

*Mobile Ad Hoc Networks*  
*Trade-Offs and Topology*  
*Control*

*6th Week*

*14.05.-21.05.2007*



Christian Schindelhauer  
schindel@informatik.uni-freiburg.de

University of Freiburg  
Computer Networks and Telematics  
Prof. Christian Schindelhauer



# A Simple Physical Network Model

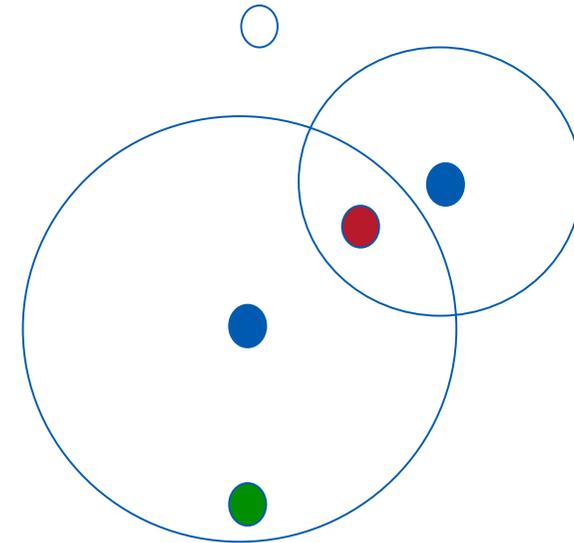
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## ➤ Homogenous Network of

- n radio stations  $s_1, \dots, s_n$  on the plane

## ➤ Radio transmission

- One frequency
- Adjustable transmission range
  - Maximum range  $>$  maximum distance of radio stations
  - Inside the transmission area of sender: clear signal or radio interference
  - Outside: no signal
- Packets of unit length





# The Routing Problem

➤ **Given:**

- n points in the plane,  $V=(v_1, \dots, v_n)$ 
  - representing mobile nodes of a mobile ad hoc network
- the complete undirected graph  $G = (V, E)$  as possible communication network
  - representing a MANET where every connection can be established

➤ **Routing problem (multi-commodity flow problem):**

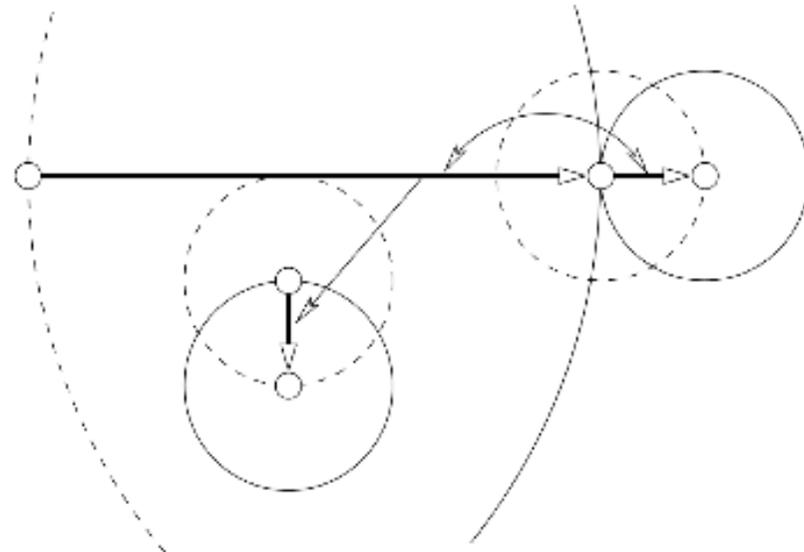
- $f : V \times V \rightarrow \mathbf{N}$ , where  $f(u,v)$  packets have to be sent from  $u$  to  $v$ , for all  $u,v \in V$
- Find a path for each packet of this routing problem in the complete graph

➤ **The union of all path systems is called the Link Network or Communication Network**



# Formal Definition of Interference

- Let  $D_r(u)$  the disk of radius  $u$  with center  $u$  in the plane
- Define for an edge  $e=\{u,v\}$   
 $D(e) = D_r(u) \cup D_r(v)$
  
- The set of edges interfering with an edge  $e = \{u,v\}$  of a communication network  $N$  is defined as:



$$\text{Int}(e) := \{e' \in E(N) \setminus \{e\} \mid u \in D(e') \text{ or } v \in D(e')\}$$

- The Interference Number of an edge is given by  $|\text{Int}(e)|$
- The Interference Number of the Network is  $\max\{|\text{Int}(e)| \mid e \in E\}$



# Formal Definition of Congestion

➤ The Congestion of an edge  $e$  is defined as:

$$C_{\mathcal{P}}(e) := l(e) + \sum_{e' \in \text{Int}(e)} l(e')$$

➤ The Congestion of the path system  $\mathcal{P}$  is defined as

$$C_{\mathcal{P}}(V) := \max_{e \in E_{\mathcal{P}}} \{C_{\mathcal{P}}(e)\}$$

➤ The Dilation  $D(\mathcal{P})$  of a path system is the length of the longest path.



# Energy

- **The energy for transmission of a message can be modeled by a power over the distance  $d$  between sender and transceiver**
- **Two energy models:**
  - **Unit energy** accounts only the energy for upholding an edge
    - Idea: messages can be aggregated and sent as one packet

$$\text{U-Energy}_{\mathcal{P}}(V) := \sum_{e \in E_{\mathcal{P}}(N)} |e|^2$$

- **Flow Energy Model:** every message is counted separately

$$\text{F-Energy}_{\mathcal{P}}(V) := \sum_{e \in E_{\mathcal{P}}(N)} \ell(e) |e|^2$$



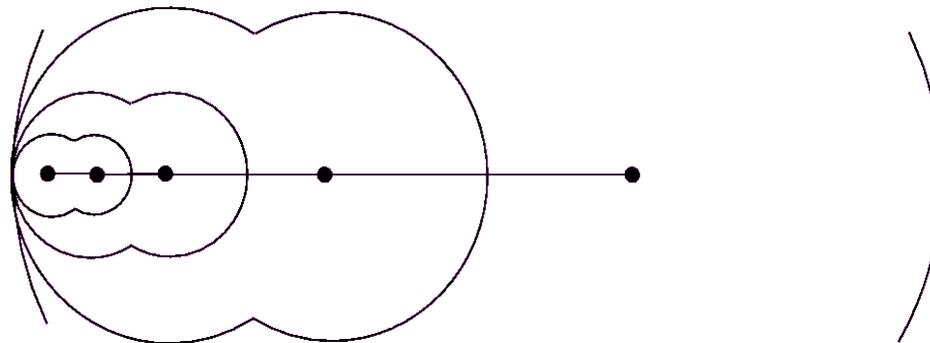
# A Measure for the Ugliness of Positions

➤ For a network  $G=(V,E)$  define the Diversity as

$$g(V) := |\{m \mid \exists u, v \in V : \lfloor \log |u, v| \rfloor = m\}|$$

➤ Properties of the diversity:

- $g(V) = \Omega(\log n)$
- $g(V) = O(n)$





Congestion

**Maximum number of packets interfering at an edge**

$$C_{\mathcal{P}}(V) := \max_{e \in E_{\mathcal{P}}} \left\{ \ell(e) + \sum_{e' \in \text{Int}(e)} \ell(e') \right\} .$$

Energy

**Sum of energy consumed in all routes**

$$\text{Energy}_{\mathcal{P}}(V) := \sum_{e \in E_{\mathcal{P}}(N)} \ell(e) |e|^2 .$$

Dilation

**Maximum number of hops  
(diameter of the network)**



# Energy versus Dilation

➤ Is it possible to optimize energy and dilation at the same time?

➤ Scenario:

- $n+1$  equidistant nodes  $u_0, \dots, u_n$  on a line with coordinates  $0, d/n, 2d/n, \dots, d$



- Demand:  $W$  packets from  $u_0$  to  $u_n$

➤ Optimal path system for energy:

- send all packets over path  $u_0, \dots, u_n$
- Dilation:  $n$

$$\text{- Unit-Energy} = \sum_{i=1}^n \left(\frac{d}{n}\right)^2 = \frac{d^2}{n}$$

$$\text{- Flow-Energy} = \sum_{i=1}^n W \left(\frac{d}{n}\right)^2 = \frac{d^2 W}{n}$$

➤ Optimal path system for dilation:

- send all packets over path  $u_0, u_n$
- Dilation: 1

$$\text{- Unit-Energy} = d^2$$

$$\text{- Flow-Energy} = d^2 W$$

➤ Theorem: In this scenario we observe for all path systems:

$$\text{Unit-Energy} \times \text{Dilation} \geq d^2$$

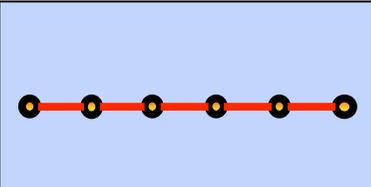
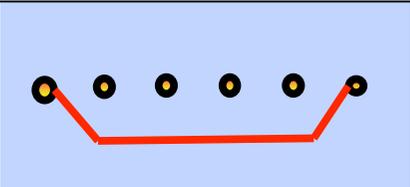
$$\text{Flow-Energy} \times \text{Dilation} \geq W d^2$$



# Tradeoff between Energy and Dilation



Demand of  $W$  packets between  $u$  and  $v$

			any basic network
Energy $E$	$\frac{d^2 W}{n}$	$d^2 W$	$D \cdot E = \Omega(d^2 W)$
Dilation $D$	$n$	$1$	



# Congestion versus Dilation

➤ Is it possible to optimize congestion and dilation at the same time?

➤ Scenario:

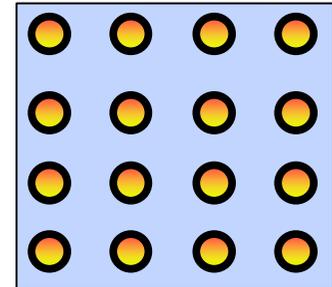
- A  $\sqrt{n} \times \sqrt{n}$  grid of  $n$  nodes (for a square number  $n$ )
- Demand:  $W/n^2$  packets between each pair of nodes

➤ Optimal path system w.r.t. dilation

- send all packets directly from source to target
- Dilation: 1
- Congestion:  $\Theta(W)$ 
  - if the distance from source to target is at least  $(3/4)n$ , then the communication disks cover the grid
  - So, a constant fraction of all  $W$  messages interfere with each other

➤ Good path system w.r.t. congestion

- send all packets on the shortest path with unit steps
  - first horizontal and then vertical
- Congestion:  $O(W/\sqrt{n})$ 
  - On all horizontal lines at most  $O(W/\sqrt{n})$  packets can interfere each other
  - Influence of horizontal on vertical lines increases the congestion by at most a factor of 2.
- Dilation:  $\sqrt{n}$





# Congestion versus Dilation

➤ **Is it possible to optimize congestion and dilation at the same time?**

➤ **Scenario:**

- A  $\sqrt{n} \times \sqrt{n}$  grid of  $n$  nodes (for a square number  $n$ )
- Demand:  $W/n^2$  packets between each pair of nodes

➤ **Good path system w.r.t. dilation**

- Build a spanning tree in H-Layout with diameter  $O(\log n)$
- Dilation:  $O(\log n)$
- Congestion:  $\Theta(W (\log n))$

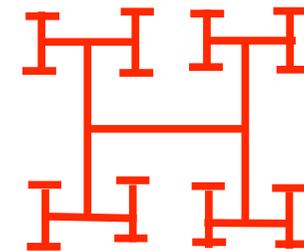
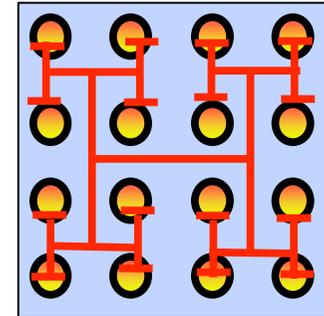
➤ **Theorem**

- For any path system in this scenario we observe

$$\text{Congestion} \times \text{Dilation} = \Omega(W)$$

➤ **Proof strategy:**

- Vertically split the square into three equal rectangles
- Consider only 1/9 of the traffic from the leftmost to the rightmost rectangle
- Define the communication load of an area
- Proof that the communication load is a lower bound for congestion
- Minimize the communication load for a given dilation between the rectangles





# Trade-Off between Dilation and Congestion

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## Theorem

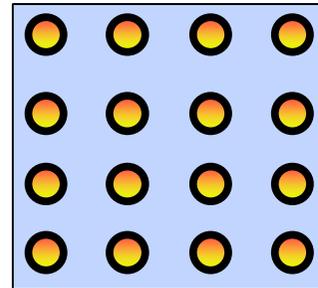
Given the grid vertex set  $G_n$  in  $d$ -dimensional space ( $d \in \{2, 3\}$ ) with traffic  $W$  then for every path system  $\mathcal{P}$  the following trade-off between dilation  $D_{\mathcal{P}}(G_n)$  and congestion  $C_{\mathcal{P}}(G_n)$  exists:

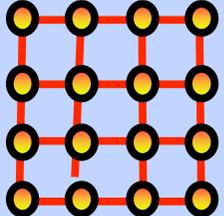
$$C_{\mathcal{P}}(G_n) \cdot (D_{\mathcal{P}}(G_n))^{d-1} \geq \Omega(W) .$$



# Tradeoff between Dilation and Congestion

- n sites on a grid
- Between each pair of sites demand of  $W/n^2$  packets



	Grid 	Direct	any basic network
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Dilation

$$\sqrt{n}$$

1

Congestion

$$\frac{W}{\sqrt{n}}$$

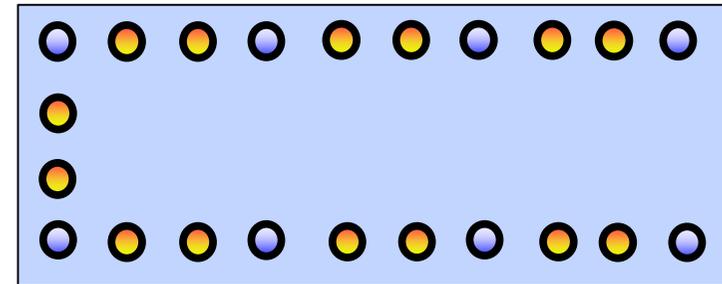
W

$$C \cdot D = \Omega(W)$$



# Congestion versus Energy

- **Is it possible to optimize congestion and energy at the same time?**
- **Scenario:**
  - The vertex set  $U_{\alpha,n}$  for  $a \in [0,0.5]$  consists of two horizontal parallel line graphs line graphs with  $n^\alpha$  blue nodes on each line
  - Neighbored (and opposing) blue vertices have distance  $\Delta/n^\alpha$
- **Vertical pairs of opposing vertices of the line graphs have demand  $W/n^\alpha$**
- **Then, there are  $n$  other nodes equidistantly placed between the blue nodes with distance  $\Delta/n$  vertices are equidistantly placed between the blue nodes**
- **Best path system w.r.t. Congestion**
  - One hop communication between blue nodes:  
Congestion:  $O(W/n^\alpha)$
  - Unit-Energy:  $\Omega(\Delta^2 n^{-\alpha})$
  - Flow-Energy:  $\Omega(W \Delta^2 n^{-\alpha})$



- **Best path w.r.t Energy:**
  - U-shaped paths
  - Unit-Energy:  $O(\Delta^2 n^{-1})$
  - Flow-Energy:  $O(\Delta^2 n^{-1} W)$
  - Congestion:  $\Omega(W)$
- **Choose  $\alpha=1/3$**



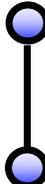
# Energy and Congestion are incompatible

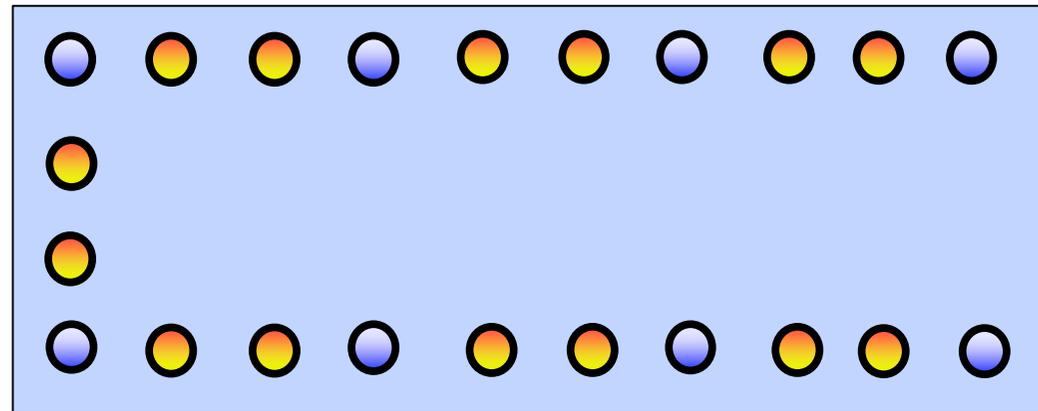
**Theorem 1** *There exists a vertex set  $V$  with a path system minimizing congestion to  $C^*$ , and another path system optimizing unit energy by  $U$ -Energy\* and minimal flow energy by  $F$ -Energy\* such we have for any path system  $\mathcal{P}$  on this vertex set  $V$  we have*

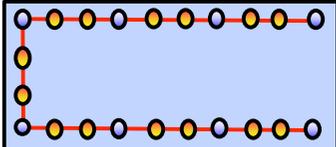
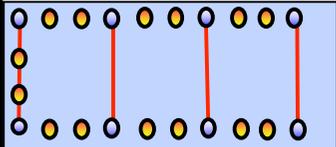
$$\begin{aligned} C_{\mathcal{P}}(V) &\geq \Omega(n^{1/3}C^*) \quad \text{or} \\ U\text{-Energy}_{\mathcal{P}}(V) &\geq \Omega(n^{1/3}U\text{-Energy}^*) , \\ C_{\mathcal{P}}(V) &\geq \Omega(n^{1/3}C^*) \quad \text{or} \\ F\text{-Energy}_{\mathcal{P}}(V) &\geq \Omega(n^{1/3}F\text{-Energy}^*) . \end{aligned}$$



# Incompatibility of Congestion and Energy

- $n^{1/3}$  blue sites 
- One packet demand between all vertical pairs of blue sites 



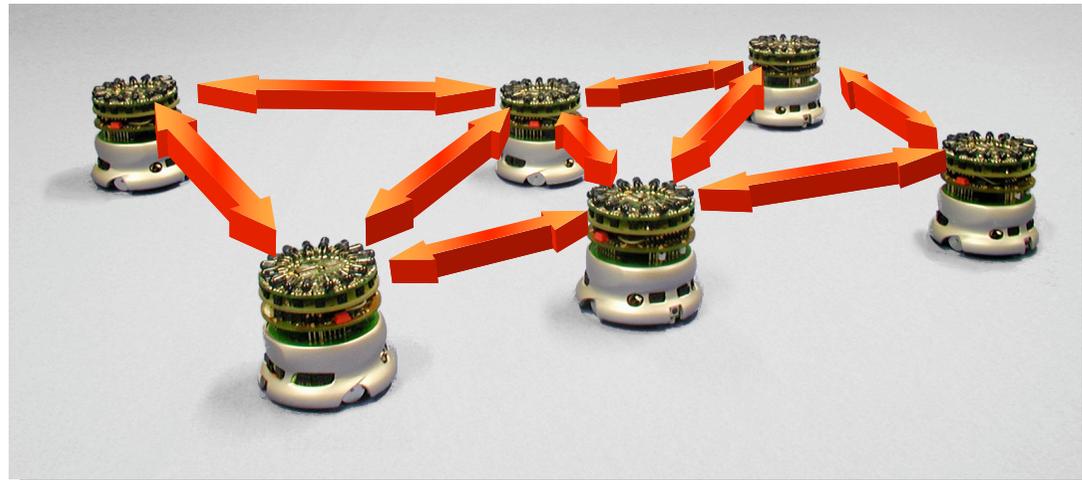
			any link network	
Congestion	$n^{1/3}$	$C^* = O(1)$	$C \geq \Omega(n^{1/3}C^*)$	<i>either</i>
Energy	$E^* = O(1/n)$	$O(1/n^{2/3})$	<i>or</i>	$E \geq \Omega(n^{1/3}E^*)$



# Topology Control in Wireless Networks

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- **Topology control: establish and maintain links**
- **Routing is based on the network topology**
- **Geometric spanners as network topologies**

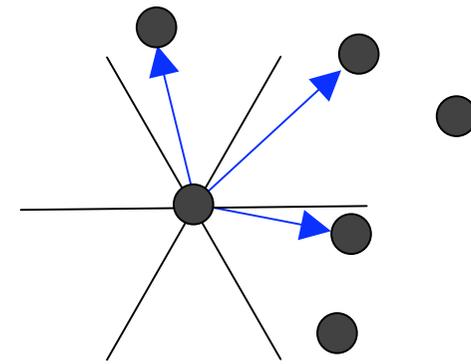




# Yao-Graph

## Yao-Graph

- Choose nearest neighbor in each sector
- $c$ -spanner, i.e. constant stretch-factor
- distributed construction

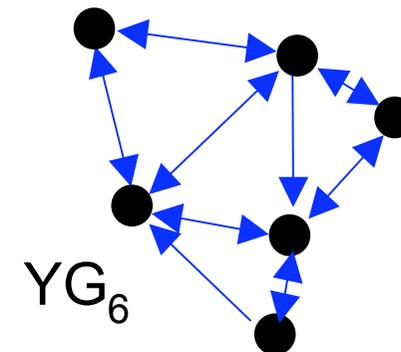


## $c$ -Spanner [Chew86]

$c$ -spanner:

for every pair of nodes  $u, v$

there exists a path  $P$  s.t.  $\|P\| \leq c \cdot \|u, v\|$





# Spanner Graphs and Yao-Graphs

## ➤ Definition

- A  $c$ -Spanner is a graph where for every pair of nodes  $u, v$  there exists a path  $P$  s.t.  
$$\|P\| \leq c \cdot \|u, v\|.$$

## ➤ Motivation:

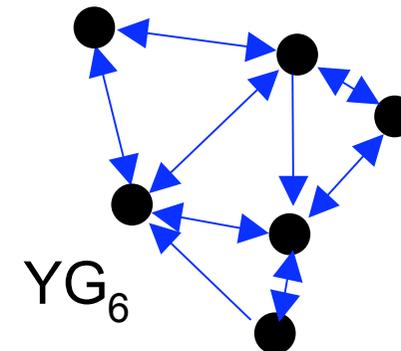
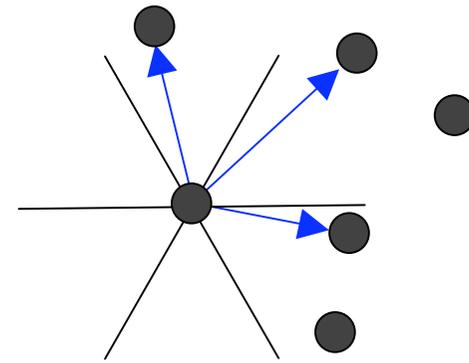
- Short paths
- Energy optimal paths

## ➤ Example of a Spanner-Graph:

- Yao-graph

## ➤ Definition Yao-Graph (Theta-Graph)

- Given a node set  $V$
- Define for each node  $k$  sectors  $S_1(u), S_2(u), \dots, S_k(u)$  of angle  $\theta = 2\pi/k$  with same orientation
- The Yao-Graph consists of all edges  
$$E = \{ (u, v) \mid \text{exists } i \in \{1, \dots, k\}: v \in S_i(u) \text{ and for all } v' \in S_i(u): \|u, v'\| \geq \|u, v\| \}$$

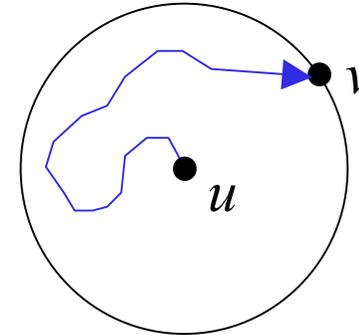




# Weaker Spanning

## Weak-Spanner [FMS97]

for every pair of nodes  $u, v$   
exists a path inside the disk  
 $C(u, c \cdot \|u, v\|)$

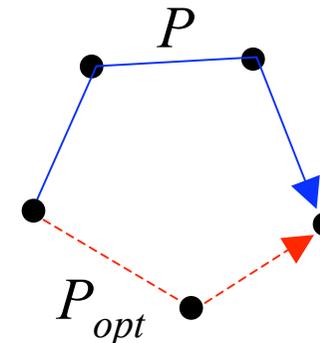


...sufficient for allowing routing which approximates  
minimal congestions by a factor of  $O(\text{Int}(G) g(V))$

[Meyer auf der Heide, S, Volbert, Grünewald 02]

## Power-Spanner [LWW01, GLSV02]

for every pair of nodes  $u, v$   
exists path  $P$  s.t.  $|P| \leq c \cdot |P_{opt}|$   
 $|P| = \sum |v_i, v_{i+1}|^d$



...approximates energy-optimal path-system



# Spanners, Weak Spanners, Power Spanners

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➤ **Theorem**

- Every  $c$ -Spanner is a  $c$ -weak spanner.

➤ **Theorem**

- Every  $c$ -weak-Spanner is a  $c'$ -power Spanner when  $d \geq 2$ .

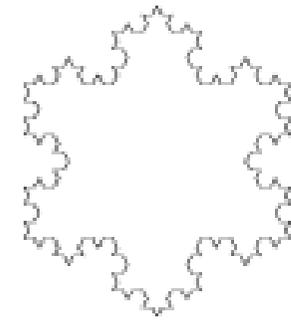
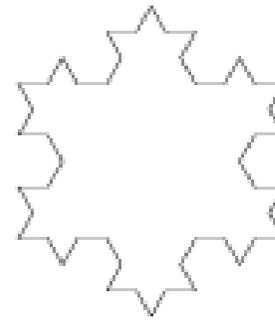
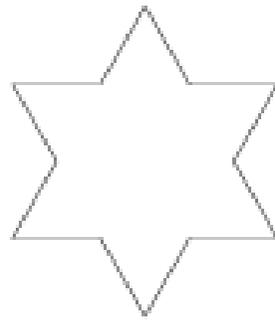
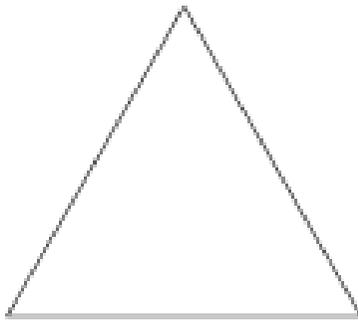
➤ **Proof:**

- straightforward for  $d > 2$
- involved construction for  $d = 2$



# The Koch Curve is not a Spanner

➤ **Koch-Curves: Koch 0, Koch 1, Koch 2 ,...**



➤ **Theorem**

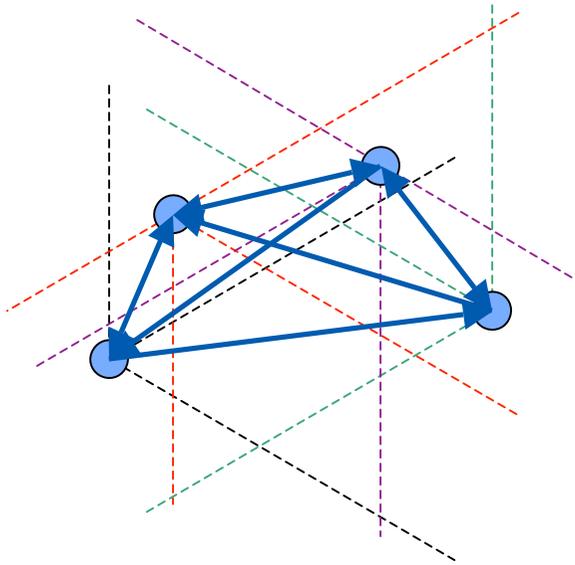
- The Koch Curve is not a  $c$ -Spanner

➤ **Theorem**

- The Koch Curve is a weak 1-Spanner.



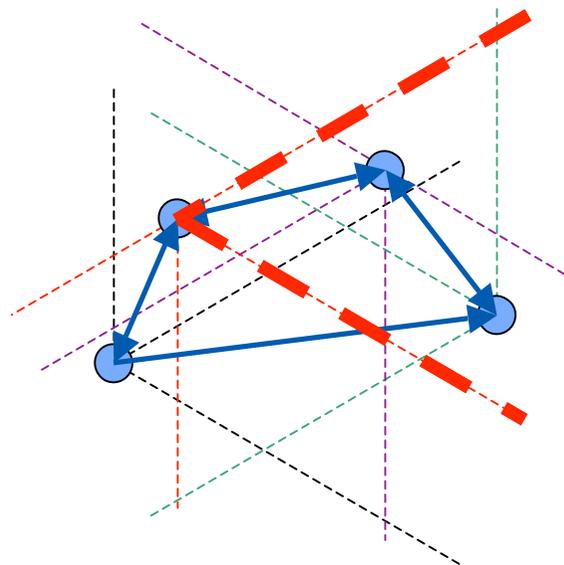
# Yao-Family



**Yao-Graph**  
**Spanner**

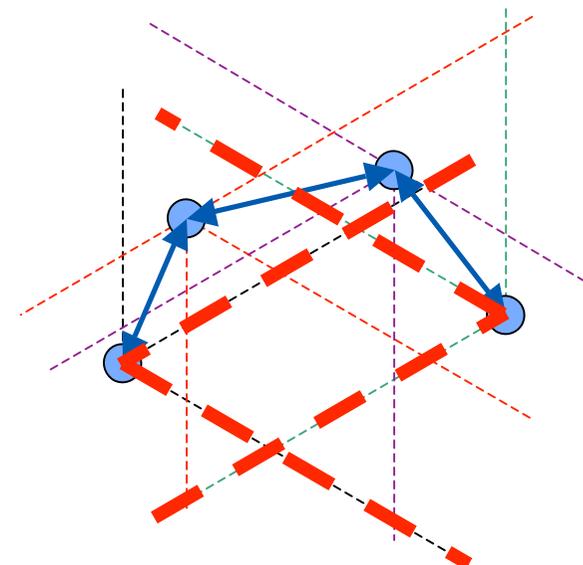
*Disadvantage:*  
Unbounded in-degree

Interferences !



$\supseteq$  **SparsY**  
Sparsified Yao-Graph

use only the **shortest**  
**incoming** edges  
**weak- & power-Spanner**,  
constant in-degree



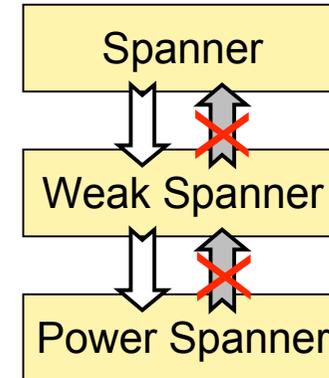
$\supseteq$  **SymmY**  
Symmetric Yao-  
Graph

only **symmetric** edges  
**not a spanner**,  
**nor weak spanner**,  
**yet power-spanner**



# Spanner, Weak Spanner, Power Spanner

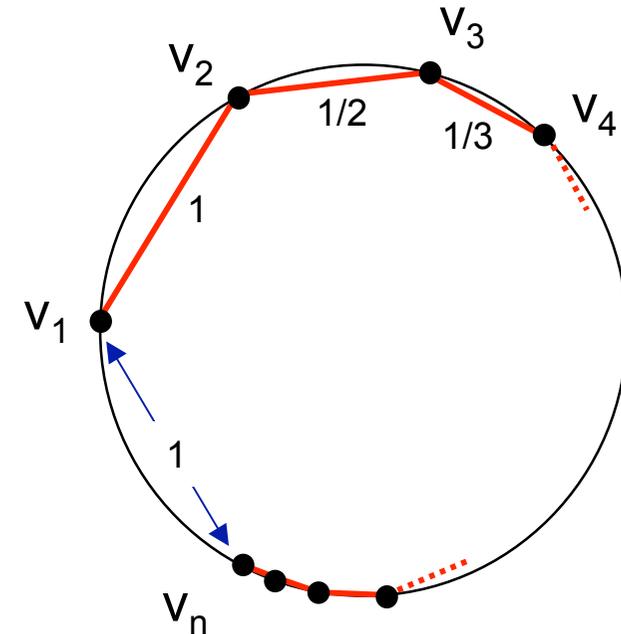
- Every  $c$ -Spanner is a weak  $c$ -Spanner
- Every  $c$ -Spanner is a  $(c^d, d)$ -Power Spanner
- Every weak  $c$ -Spanner is a  $(c', d)$ -Power Spanner for  $d \geq 2$
- There are weak Spanners that are no Spanners  
(e.g. the Koch Curve is no  $c$ -Spanner but a weak 1-Spanner)
- There are Power Spanners that are no Weak Spanners





# Power Spanners and Weak Spanners

- Place  $n$  nodes  $v_1, \dots, v_n$  on a circle such that  $|v_i - v_{i+1}| = 1/i$
- The circle is scaled such that  $|v_1 - v_n| = 1$
- Consider  $G = (V, E)$  with  $V = \{v_1, \dots, v_n\}$  and  $E = \{(v_i, v_{i+1}) \mid i=1, \dots, n-1\}$
- $G$  is a  $(c, d)$ -Power Spanner:



$$\text{Energy}(P) = \sum_{i=1}^{n-1} (1/i)^d \leq \sum_{i=1}^{\infty} (1/i)^d = \mathcal{O}(1) \quad (d > 1)$$

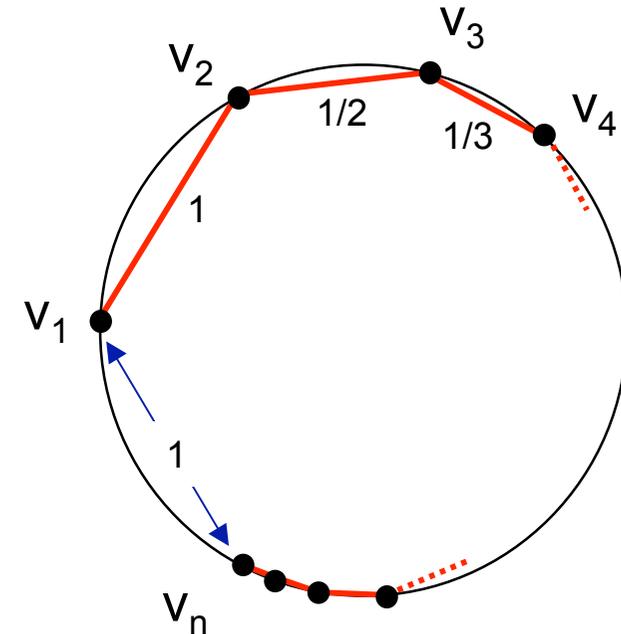
$$\forall c > -1 : \sum_{i=1}^n i^c = \Theta(n^{c+1}) \quad \forall c < -1 : \sum_{i=1}^n i^c = \mathcal{O}(1)$$



# Power Spanners and Weak Spanners

- $|v_i - v_{i+1}| = 1/i$  and  $|v_1 - v_n| = 1$
- $G = (V, E)$  with  $V = \{v_1, \dots, v_n\}$   
and  $E = \{(v_i, v_{i+1}) \mid i=1, \dots, n-1\}$
- $G$  is a  $(c, d)$ -Power Spanner
  
- $G$  is not a Weak Spanner:  
Radius of the circle depends on the  
Euclidean length of the chain:

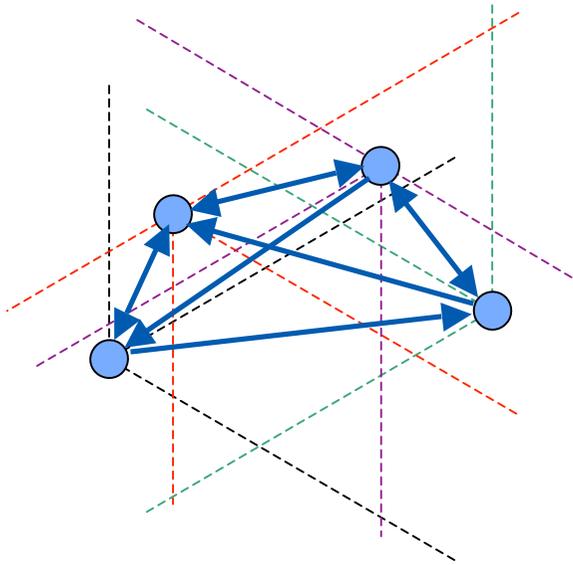
$$\sum_{i=1}^{n-1} \frac{1}{i} = \Theta(\log n)$$



$$\ln n \leq \sum_{i=1}^n \frac{1}{i} \leq 1 + \ln n$$



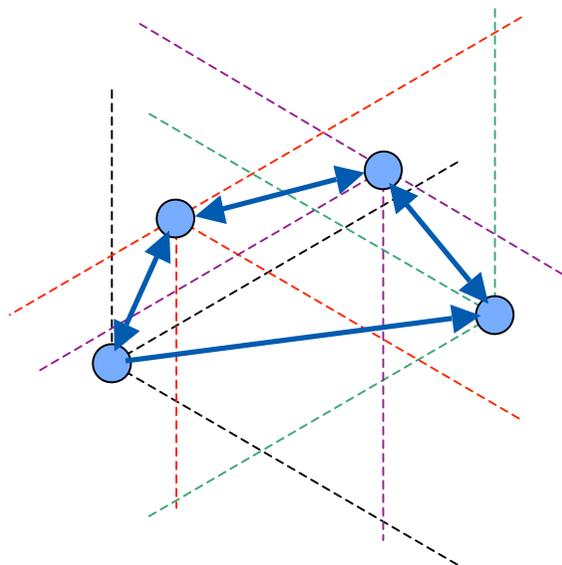
# The Yao-Family



**Yao-Graph**

nearest neighbor  
in each sector

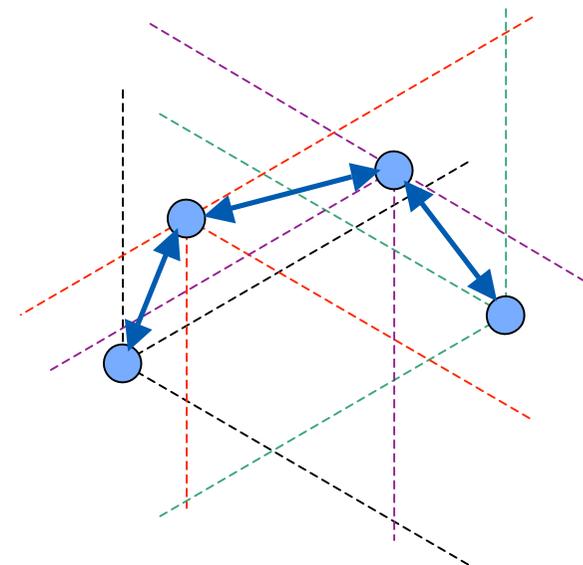
**Spanner**



$\supseteq$  **SparsY**  
Sparsified Yao-Graph

use only the **shortest**  
**ingoing** edges

**weak- & power-Spanner,**  
constant in-degree



$\supseteq$  **SymmY**  
Symmetric Yao-  
Graph

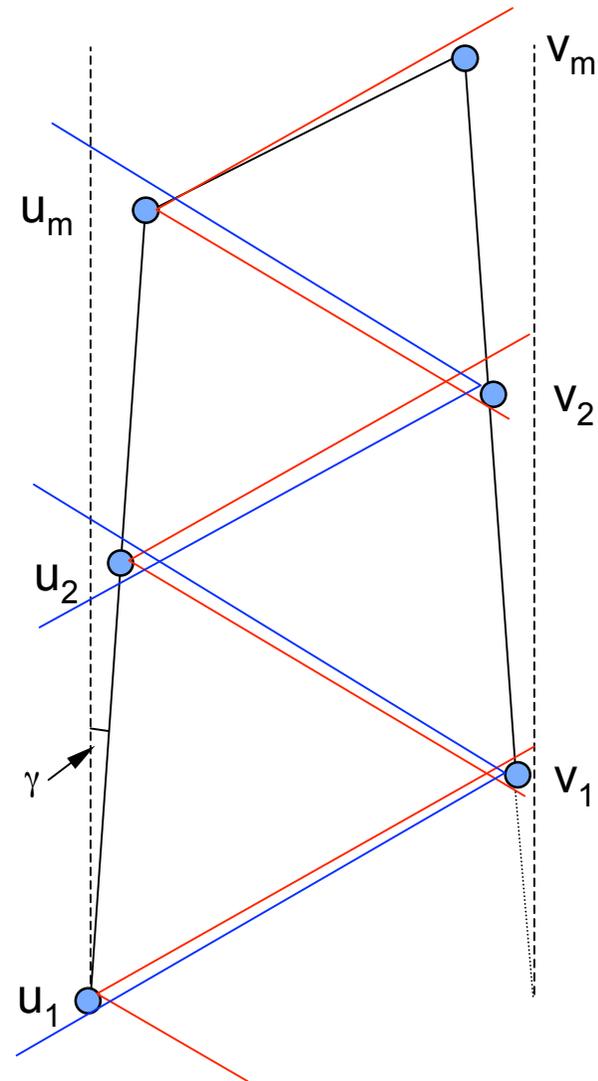
only **symmetric** edges

**not a spanner,**  
**nor weak spanner,**  
**nor power-spanner**



# The Symmetric Yao Graph (SymmY)

- **SymmY is not a c-Spanner**
- Worst case construction →



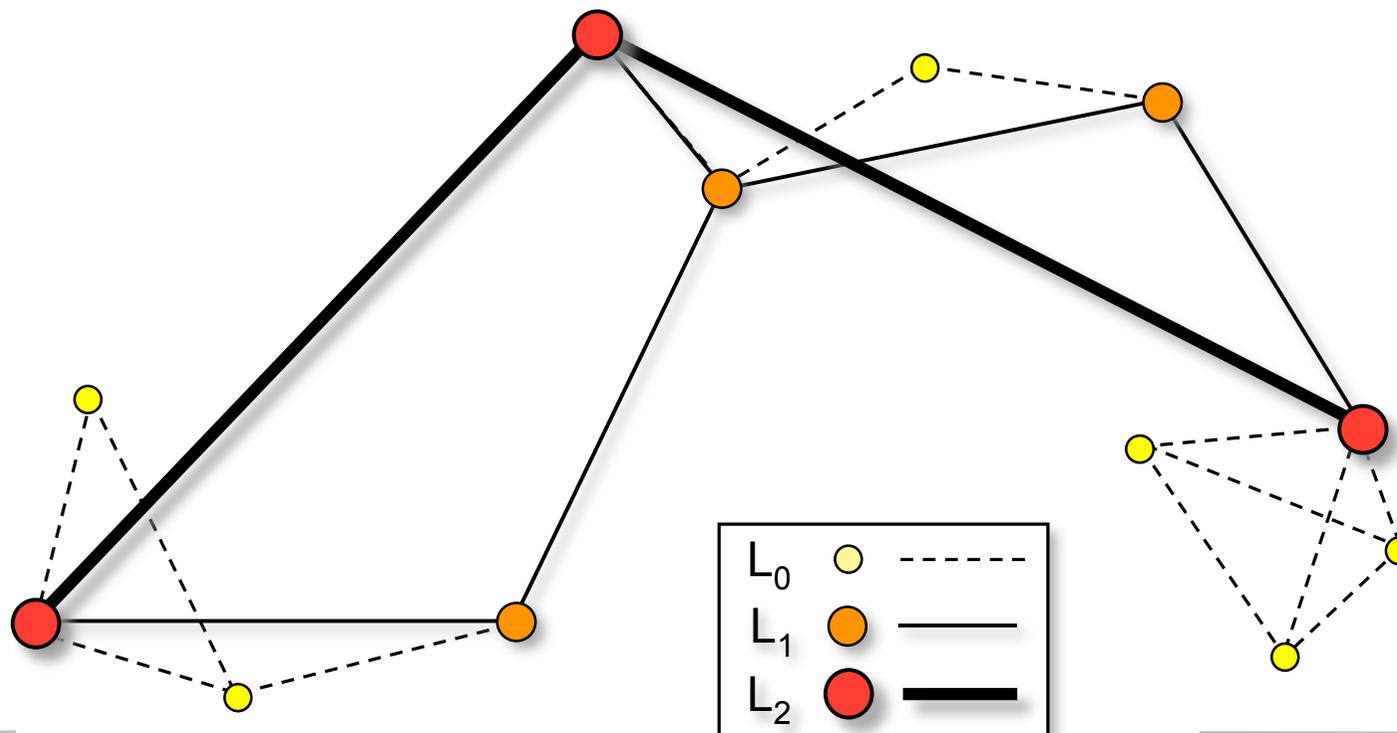


# The Hierarchical Layer Graph (HLG)

➤ **Basic Ideas:**

- many short edges on lower layers → energy efficiency
- few long edges on higher layers → connectivity

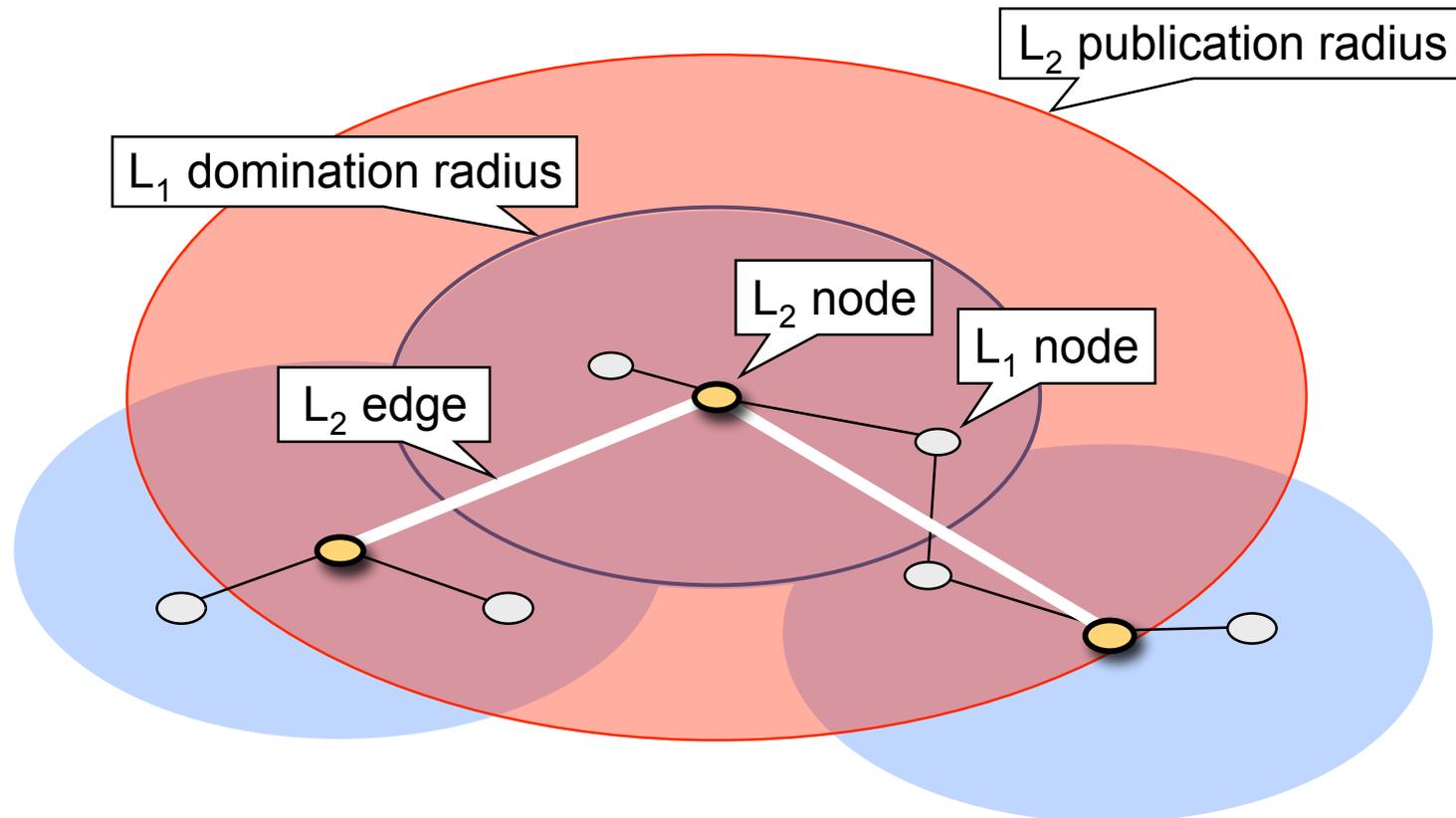
➤ layers = **range classes, assigned to power levels**





# Construction of the HL Graph

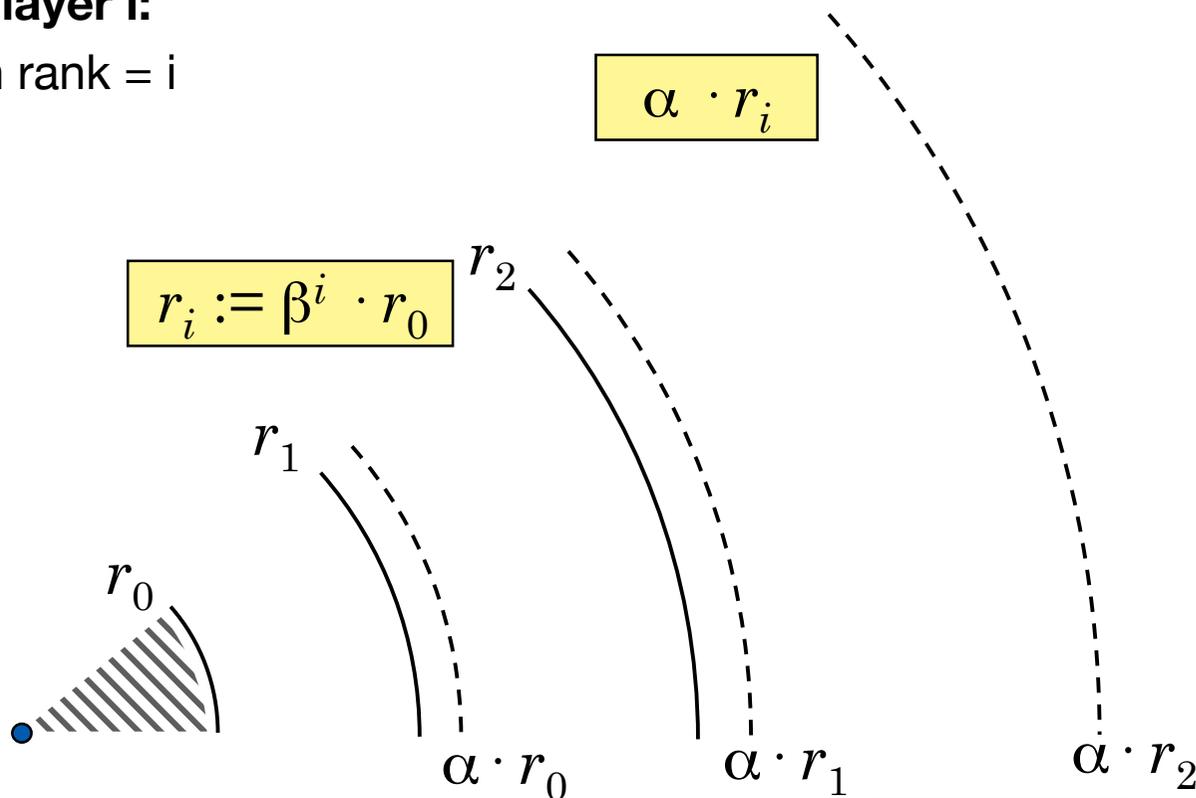
- node with the highest priority on layer 1 becomes  $L_2$  node  
...and dominates  $L_1$  nodes
- $L_2$  node connects to other  $L_2$  nodes





# Radii of the HL Graph

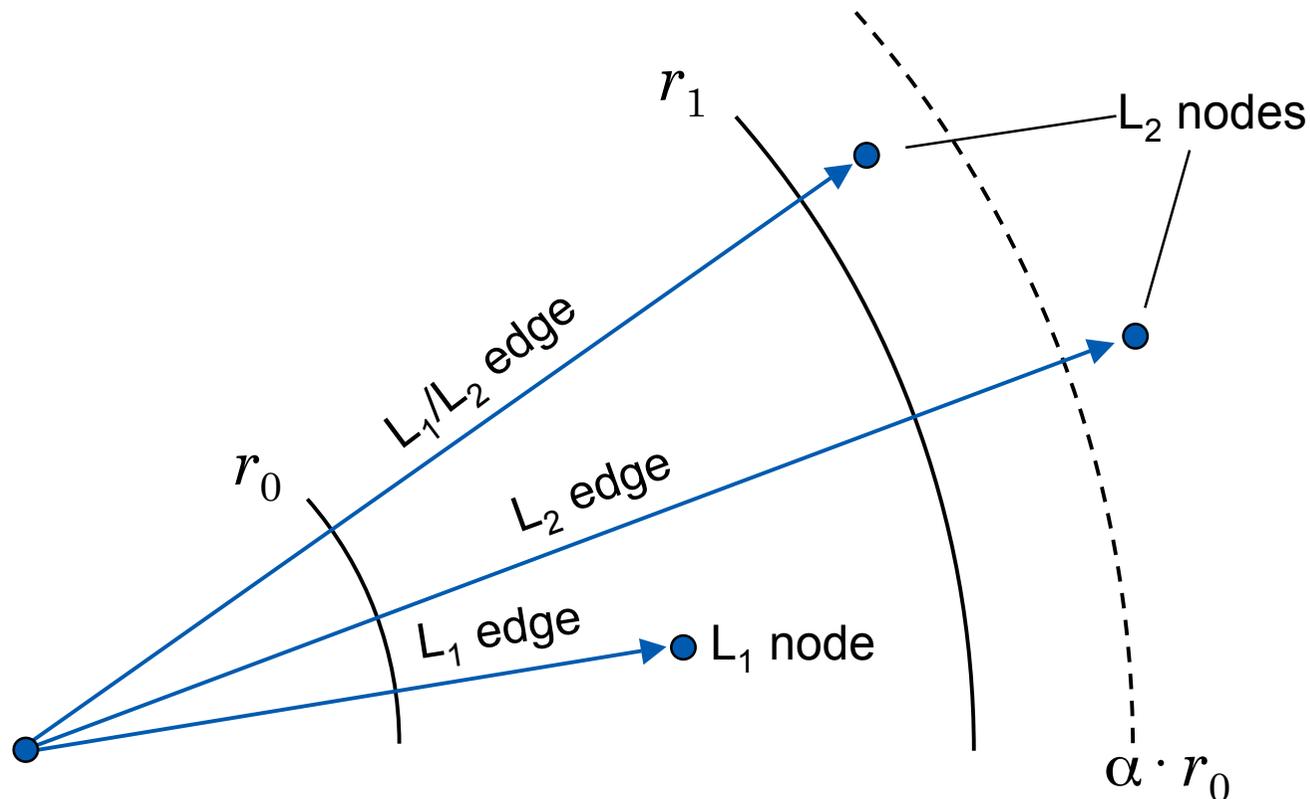
- **definition based on parameters  $\alpha$  and  $\beta$**
- **$r_0$  := minimal node distance, rank := highest layer**
- **domination radius for layer  $i$ :**  
no other nodes with rank  $> i$  within this radius
- **publication radius for layer  $i$ :**  
edges to nodes with rank  $= i$





# Radii and Edges of the HL Graph

- layer-(i-1) publication radius > layer-i domination radius:  $\alpha > \beta$
- layer-i edges are established in between





# Properties of the HL Graph

- **The HL Graph is a  $c$ -Spanner, if  $\alpha > 2\beta / (\beta-1)$**
- **The interference number of the HLG is bounded by  $O(g(V))$** 
  - $g(V)$  = Diversity of the node set  $V$
  - $g(V) = O(\log n)$  for nodes in random positions with high probability
- **A  $c$ -Spanner contains a path system with load  $O(g(V) \cdot C^*)$** 
  - $C^*$  = congestion of the congestion-optimal path system
- **The HLG contains a path system  $P$  with congestion  $O(g(V)^2 \cdot C^*)$** 
  - i.e.  $P$  approximates the congestion-optimal path system by a factor of  $O(\log^2 n)$  for nodes in general position

*Thank you!*



University of Freiburg  
Computer Networks and Telematics  
Prof. Christian Schindelhauer

**Mobile Ad Hoc Networks**  
**Christian Schindelhauer**  
[schindel@informatik.uni-freiburg.de](mailto:schindel@informatik.uni-freiburg.de)

**6th Week**  
**21.05.2007**