# eCULTS: energy autarctic Configuration-free **Ultrasonic Tracking System**





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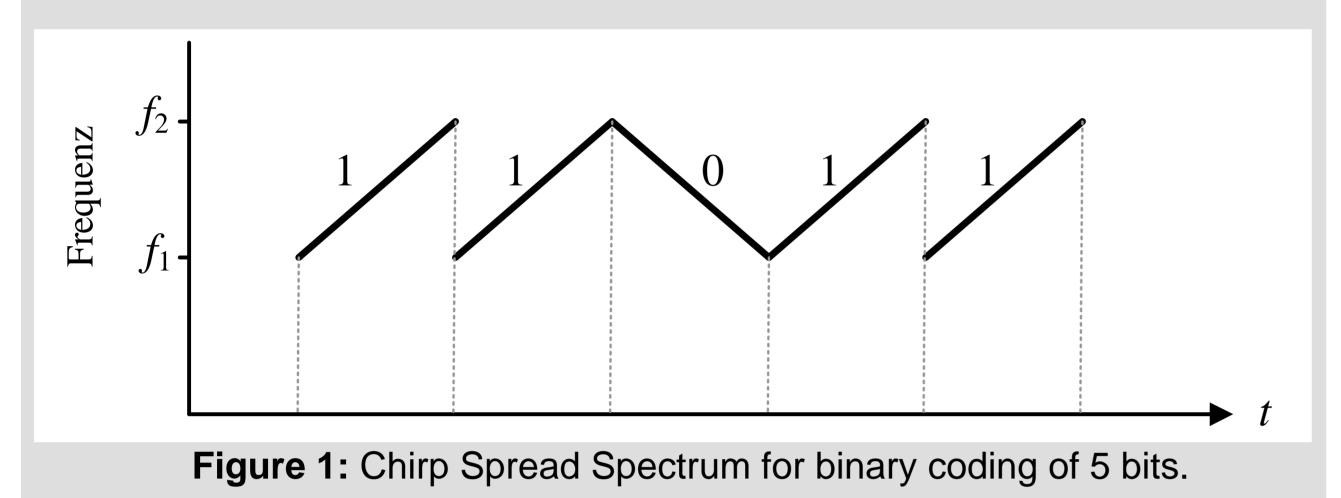
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#### Summary

Aim of the eCULTS project is to localize mobile objects by ultrasonic communication. This require a communication system without medium access control. The communication model is derived and the hardware design is shown. The simulation results demonstrate the performance of the communication system.

#### Communication

- Chirp Spread Spectrum (CSS) with constant slope
- Frequency Range 38 42 kHz
- 8 Bit Transmission
- Binary coding of the chirp slope:
  - Positive slope → binary 1
  - Negative slope → binary 0



## Design of Transmitter

- Simple Low Power µC with PWM Output
- Chirp sequence stored in Flash/EEPROM in µC
- Low cost design
- Energy autarctic operation possible
- No need of synchronization between receivers

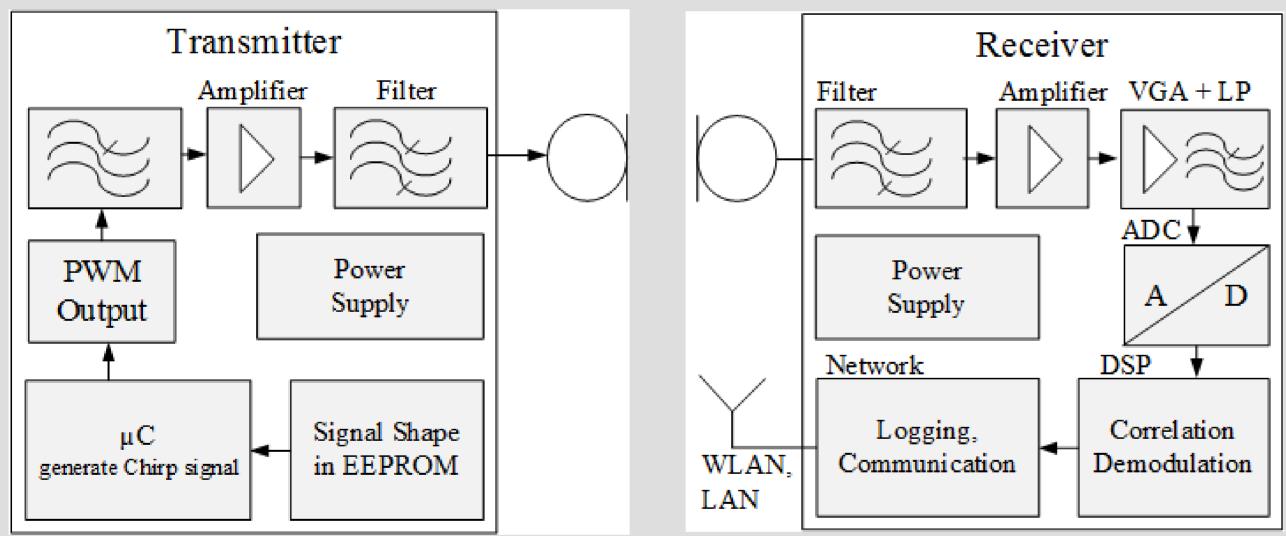


Figure 2: Schematic of the Transmitter.

Figure 3: Schematic of the Receiver.

#### Design of Receiver

- Wide Dynamic range
- o variable gain amplifier (VGA) → 0 46 dB
- o Analog-to-Digital-Converter (ADC) → 70 dB SINAD
- Digital Signal processing on dual-core ARM Cortex-A9
- ADC with 12 Bit and up to 3 MSps → Oversampling
- Network interface for data forwarding
- Free resources on DSP for user applications

# **Discrete Transmission Model**

- Quantization noise  $w_{DAC}$ ,  $w_{ADC}$
- Linear no fading channel
- Additive white Gaussian noise  $w_w \sim N(0, \sigma_w^2)$
- Modulation by  $f_{Mod} := f_{Start}$  and decimation
- Matching Filter correlation
- Correlation shape for up slope  $\left|\rho_{Up}\left(t_{c}\right)\right| = \frac{\sqrt{2}}{16\pi s|t_{c}|}\sqrt{1-\cos(4\pi t_{c}f_{\Delta})}$
- Chirp  $s_{ChirpU} = \cos(2\pi n f_{Abtast} (f_{Start} + f_{\Delta} n f_{Abtast} / \tau))$

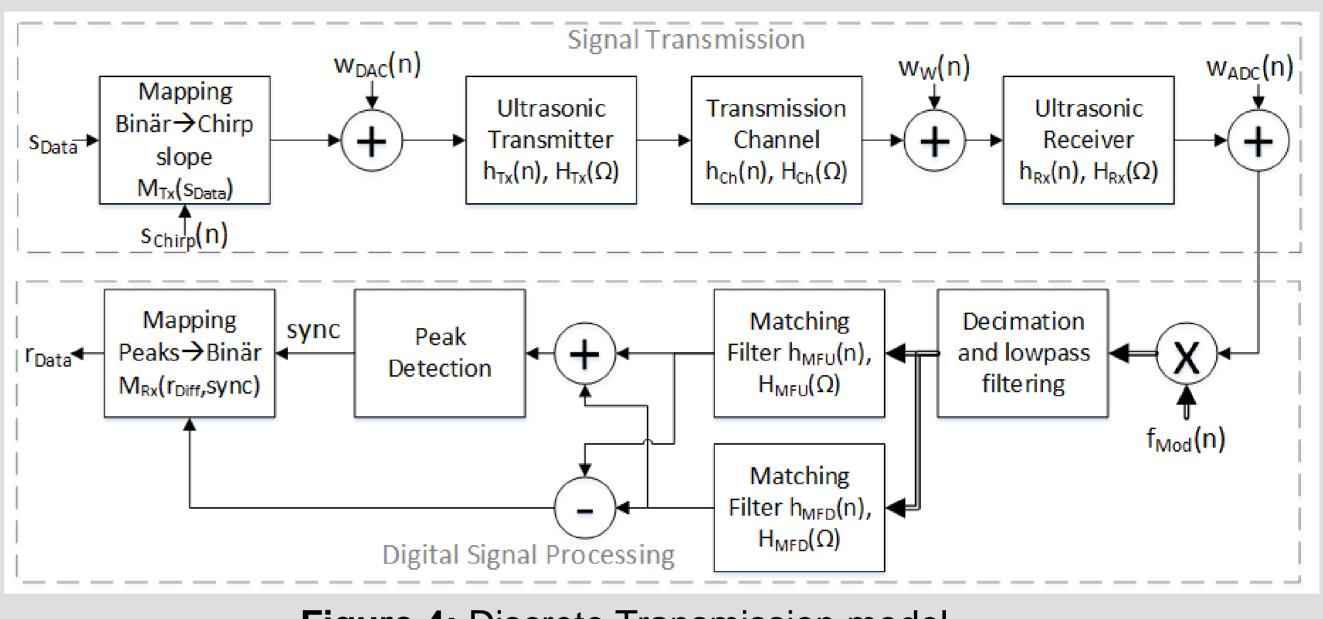


Figure 4: Discrete Transmission model.

#### Simulation results

Envelope of correlation for different frequency modulation

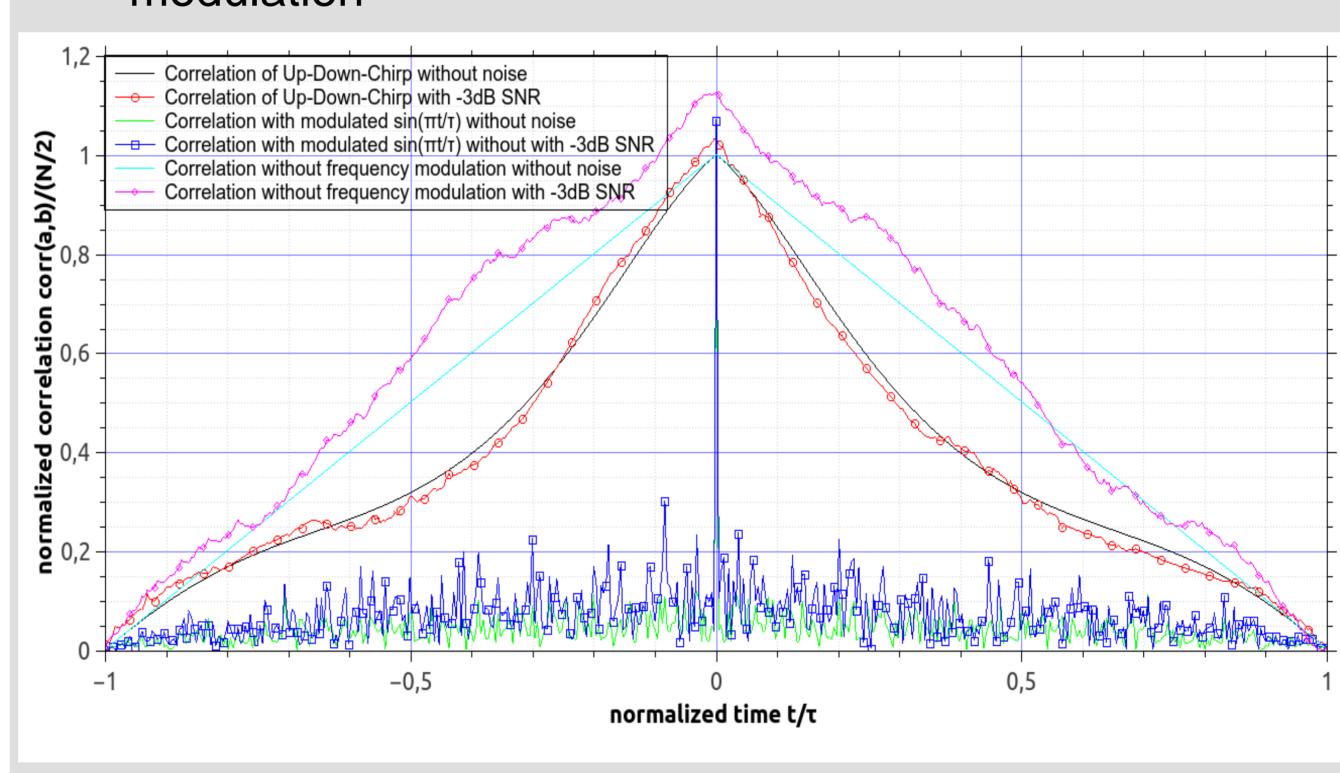


Figure 4: Simulation for different frequency modulation

#### **Future Work**

- Analyze logarithmic amplifier
- Implement algorithms in C++ on ARM
- Measurements in noisy environment

## Acknowledgement

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GEFÖRDERT VOM











