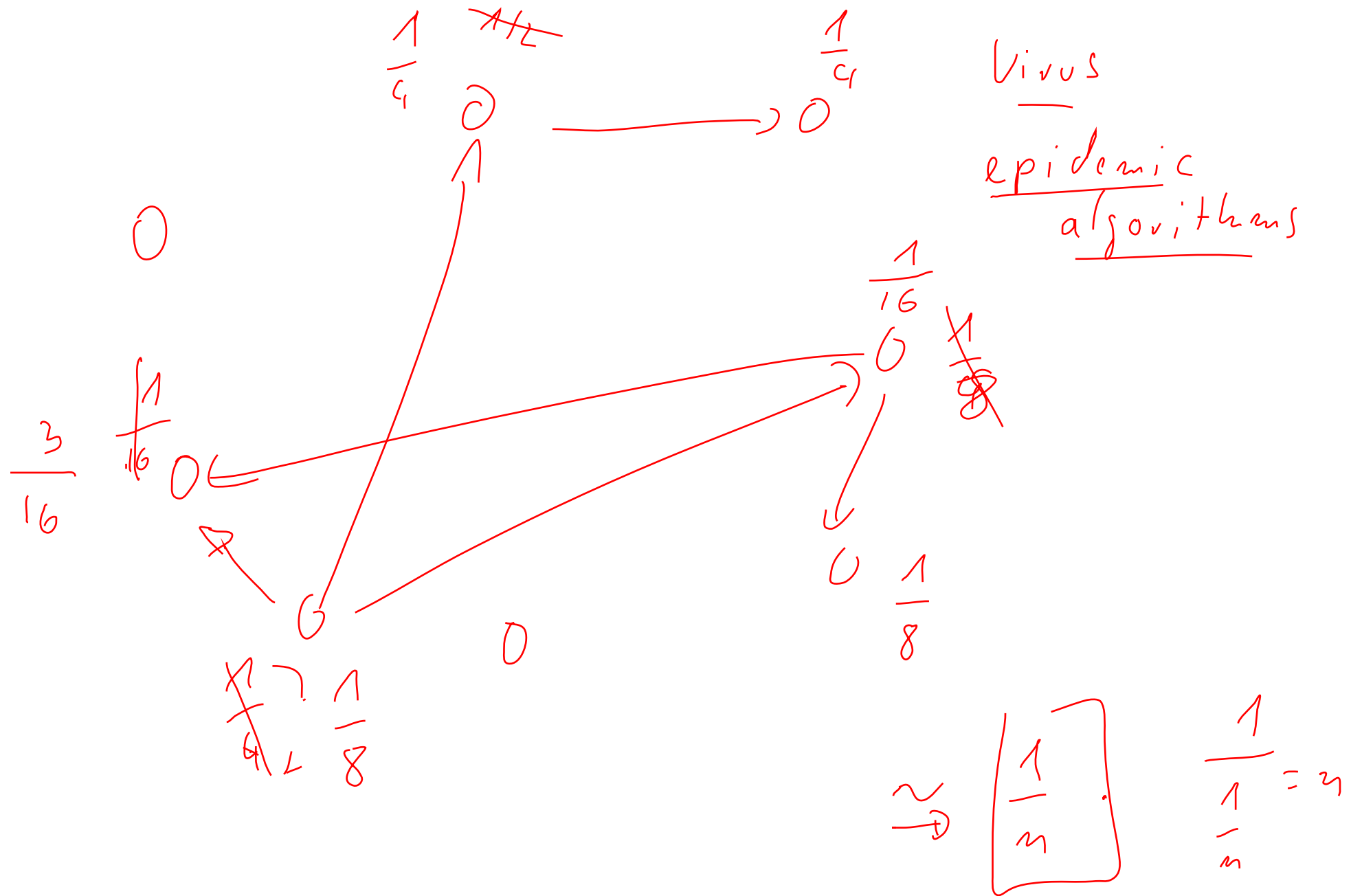
A	B
---	---

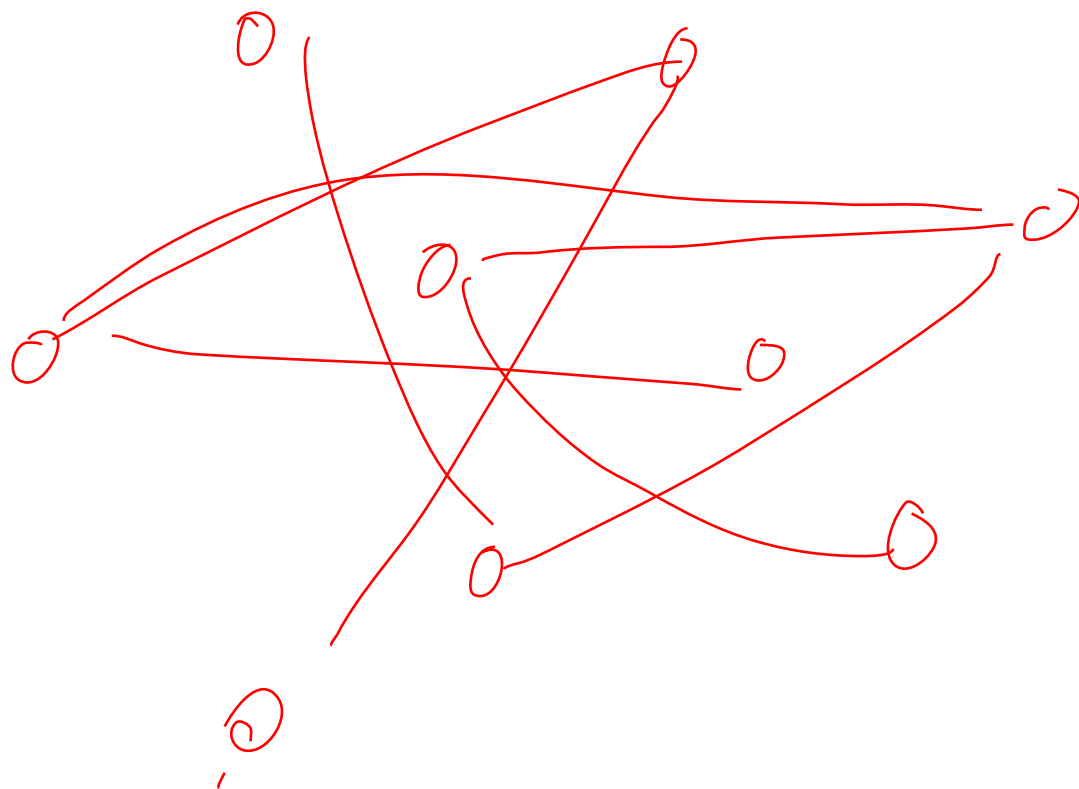
✓	✓
---	---

A	B	C
---	---	---

5 different values







Terminal



Terminal

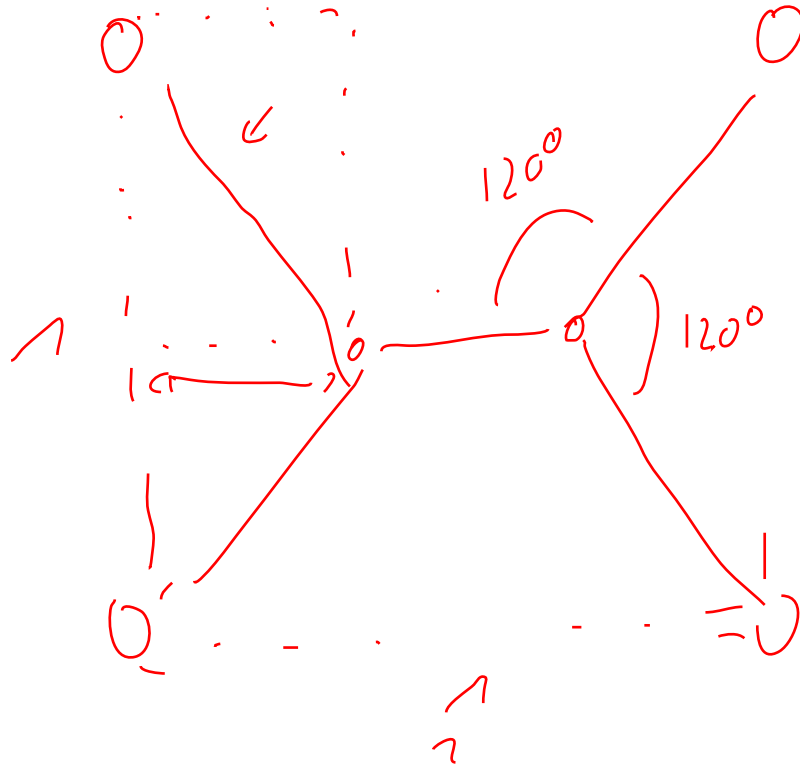




cost : 3 □

$2\sqrt{2}$  X  
 $\approx 2.82\dots$

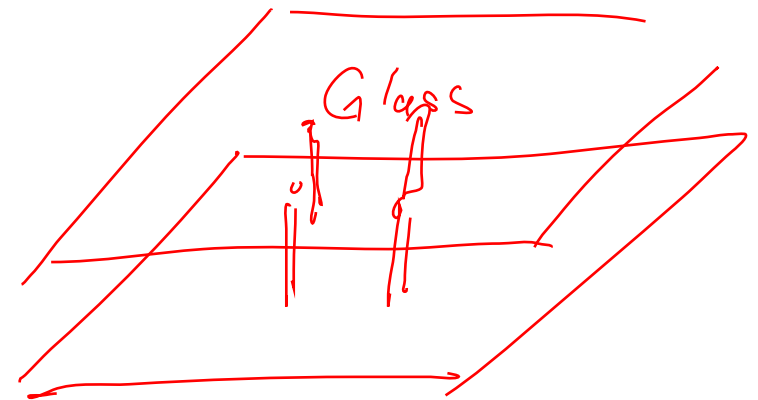
X X



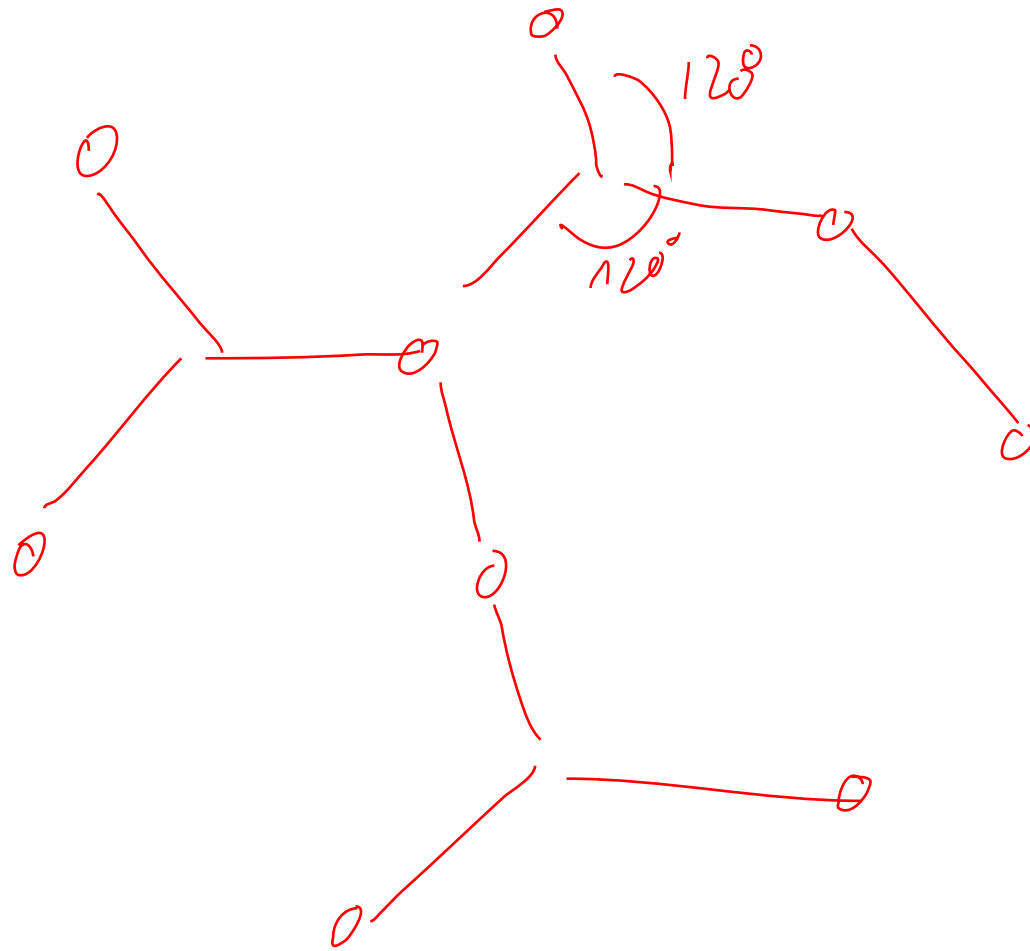
$$\sqrt{1^2 + 1^2}$$

$$= 2\sqrt{2}$$

Soap →



# Steiner Tree



NP-complete

approximat.

up to a factor

of  $\underline{1+\epsilon}$

in time  $\underline{n^{\left(\frac{1}{\epsilon}\right)^c}}$

# MST

• Tree

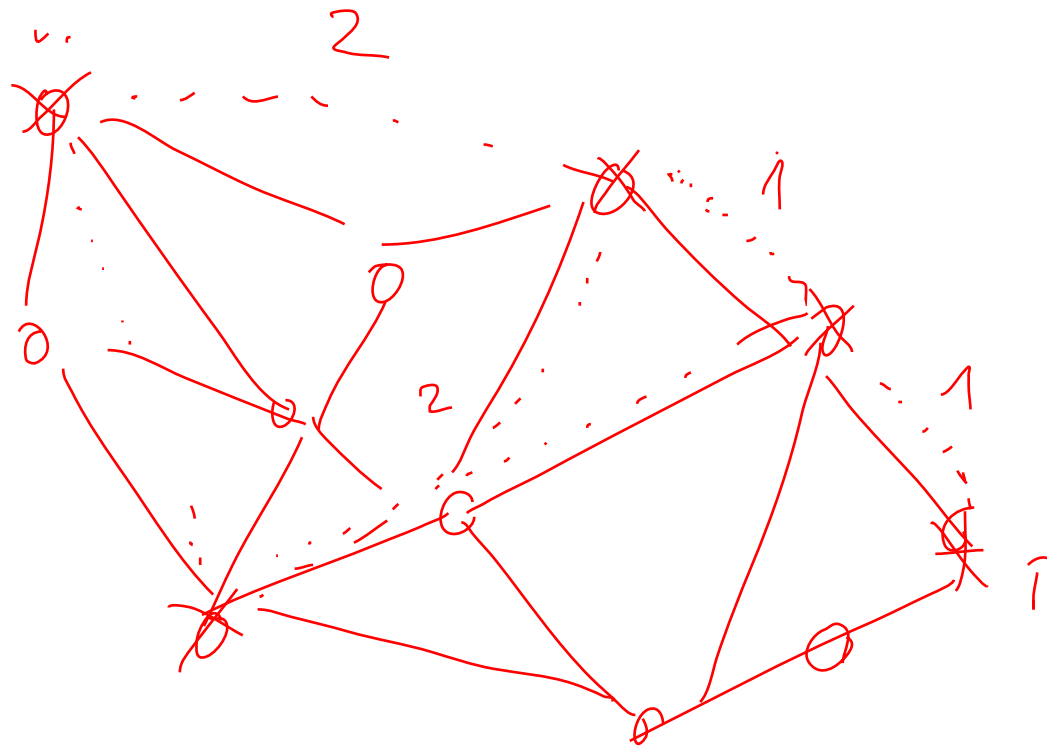
• Spanning

- Prim ✓

- Kruskal ✓

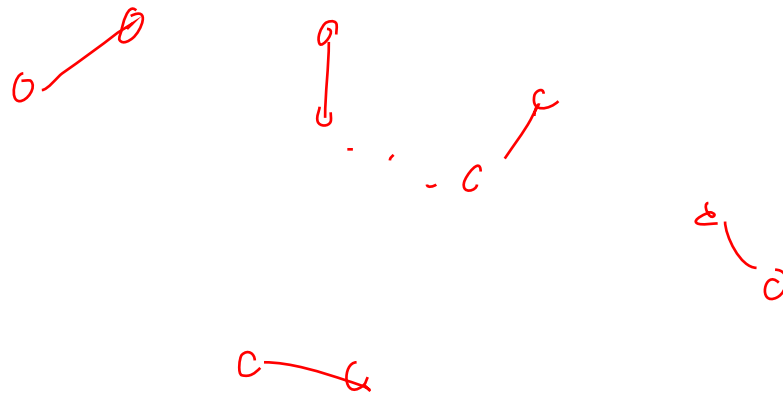
Dijkstra

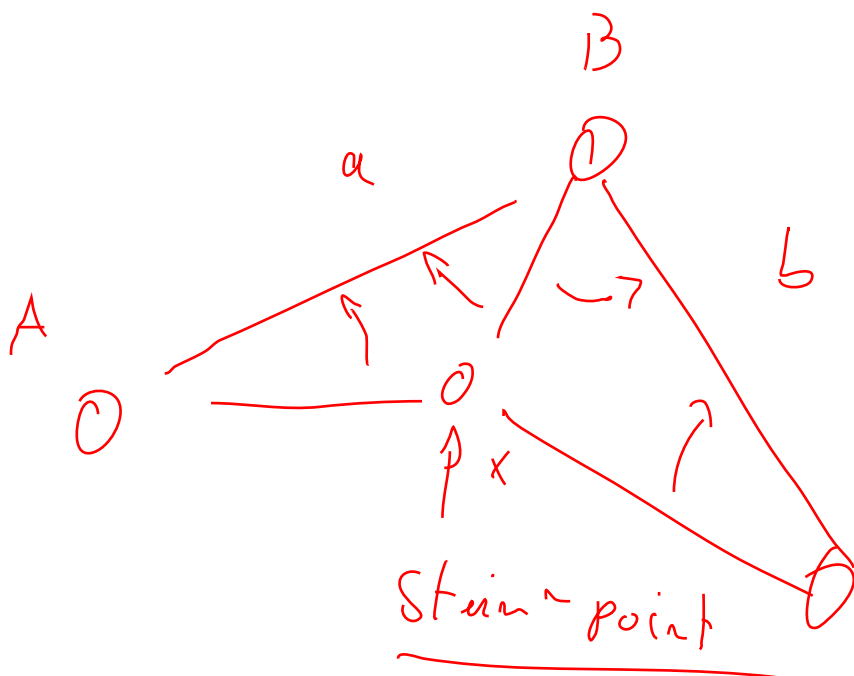
→ shortest  
path



## Kruskal

- Sort all edges according to weight
- Insert edges into MST if it does not produce a cycle





$$x \geq a$$

$$x \geq b$$

$$2x \geq \boxed{a + b}$$

$$|A, x| + |x, B| \geq |A, B| ?$$

Triangle inequality  $\rightarrow$  metric

